

# TVA : Techniques de Vérification Avancées

Nathalie Bertrand  
nathalie.bertrand@inria.fr

Master 2 Recherche en Informatique

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## Part I

# Timed automata

# Outline

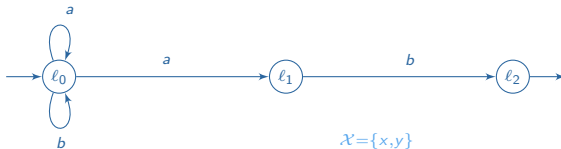
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- 1 Introduction to timed automata
  - Model
  - Timed language
  - Examples
- 2 Region abstraction
  - Regions
  - Region automaton
  - Reachability problem
- 3 Limits of the finite abstraction
- 4 TCTL model checking
- 5 Algorithmics and implementation

# The model, informally

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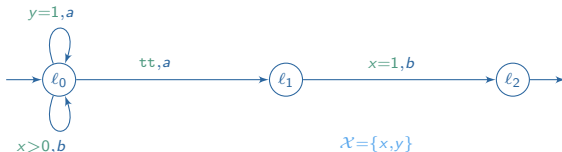
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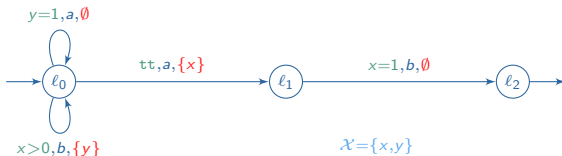


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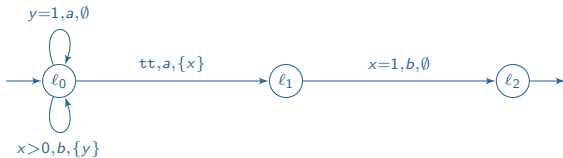
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**Timed automaton:** Finite automaton enriched with **clocks**.



Transitions are equipped with **guards** and sets of **reset** clocks.

# Syntax



## Timed automata

A timed automaton is a tuple  $\mathcal{A} = (L, L_0, L_{acc}, \Sigma, \mathcal{X}, E)$  with

- ▶  $L$  finite set of locations
- ▶  $L_0 \subseteq L$  initial locations
- ▶  $L_{acc} \subseteq L$  set of accepting locations
- ▶  $\Sigma$  finite alphabet
- ▶  $\mathcal{X}$  finite set of clocks
- ▶  $E \subseteq L \times \mathcal{G} \times \Sigma \times 2^{\mathcal{X}} \times L$  set of edges

where  $\mathcal{G} = \{\bigwedge x \bowtie c \mid x \in \mathcal{X}, c \in \mathbb{N}\}$  is the set of guards.  
(with  $\bowtie \in \{<, \leq, =, \geq, >\}$ )

$$L = \{\ell_0, \ell_1, \ell_2\}$$

$$L_0 = \{\ell_0\}$$

$$L_{acc} = \{\ell_2\}$$

$$\Sigma = \{a, b\}$$

$$\mathcal{X} = \{x, y\}$$

$$\ell_0 \xrightarrow{x>0,a,\{y\}} \ell_0$$

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# Semantics

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**Valuation:**  $v \in \mathbb{R}_+^X$  assigns to each clock a **clock-value**

**State:**  $(\ell, v) \in L \times \mathbb{R}_+^X$  composed of a location and a valuation.

**Transitions** between states of  $\mathcal{A}$ :

- ▶ Delay transitions:  $(\ell, v) \xrightarrow{\tau} (\ell, v + \tau)$
- ▶ Discrete transitions:  $(\ell, v) \xrightarrow{a} (\ell', v')$

$$\text{if } \exists (\ell, g, a, Y, \ell') \in E \text{ with } v \models g \text{ and } \begin{cases} v'(x) = 0 & \text{if } x \in Y, \\ v'(x) = v(x) & \text{otherwise.} \end{cases}$$

**Run** of  $\mathcal{A}$ :

$$(\ell_0, v_0) \xrightarrow{\tau_1} (\ell_0, v_0 + \tau_1) \xrightarrow{a_1} (\ell_1, v_1) \xrightarrow{\tau_2} (\ell_1, v_1 + \tau_2) \xrightarrow{a_2} \dots \xrightarrow{a_k} (\ell_k, v_k)$$

$$\text{or simply: } (\ell_0, v_0) \xrightarrow{\tau_1, a_1} (\ell_1, v_1) \xrightarrow{\tau_2, a_2} \dots \xrightarrow{\tau_k, a_k} (\ell_k, v_k)$$

## Semantics (cont.)

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Time sequence:  $\mathbf{t} = (t_i)_{1 \leq i \leq k}$  finite non-decreasing sequence over  $\mathbb{R}_+$ .

