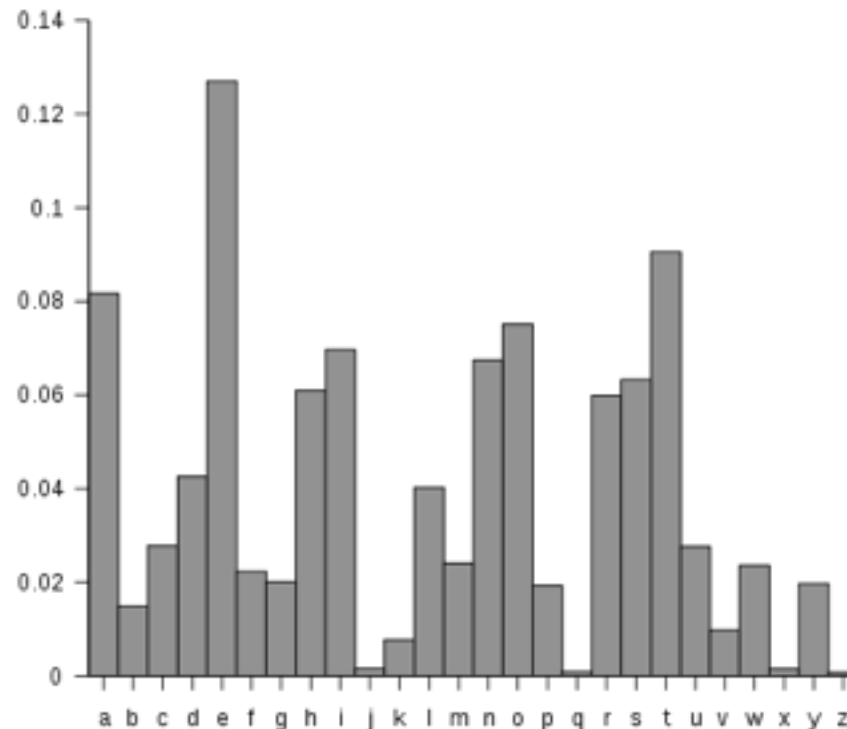


# Symmetric Crypto Block Cipher

Pierre-Alain Fouque

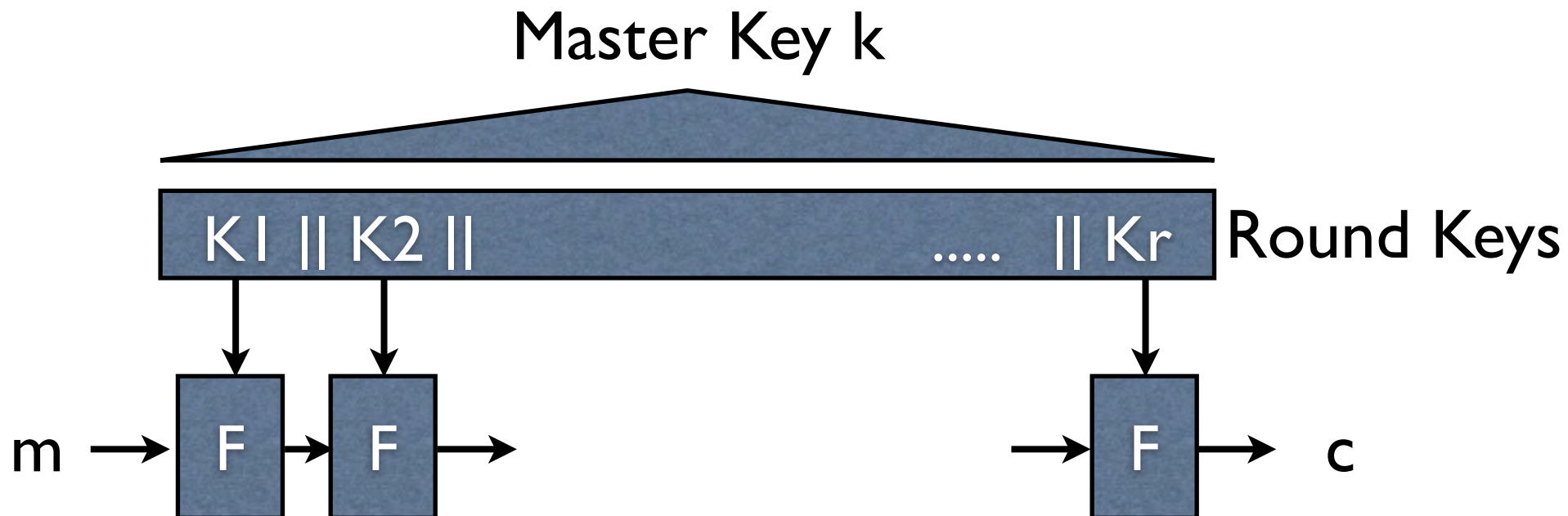
# Avoiding frequency attacks

- Main idea: large blocksize avoid frequency attack
- on small block, statistics are non-random



