

From smart labels to wireless sensor networks

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Smart labels

- Radio Frequency Identification Tag
- By opposition to bar code which use optical principles

V IR ICA

• A strongly limited component:

500 times smaller than a classical microprocessor







Chip with a size of some mm²

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RFID Tag



Principle

Typically, RFID Tags are passive components: they have no battery!

Tag are powered by electromagnetic field generated by reader

- Communication from reader device to vicinity tags: amplitude shift keying (ASK)
- Communication from tags to reader device: impedance shift keying (ISK)





EAS Application

Electronic Article Surveillance

- Once powered, the tag emits
- The reader listen channel and activate alarm as early as transmission is detected
- During checkout, the tag is burned out
- Problem: power and hear the tag whatever the tag orientation







Current smart labels

RFID Tag can memorize information

Up to 256 bytes for present generations

IRCIC.

- Rewritable (flash memory)
- Or not (write once)
- Can be protected by password









- ② Low-cost bar code
 less than one cents (€)
- High cost for interrogator device
- Static information
- B Limited information
 - ~ ten digits (decimal)
 - NB. Systemd that extend bar code capabilities exist (code-barre 2D, etc...)

- High-cost tags
 - Ten cents (€)
- Lost cost for interrogator device
- Dynamic information
- Significant information capability
 - Kilobit order ~ several digit hundreds





- Provided information concerns a collection of objects and requires centralized system
- Security relies on centralized system
- Unidirectional optical communication
 - Direct line of sight
 - Handling
 - Sensitive to dust
 - ...





- Information relative to the object
 - Can be completed by centralized system
- Security at tag level
 - Fight against falsification
- © RF communication
 - No Line of Sight

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8 Item by item scanning

Scanning of set of items



Electronic Article Surveillance (EAS)

Batch identification

- No handling
- Fast identification
 - More than 200 tags per second

courtesy to Mike Marsh

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Intelligence in interrogator device \Rightarrow simple and low-cost tags



e Recherche sur les Composants logiciels et matériels pour l'Information et la Communication Avancé

Applications

Batch identification



Marathon Automatic clocking in

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Automatic luggage sorting





Automatic inventory 50 items in less than one second

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* POPS = Portable Objects Proved to be Safe (*e.g.* smartcards, RFID, sensors, smastdust...)

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Class V tags Readers. Can power other Class I, II and III tags; Communicate with Classes IV and V.

Class IV tags: Active tags with broad-band peer-to-peer communication

> Class III tags: semi-passive RFID tags

Class II tags: passive tags with additional functionality

Class 0/Class I: read-only passive tags

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Sensor applications

Military applications:

- (4C's) Command, control, communications, computing
- Intelligence, surveillance, reconnaissance
- Targeting systems

Health care

- Monitor patients
- Assist disabled patients

Commercial applications

- Managing inventory
- Monitoring product quality
- Misc.
 - Monitoring disaster areas
 - Home security



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IR IC.





Inactive Sensor

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Active Sensor

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Research challenges in wireless sensor networks (1)

Operating system and software development

Common approach:

"We have no problem, we have TinyOS"

TinyOS

- Event-driven OS for sensor networks
- ✓ Open-source project at UC Berkeley
- Dedicated language NesC (C-like language)
- Strong expertise is needed to develop sensor software
- Is it what we want?
 - Intelligence in operating system and framework instead of expertise of developers
- Alternatives:
 - Contiki [Sweden] Free BSD based OS
 - ✓ Java Iin The Small [Univ. Lille] JavaOS

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Research challenges in wireless sensor networks (3)

Coverage and exposure problems

- Coverage problem
 - Quality of service (surveillance) that can be provided by a particular sensor network
 - Activity scheduling (nodes can sleep while preserving surveillance surveillance)
- Exposure problem
 - A measure of how well an object, moving on an arbitrary path, can be observed by the sensor network over a period of time





Research challenges in wireless sensor networks (4)

Dissemination and data gathering

- Flooding is used to build gathering trees
- Building suitable gathering trees is an open question
- Flooding is a beaconless protocol but energy consuming
- Data fusion is possible along transmission



Conclusion

New networking paradigms and protocols

Network = physical database

Self organization and localization

Initialization

Energy efficient algorithms, protocols and systems

MAC layer, Topology control, Transport layer, Component activity, etc...

Embedded operating systems

Scalability, Real-time, Memory management, Component activity ...

Security

Of course...





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