Timed word:  $w = (\sigma, \mathbf{t}) = (a_i, t_i)_{1 \leq i \leq k}$  where  $a_i \in \Sigma$  and  $\mathbf{t}$  time sequence.

### Accepted timed word

A timed word  $w = (a_0, t_0)(a_1, t_1) \dots (a_k, t_k)$  is accepted in  $\mathcal{A}$ , if there is a run  $\rho = (\ell_0, v_0) \xrightarrow{\tau_0, a_0} (\ell_1, v_1) \xrightarrow{\tau_1, a_1} \dots (\ell_{k+1}, v_{k+1})$  with  $\ell_0 \in L_0$ ,  $\ell_{k+1} \in L_{acc}$ , and  $t_i = \sum_{j < i} \tau_j$ .

Accepted timed language:  $\mathcal{L}(\mathcal{A}) = \{w \mid w \text{ accepted by } \mathcal{A}\}$ .

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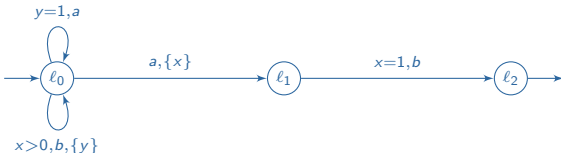
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## Back to the example

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NB: In the examples, we omit

- ▶ the guard when it is equivalent to  $\text{tt}$ , and
- ▶ the reset set when it is empty.

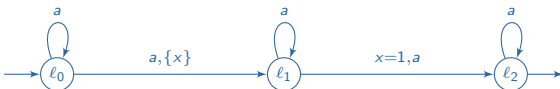


$w = (b, 0.1)(b, 0.3)(a, 1.3)(b, 1.5)(a, 1.5)(b, 2.5)$  is an accepted timed word

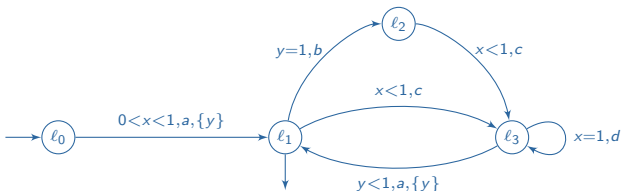
An accepting run for  $w$  is

$$\begin{aligned}
 (l_0, 0, 0) &\xrightarrow{0.1, b} (l_0, 0.1, 0) \xrightarrow{0.2, b} (l_0, 0.3, 0) \xrightarrow{1, a} (l_0, 1.3, 1) \\
 &\xrightarrow{0.2, b} (l_0, 1.5, 0) \xrightarrow{0, a} (l_1, 0, 0) \xrightarrow{1, b} (l_2, 1, 1)
 \end{aligned}$$

## More examples



$$\mathcal{L}(\mathcal{A}) = \{(a, t_1) \cdots (a, t_k) \mid \exists i < j, t_j - t_i = 1\}$$



Does there exist an accepted timed word containing action  $b$ ?

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## Region partitioning

Let  $\mathcal{A}$  be a timed automaton with set of clocks  $\mathcal{X}$  and set of constraints  $\mathcal{C}$ .  
Let  $\mathcal{R}$  be a finite partition of  $\mathbb{R}_+^{\mathcal{X}}$ , the set of valuations.

### Set of regions

$\mathcal{R}$  is a set of regions (for  $\mathcal{C}$ ) if

1. for every  $g \in \mathcal{C}$  and for every  $R \in \mathcal{R}$ ,  $R \subseteq \llbracket g \rrbracket$  or  $\llbracket g \rrbracket \cap R = \emptyset$ ,
2. for all  $R, R' \in \mathcal{R}$ , if there exists  $v \in R$  and  $t \in \mathbb{R}$  with  $v + t \in R'$  then for every  $v' \in R$  there exists  $t' \in \mathbb{R}$  with  $v' + t' \in R'$ , and
3. for all  $R, R' \in \mathcal{R}$ , for every  $Y \subseteq \mathcal{X}$  if  $R_{[Y \leftarrow 0]} \cap R' \neq \emptyset$ , then  $R_{[Y \leftarrow 0]} \subseteq R'$ .