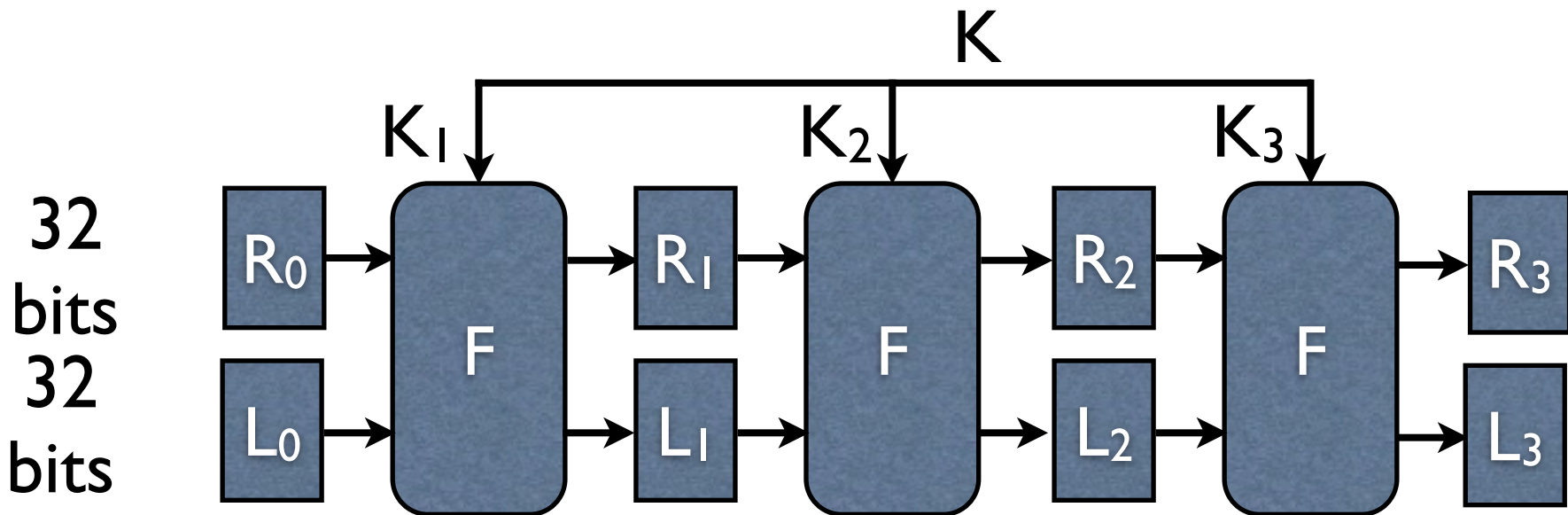
# Block cipher

- Cipher  $(E,D)$  «eff. algs» such that  $D(k,E(k,m))=m$
- Main drawback of stream cipher: lacks of theory to construct secure PRG
- Iterate many times a «small» round function  $F$



# Data Encryption Standard

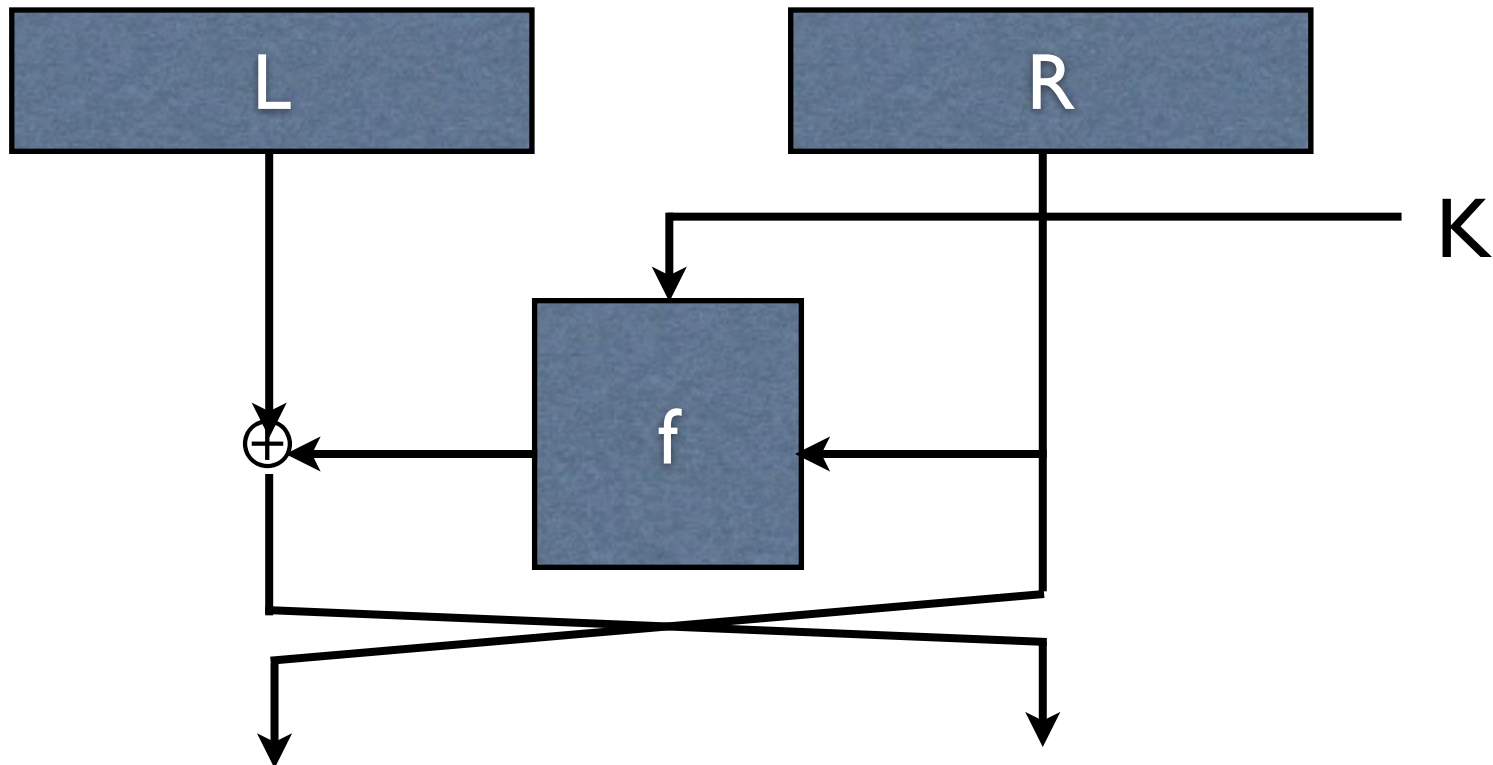
- DES (IBM 1973) and NBS standard in 1977
- Key Length: 56 bits
- Block Length: 64 bits
- 16 rounds with 48-bit round keys



