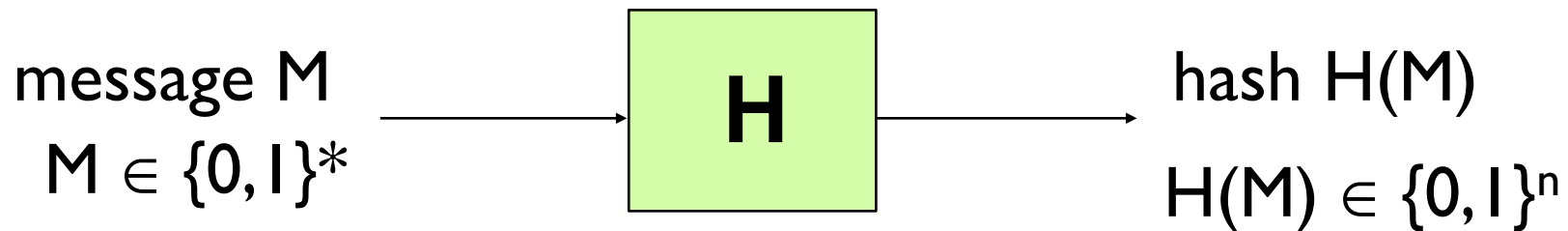


Symmetric Crypto Hash function

Pierre-Alain Fouque

Hash Function

- Def:



A **hash function** H compute a **hash value**, a.k.a. fingerprint of n bits for a given arbitrary long **message** M

$$H : \{0,1\}^* \rightarrow \{0,1\}^n$$

- Usage: integrity, password storage, signature, ...
- Eg: SHA-1 (160 bits), MD5 (128 bits), SHA-2, ...

Use cases: File integrity

- Idea : we want to detect if a file has been modified by recomputing its fingerprint

```
// Fichier code.c
#include <stdio.h>
#include <stdlib.h>

int main(int argc, char** argv)
{
    if (argc <2)
    {
        ...
    }
}
```

SHA-1



Hash Length of 160 bits :

SHA-1 (code.c) =
A51F 07BB 62EC 44A3 F118

Use cases: Passwords

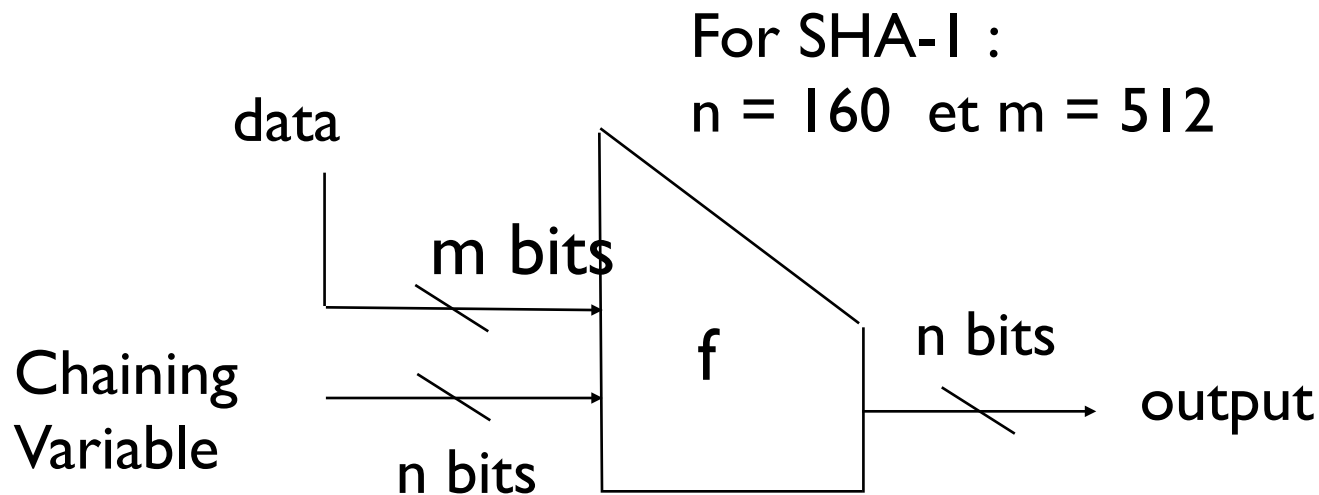
- Instead of storing a password on a machine, we store its hash

$$h = H(\textit{password})$$

- To authenticate, the user must send h
- On the web, the server sends a random value N and the user must answer with $H(N||\textit{Password})$

Compression Function

- f a compression function $f:\{0,1\}^{m+n}\rightarrow\{0,1\}^n$
- Fixed-Length hashing function