Let  $M$  be the maximal constant in  $\mathcal{A}$ .

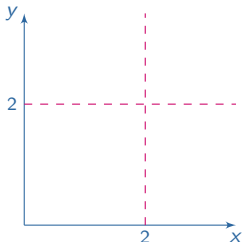
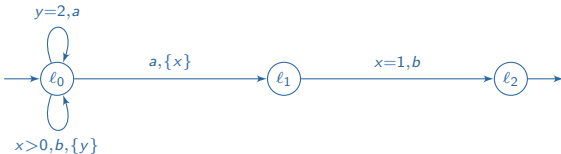
The following equivalence relation yields the set of standard regions:

$$v \equiv^M v' \text{ if for every } x, y \in \mathcal{X}$$

- ▶  $v(x) > M \Leftrightarrow v'(x) > M$
- ▶  $v(x) \leq M \Rightarrow (\lfloor v(x) \rfloor = \lfloor v'(x) \rfloor) \text{ and } (\{v(x)\} = 0 \Leftrightarrow \{v'(x)\} = 0)$
- ▶  $(v(x) \leq M \text{ and } v(y) \leq M) \Rightarrow (\{v(x)\} \leq \{v(y)\} \Leftrightarrow \{v'(x)\} \leq \{v'(y)\})$

## Regions with 2 clocks

Standard regions for 2 clocks can be represented in 2 dimensions.

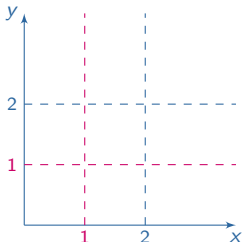
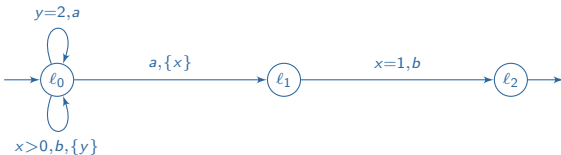


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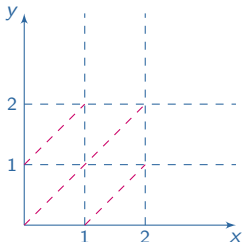
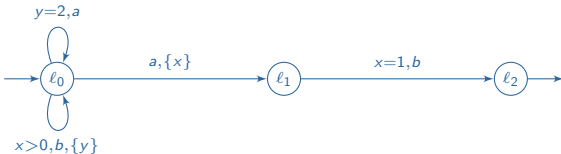
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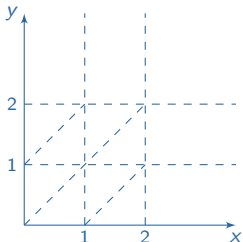
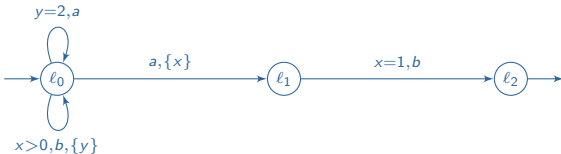


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The partition is compatible with constraints, time elapsing and resets.

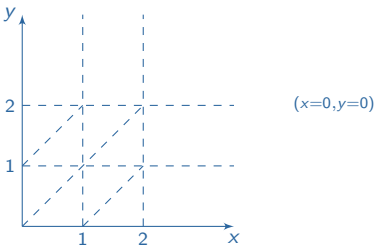
## Operations on region

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For two clocks, the (bounded) regions have the following shapes:



$R_{[Y \leftarrow 0]}$  denotes the region obtained from  $R$  by resetting clocks in  $Y \subseteq \mathcal{X}$ .  
 $R'$  is a **time-successor** of  $R$  if there exists  $v' \in R'$ ,  $v \in R$ ,  $t \in \mathbb{R}_+$  with  $v' = v + t$ .