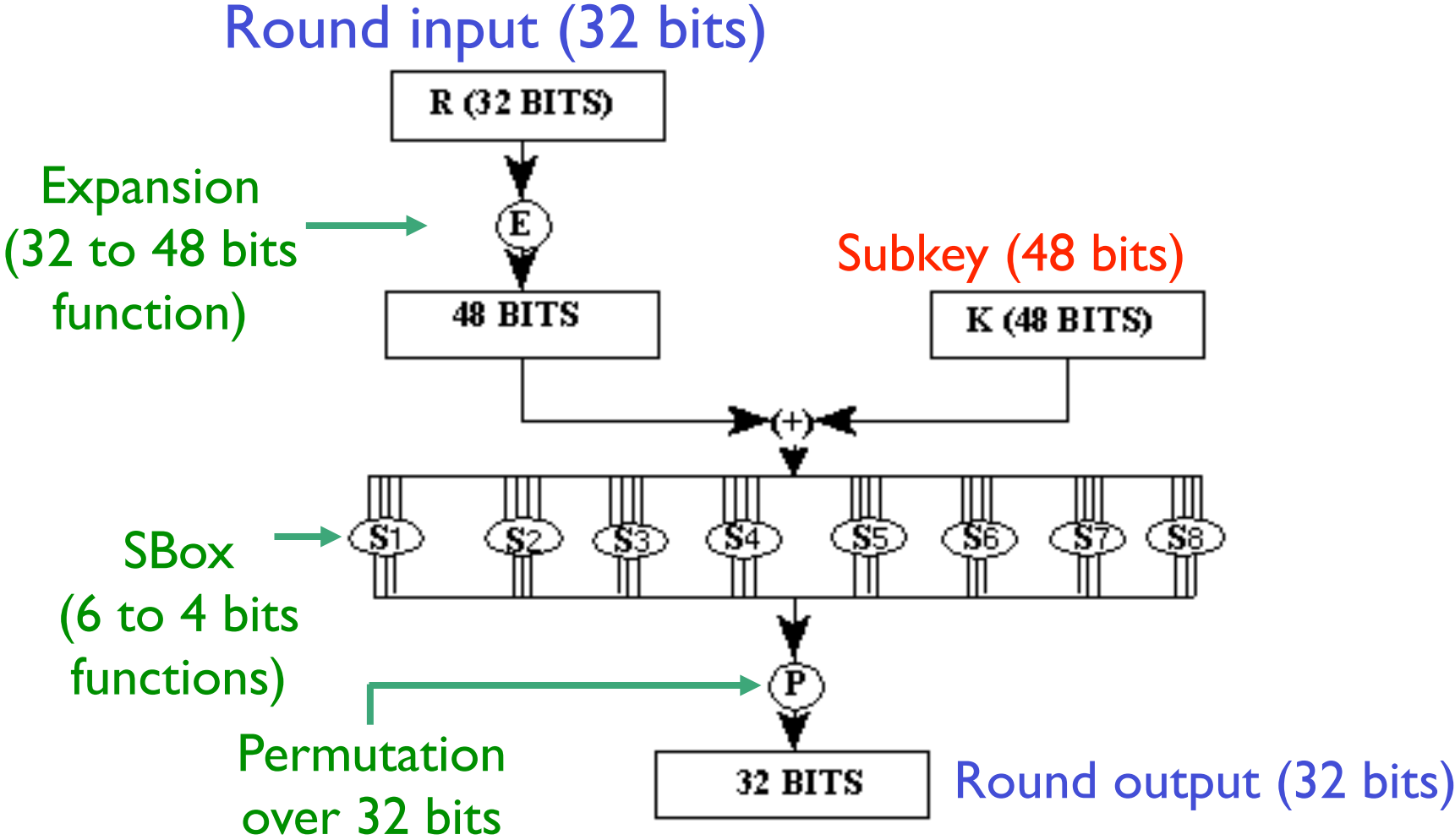
$$F_{K_i}(L_i, R_i) = (R_i, L_i \oplus f_{K_i}(R_i)) = (L_{i+1}, R_{i+1})$$