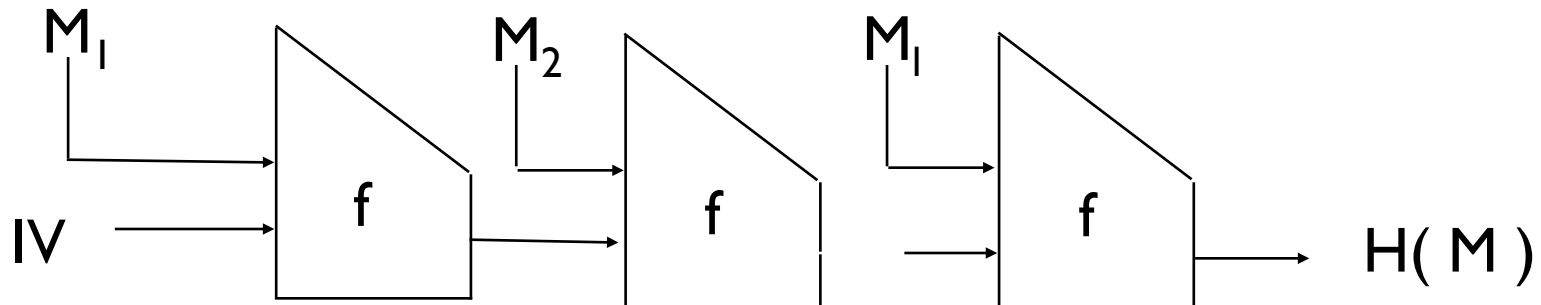


Merkle-Damgard

- f a compression function $f:\{0,1\}^{m+n}\rightarrow\{0,1\}^n$
- Let $M = M_1 || \dots || M_m$ a message to hash (l blocks of m bits)
- Pad includes the length of M
- Construction:

$$H^f(M): h_1=f(IV,M_1), h_2=f(h_1,M_2), \dots, h_n=f(h_{n-1},\text{Pad})$$

- Th: If we have a collision on H^f , then we have a collision on f



Security notions

- Collision Resistance

Find M_1 and M_2 such that $H(M_1) = H(M_2)$ ($2^{n/2}$ + Pollard)

- Second-preimage Resistance

Given M_1 , find M_2 such that $H(M_1) = H(M_2)$ (2^n)

- Preimage Resistance

Given x , find M such that $H(M) = x$ (2^n)

Security expectations

- **One-way**: given y , find x s.t. $H(x)=y$ (One-Time Password)
- **Random Oracle**: there should be no shortcut for knowing $H(m)$ better than computing it !
- **Usages**: Key derivations, MAC, signatures

Length extension

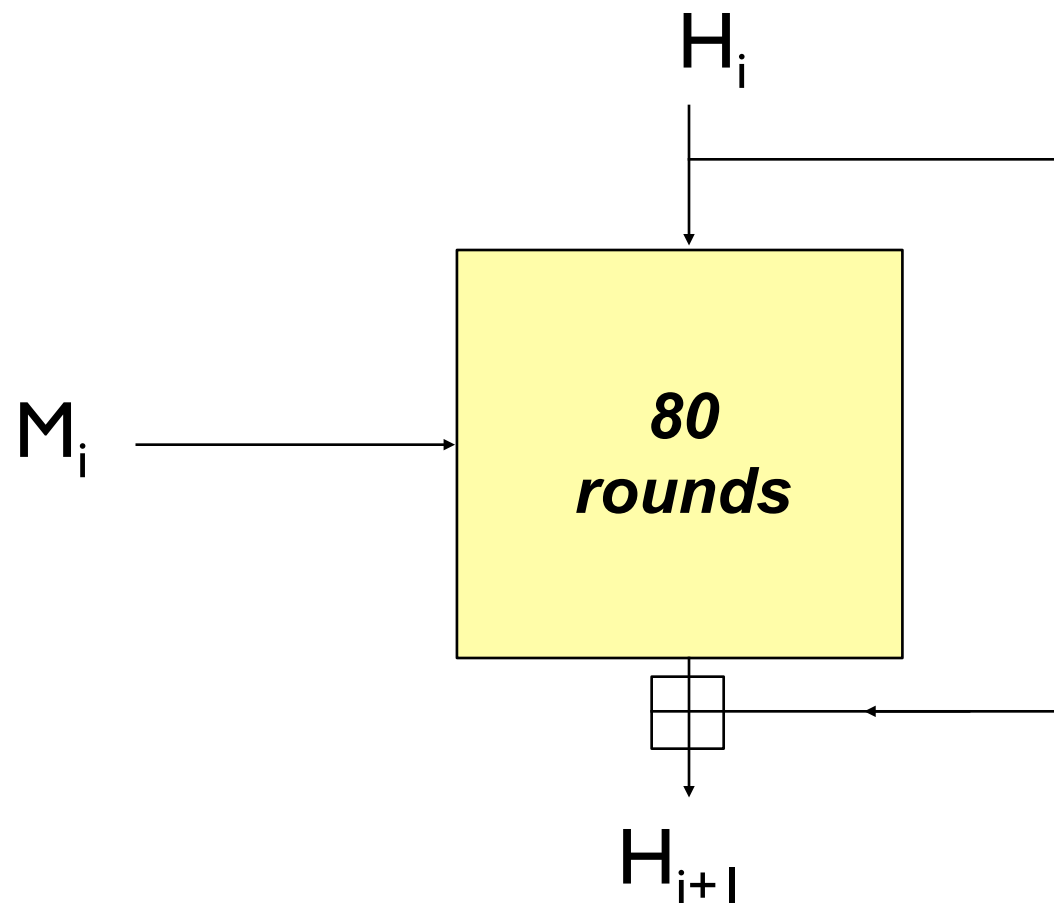
- Attacks:
 - Could you predict the value of $H(M)$ without having to recompute from the beginning ?