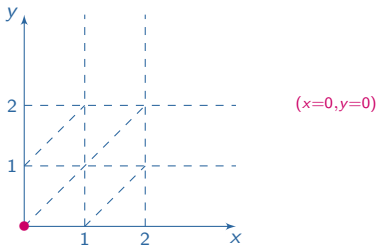
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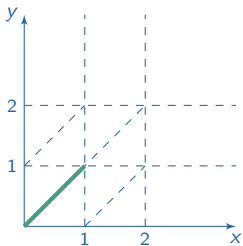
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$$(x=0, y=0) \xrightarrow{\text{delay}} (0 < x=y < 1)$$

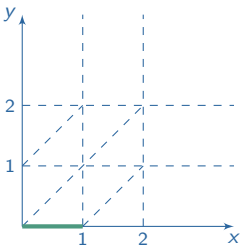
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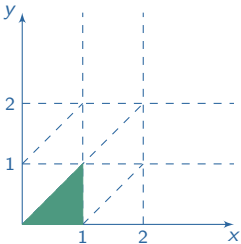
$$(x=0, y=0) \xrightarrow{\text{delay}} (0 < x=y < 1) \xrightarrow{y:=0} (0 < x < 1, y=0)$$

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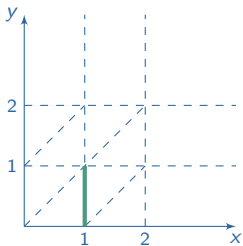
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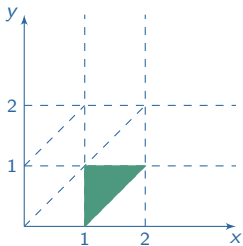
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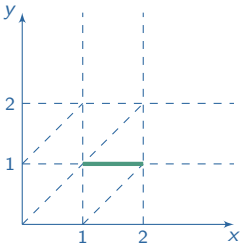
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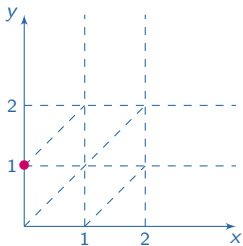
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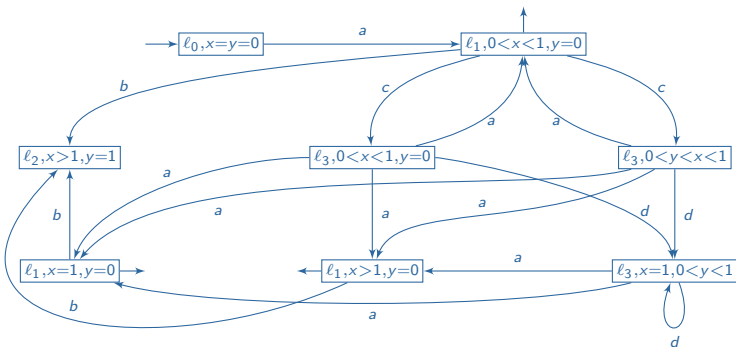
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## Region automaton: construction

From a timed automaton  $\mathcal{A}$  we build a finite automaton  $\alpha(\mathcal{A})$  as follows:

- ▶ States:  $L \times \mathcal{R}$     Initial:  $L_0 \times \mathcal{R}$     Final:  $L_{acc} \times \mathcal{R}$
- ▶ Transitions:
  - ▶  $(l, R) \xrightarrow{a} (l', R')$  if there exists  $l \xrightarrow{g, a, Y} l'$  in  $\mathcal{A}$ , there exists  $R''$  time-successor of  $R$  with  $R'' \subseteq \llbracket g \rrbracket$  and  $R' = R''_{[Y \leftarrow 0]}$ .

**Example** Region automaton for the second timed automaton of Slide 17.



## Region automaton: properties

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The number of states in  $\alpha(\mathcal{A})$  is bounded by

$$|L| \cdot 2^{|\mathcal{X}|} \cdot |\mathcal{X}|! \cdot (2M + 2)^{|\mathcal{X}|}$$

$\text{Untime}(\mathcal{L}(\mathcal{A})) = \{\sigma \mid (\sigma, \mathbf{t}) \in \mathcal{L}(\mathcal{A})\} \subseteq \Sigma^*$  is the **untimed language** of  $\mathcal{A}$ .