# Feistel scheme

- Designed by Horst Feistel at IBM
- Transform random function to random permutation



# f function



# Attacks against DES

- Before 1990: attacks against round reduced version (less than 16 rounds)
- 1990-92: **Differential** cryptanalysis
- 1993-94: **Linear** cryptanalysis
- other attacks: Davies-Murphy, side-channel
- In **practice, the most efficient attack is the exhaustive search (EFF, copacabana)**



# Main drawback of DES

- Exhaustive key search in  $2^{56}$  (3DES)
- Block size (collision for  $2^{32}$  blocks)
- Differential / Linear Cryptanalysis
- DES: well-designed and withstands successfully 30 years of cryptanalysis

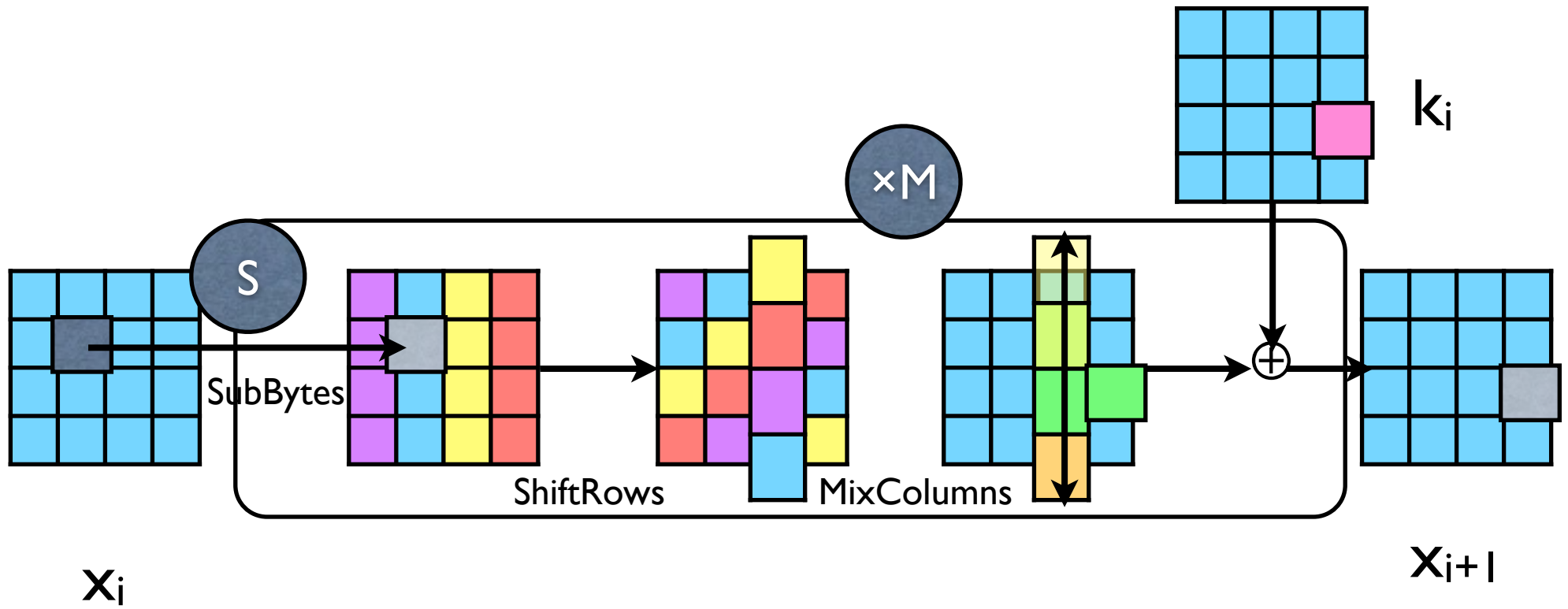