SHA

- SHA published by NIST in 1993
- Tweaked in 1995 : version SHA-1
- New versions in 2002, SHA-2 (SHA-256, 384, 512)
- Iterated Hash Function
- Compression Function: Generalized Feistel

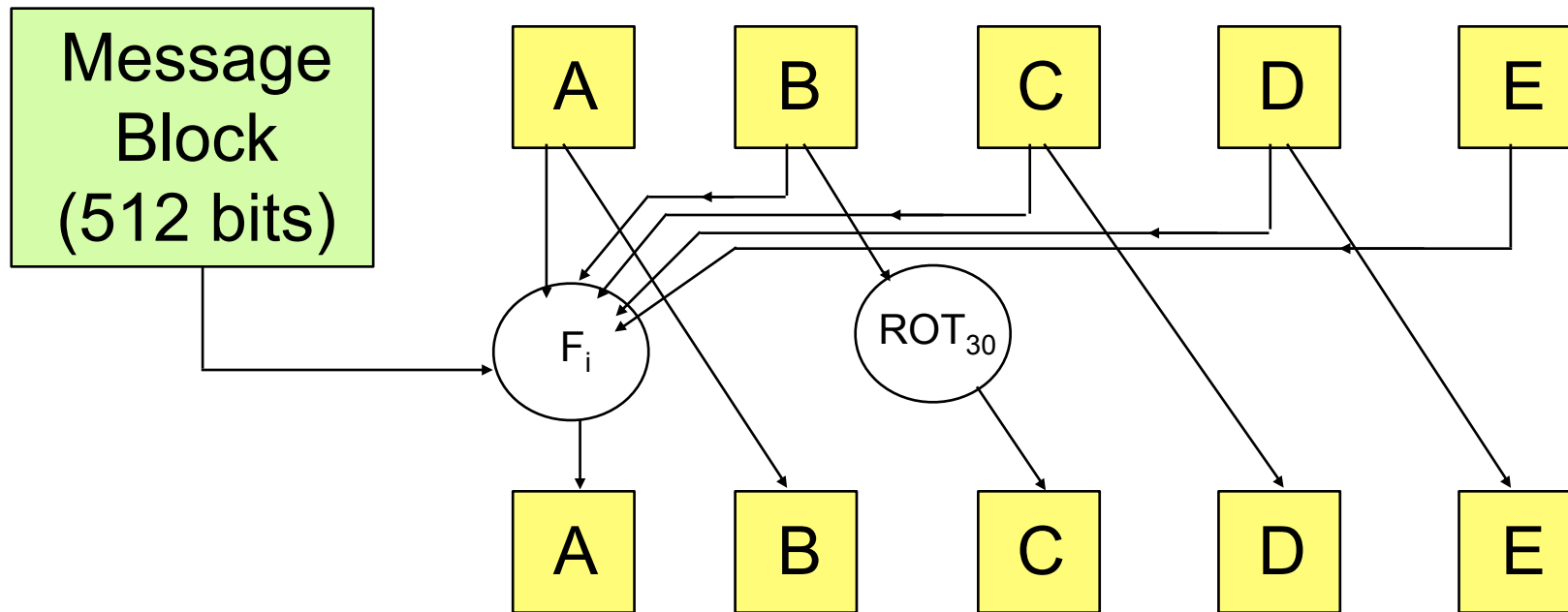
SHA

The round function is invertible (Generalized Feistel) !
We apply Davies - Meyer



SHA

The compression function uses 80 rounds :



All words have 32 bits

SHA

5 words of 32 bits A,B,C,D,E

$A = Iv[0]; B = Iv[1]; C = Iv[2]; D = Iv[3]; E = Iv[4];$

For $i = 1, \dots, 80$

{

$A = (A \lll 5) + f_i(B,C,D) + E + Cst[i] + W[i]$

$B = A$

$C = (B \lll 30)$

$D = C$

$E = D$

}

↑
Derived from the
message block

SHA

- The function $f_i(B,C,D)$ is a boolean bitwise function, chosen among IF, XOR, MAJORITY
- The 32-bit words $W[i]$ are derived from the message blocks $(M[i])_{i=0,\dots,15}$ using

$$W[i] = M[i] \text{ for } i=0 \dots 15$$

$$W[i] = (W[i-3] \oplus W[i-8] \oplus W[i-14] \oplus W[i-16]) \lll 1$$

for $i \geq 16$

Difference with SHA-0



SHA-3

- Keccak hash function in 2008
- Designed by G. Bertoni, J. Daemen, M. Peters and G. van Asche (ST and NXP)