Property

$$\text{Untime}(\mathcal{L}(\mathcal{A})) = \mathcal{L}(\alpha(\mathcal{A}))$$

**Consequence:** the untimed language of  $\mathcal{A}$  is regular.

## Justification of the region automaton

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### Time-abstract bisimulation

Let  $\mathcal{A}_1$  and  $\mathcal{A}_2$  be timed automata.

$\equiv_{\subseteq} (L_1 \times \mathbb{R}_+^{\mathcal{X}_1}) \times (L_2 \times \mathbb{R}_+^{\mathcal{X}_2})$  is a time-abstract bisimulation between  $\mathcal{A}_1$  and  $\mathcal{A}_2$  if

- ▶ if  $(l_1, v_1) \equiv (l_2, v_2)$  and  $(l_1, v_1) \xrightarrow{\tau_1} (l_1, v_1 + \tau_1)$  for some  $\tau_1 \in \mathbb{R}_+$ , then there exists  $\tau_2 \in \mathbb{R}_+$  with  $(l_2, v_2) \xrightarrow{\tau_2} (l_2, v_2 + \tau_2)$  and  $(l_1, v_1 + \tau_1) \equiv (l_2, v_2 + \tau_2)$
- ▶ if  $(l_1, v_1) \equiv (l_2, v_2)$  and  $(l_1, v_1) \xrightarrow{a} (l'_1, v'_1)$  for some  $a \in \Sigma$ , then there exists  $(l'_2, v'_2)$  with  $(l_2, v_2) \xrightarrow{a} (l'_2, v'_2)$  and  $(l'_1, v'_1) \equiv (l'_2, v'_2)$
- ▶ and vice versa.

Let  $\mathcal{A}$  be a timed automaton with maximal constant  $M$ .

### Regions and time-abstract bisimulation

The relation  $\equiv_M$  is a time-abstract bisimulation with finite index.



# Outline

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- 1 Introduction to timed automata
  - Model
  - Timed language
  - Examples
- 2 Region abstraction**
  - Regions
  - Region automaton
  - Reachability problem**
- 3 Limits of the finite abstraction
- 4 TCTL model checking
- 5 Algorithmics and implementation

## Reachability problem

---

Input:  $\mathcal{A}$  timed automaton,  $\ell$  location of  $\mathcal{A}$

Question: is location  $\ell$  reachable in  $\mathcal{A}$ ?

### Reachability problem

Reachability is decidable for timed automata. It is a PSPACE-complete problem.

### Proof

- ▶ PSPACE-membership:
  - ▶  $\ell$  is reachable in  $\mathcal{A}$  if and only if  $(\ell, R)$  is reachable in  $\alpha(\mathcal{A})$  for some  $R$ .
  - ▶ reachability is in NLOGSPACE for finite automata
  - ▶  $\alpha(\mathcal{A})$  has exponentially more states than  $\mathcal{A}$
- ▶ PSPACE-hardness: reduction of the termination problem for a Turing machine with linearly bounded work space.

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# Universality and language inclusion

---

## Universality

Input:  $\mathcal{A}$  timed automaton

Question: does  $\mathcal{A}$  accept all timed words?

### Undecidability result

Universality is undecidable for timed automata.

## Language inclusion

Input:  $\mathcal{A}_1, \mathcal{A}_2$  timed automata

Question:  $\mathcal{L}(\mathcal{A}_1) \subseteq \mathcal{L}(\mathcal{A}_2)$ ?

Corollary: Language inclusion is undecidable for timed automata.

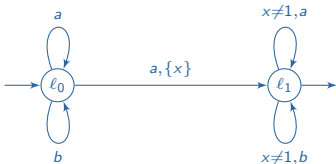
# Complementation

---

## Non-closure

Timed automata are not closed under complement.

**Proof hint** The automaton below accepts a timed language whose complement cannot be recognized by a timed automaton.



## Determinization

---

### Deterministic TA

$\mathcal{A}$  is deterministic if  $|L_0| = 1$  and for each  $l \in L$ , for every  $a \in \Sigma$ ,  $l \xrightarrow{g_1, a, Y_1} l_1$  and  $l \xrightarrow{g_2, a, Y_2} l_2$  implies  $\llbracket g_1 \rrbracket \cap \llbracket g_2 \rrbracket = \emptyset$ .

If  $\mathcal{A}$  is deterministic, there is at most one run on each timed word.

### Closure

Deterministic timed automata are closed under complementation.