**2DES → 3DES**

# Advanced Encryption Standard

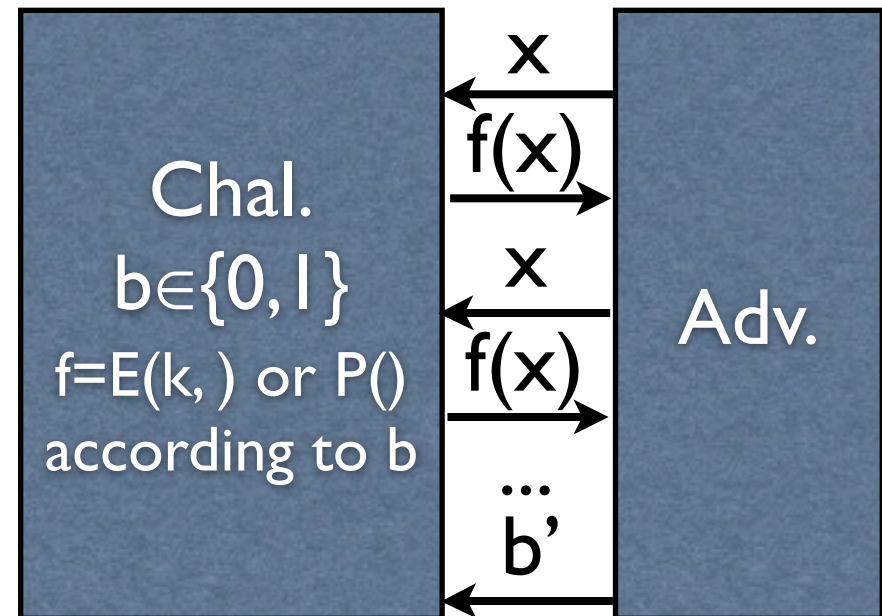
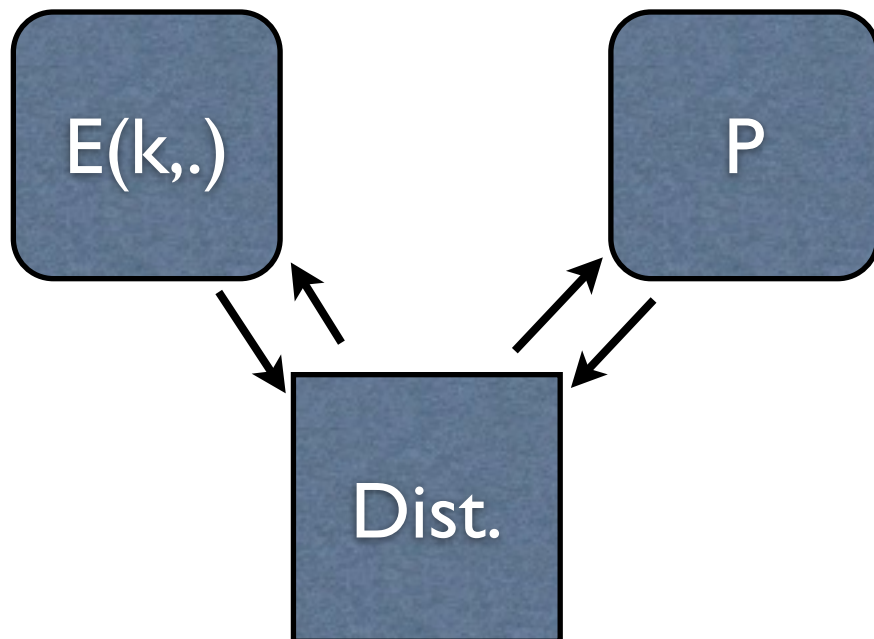
- Substitution / Permutation Network
- Key Length: 128 / 192 / 256 bits
- Rounds: 10 / 12 / 14
- Block Length: 128 bits
- Designed by Daemen and Rijmen
- Standardized by NIST in 2000

# AES



# Security game

- Block cipher must be indistinguishable from a random permutation
- for all  $k$ ,  $E(k,x)$  is a permutation which looks random provided the key is not known



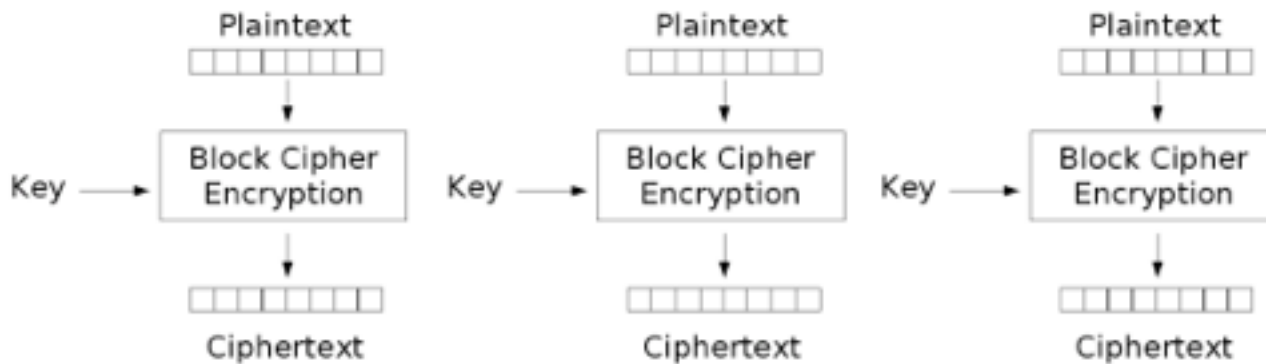
$$\text{Adv}(A) = |\Pr[b = b'] - 1/2|$$

# Feistel security

- Could you distinguish one-round Feistel ?
- Could you distinguish two-round Feistel ?
- Could you distinguish three-round Feistel ?

# Modes of operation

- How to encipher larger messages ?
  - ECB, CBC, CTR, OFB, CFB



Electronic Codebook (ECB) mode encryption

Drawbacks:

- deterministic

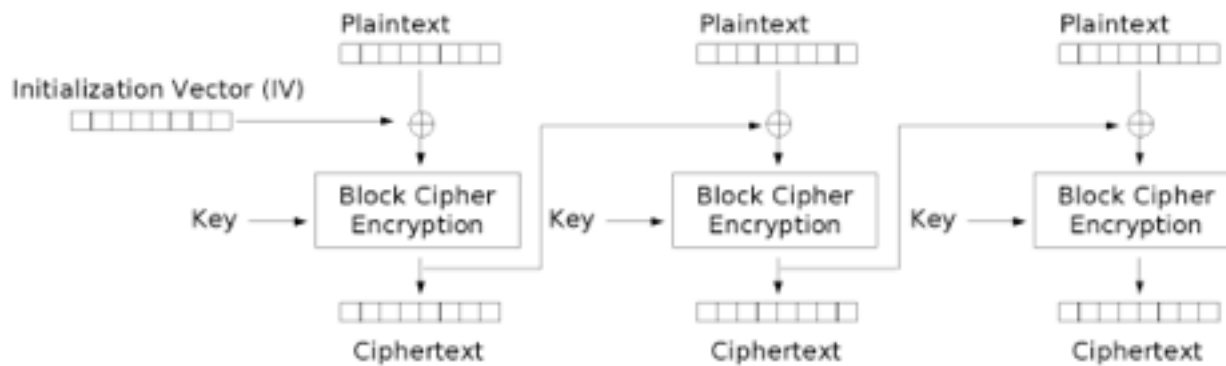
Advantages:

- parallelisable

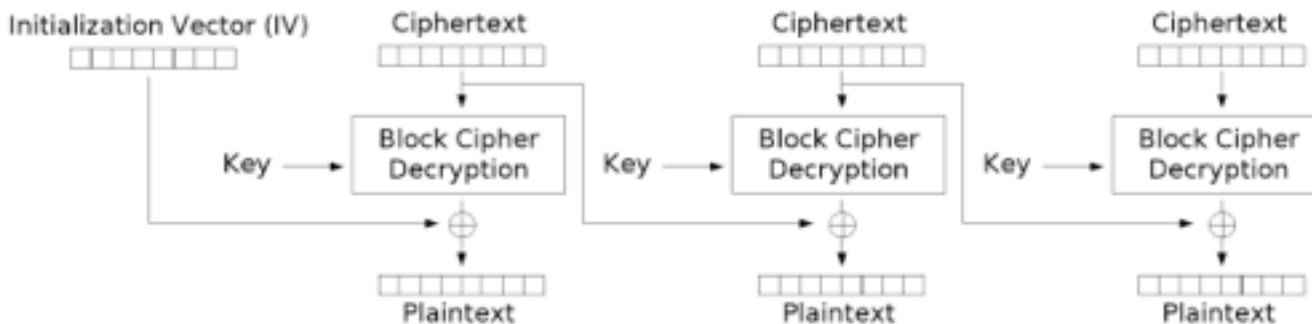


# Ciphertext Block Chaining (CBC)

- Encrypting:  $C_0=IV, \dots, C_i=E(k, C_{i-1} \oplus M_i)$
- Decrypting:  $M_i=D(k, C_i) \oplus C_{i-1}$



Cipher Block Chaining (CBC) mode encryption



Cipher Block Chaining (CBC) mode decryption

Drawbacks:

- sequential

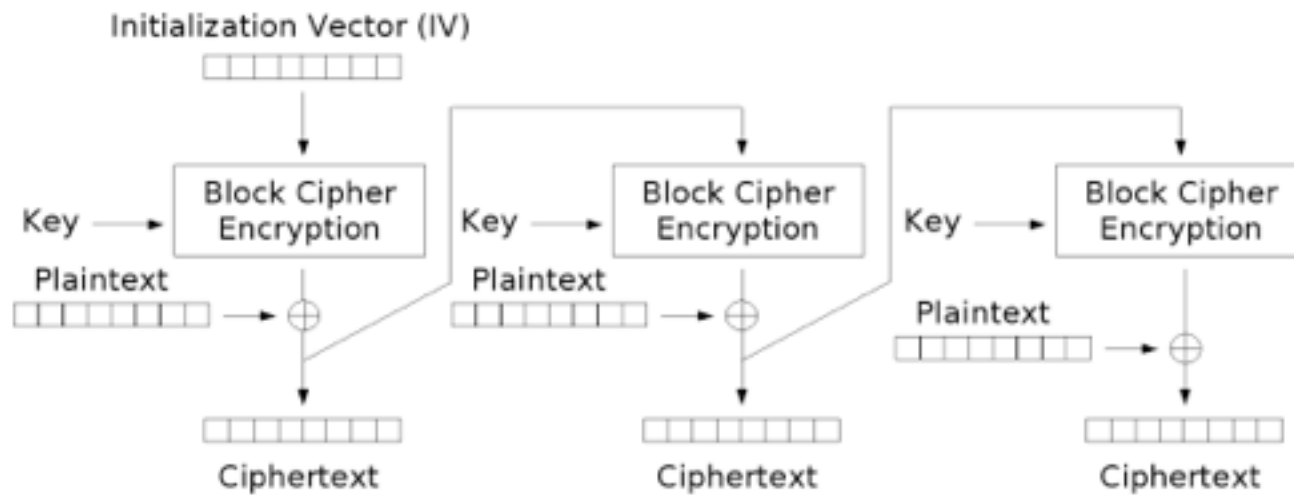
Advantages:

- randomized

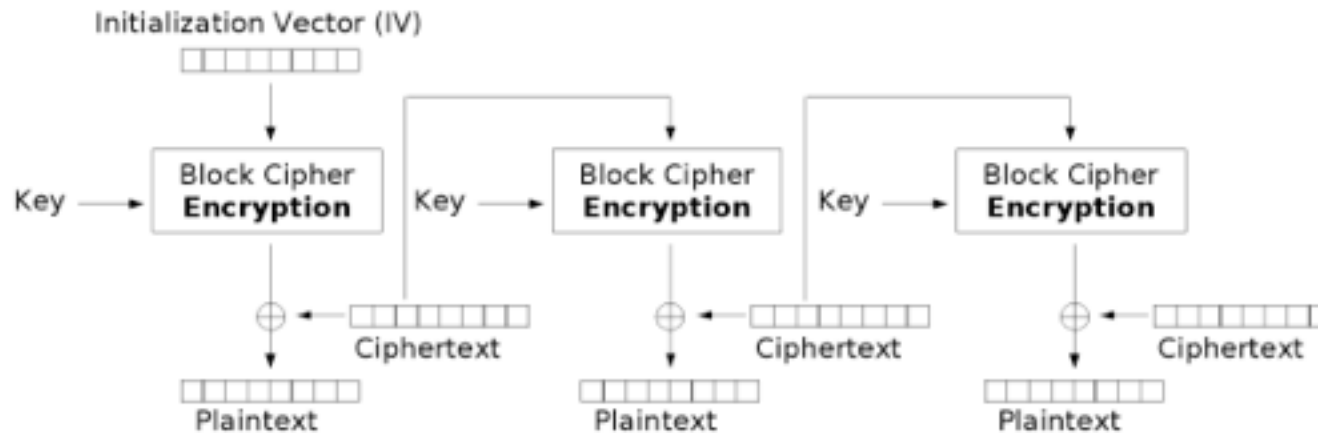
- propagation of error in decryption

# Ciphertext FeedBack (CFB)

- How to use a block cipher as a stream cipher ?



Cipher Feedback (CFB) mode encryption

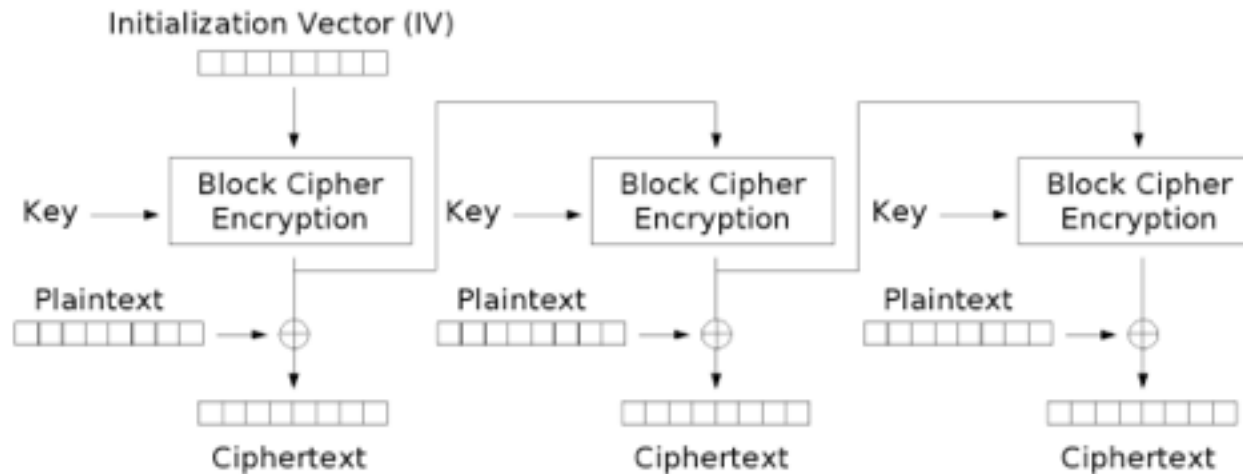


Cipher Feedback (CFB) mode decryption

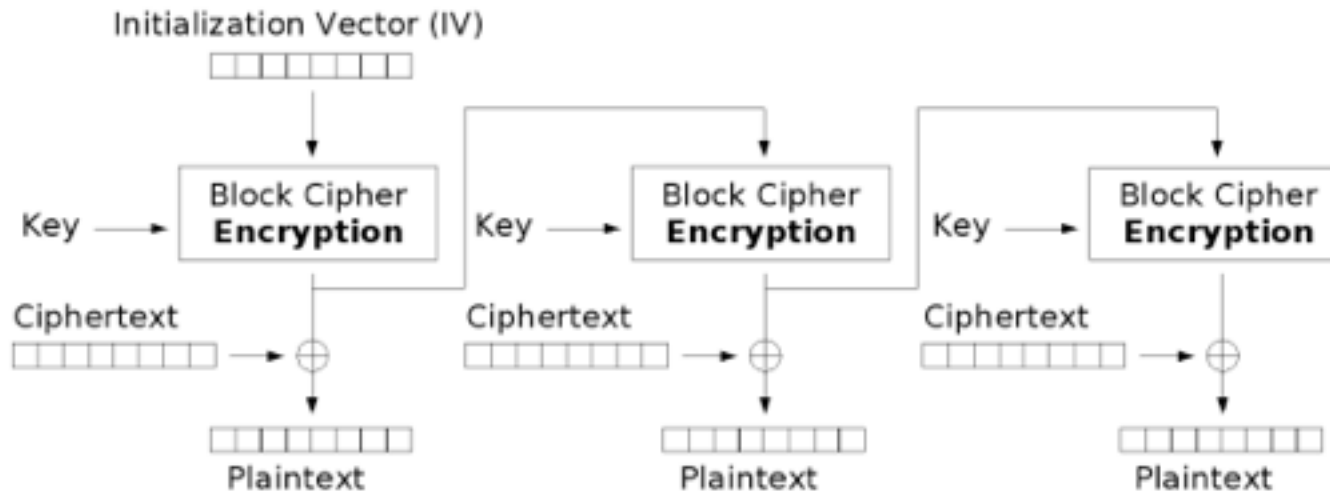


# Output FeedBack (OFB)

- How to use a block cipher as a stream cipher ?



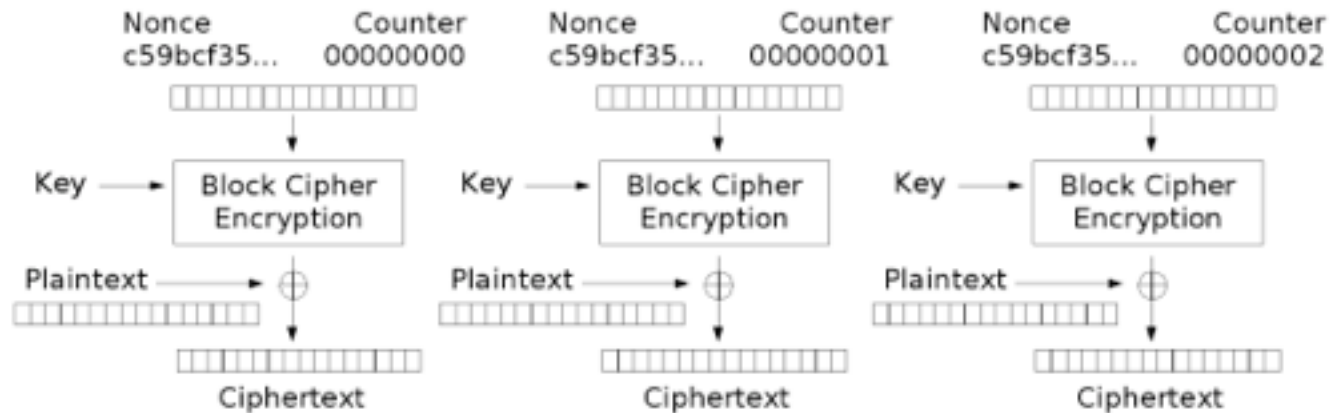
Output Feedback (OFB) mode encryption



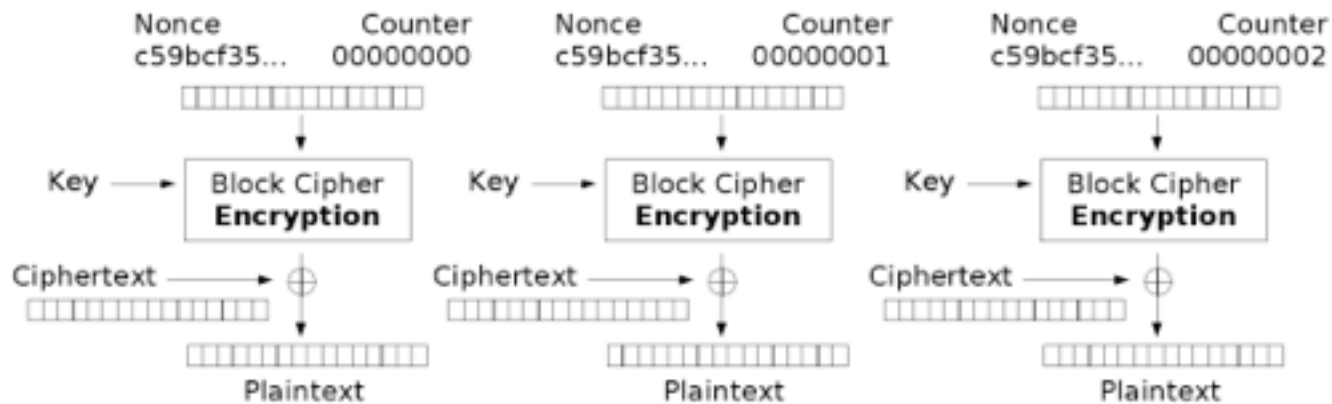
Output Feedback (OFB) mode decryption

# Counter Mode (CTR)

- Better solution



Counter (CTR) mode encryption



Counter (CTR) mode decryption

# Security

- Confidentiality is ensure by the mode of operation
- Integrity: first block of CBC ?
- Main idea: the ciphertext must be indistinguishable from random for **polynomial-time adversaries**
- **Security Game:**
- **Example on CBC:**