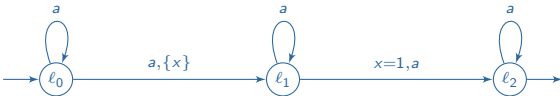
### Expressivity

Timed automata are strictly more expressive than deterministic ones.

## Determinizability

---

**Example** The automaton below accepts a timed language which cannot be recognized by a deterministic timed automaton.



### Determinizability

Telling whether a timed automaton can be determinized is undecidable.

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## Timed Computation Tree Logic

---

Real-time variant of CTL to express properties on timed automata where locations are labeled with sets of atomic propositions.

### Syntax of TCTL

- ▶ state formulae:  $\psi ::= \text{tt} \mid a \mid g \mid \psi_1 \wedge \psi_2 \mid \neg\psi \mid \exists\varphi \mid \forall\varphi$
- ▶ path formulae:  $\varphi ::= \psi_1 U^J \psi_2$

$g \in \mathcal{G}$  is a guard and  $J \subseteq \mathbb{R}_+$  is an interval with integer bounds.

Shorthands:  $\diamond^J \varphi \equiv \text{tt} U^J \varphi$ ,  $\exists \square^J \varphi \equiv \neg \forall \diamond^J \neg \varphi$ ,  $\forall \square^J \varphi \equiv \neg \exists \diamond^J \neg \varphi$ .

Examples:

- ▶ `no_error`  $U^{[0,30]}$  `deadlock`
- ▶  $\forall \square (\text{on} \implies \forall \diamond^{\leq 2} \neg \text{on})$
- ▶  $\forall \square \left( (\text{near} \wedge (y = 0)) \implies \forall \square^{\leq 2} (\neg \text{in}) \right)$

## Satisfaction of TCTL formulas

---

TCTL formulae are interpreted over time-divergent runs only!

### Time-divergence

The infinite run  $(\ell_0, v_0) \xrightarrow{\tau_1, a_1} (\ell_1, v_1) \xrightarrow{\tau_2, a_2} \dots$  is time-divergent if  $\sum_k \tau_k = \infty$ .

### Semantics of state formulae

- ▶  $(\ell, v) \models g$  if and only if  $v \models g$
- ▶  $(\ell, v) \models \exists \varphi$  if and only if there exists a time-divergent run  $\rho$  with  $\rho \models \varphi$

### Semantics of path formulae (Until modality)

for time-divergent run  $\rho = (\ell_0, v_0) \xrightarrow{\tau_1, a_1} (\ell_1, v_1) \xrightarrow{\tau_2, a_2} \dots$

$\rho \models \psi_1 U^J \psi_2$  if and only if there exists  $i \geq 0$ , there exists  $\tau \in [0, \tau_i]$  such that

- ▶  $(\ell_i, v_i + \tau) \models \psi_2$  with  $\sum_{k=1}^i \tau_k + \tau \in J$ ,
- ▶  $\forall j \leq i, \forall \tau' \in [0, \tau_j],$   
 $\sum_{k=1}^j \tau_k + \tau' \leq \sum_{k=1}^i \tau_k + \tau \implies (\ell_j, v_j + \tau') \models \psi_1 \vee \psi_2$

## TCTL model checking: overview

---

From a timed automaton  $\mathcal{A}$  and a TCTL formula  $\psi$  build:

- ▶  $\alpha(\mathcal{A}, \psi)$  a region automaton taking  $\psi$  into account
- ▶  $\hat{\psi}$  a CTL formula

such that  $\mathcal{A} \models_{TCTL} \psi \iff \alpha(\mathcal{A}, \psi) \models_{CTL} \hat{\psi}$

## TCTL: elimination of timing parameters

---

For valuation  $v \in \mathbb{R}_+^{\mathcal{X}}$ , and additional clock  $z \notin \mathcal{X}$

$$v\{z := t\} \in \mathbb{R}_+^{\mathcal{X} \cup \{z\}} \text{ such that } \begin{cases} v\{z := t\}(z) = t \\ v\{z := t\}(x) = v(x) \end{cases} \text{ for } x \in \mathcal{X}$$

A timed automaton over clocks  $\mathcal{X}$ ,  $z$  additional clock.

Elimination of timings in  $\psi_1 U^J \psi_2$

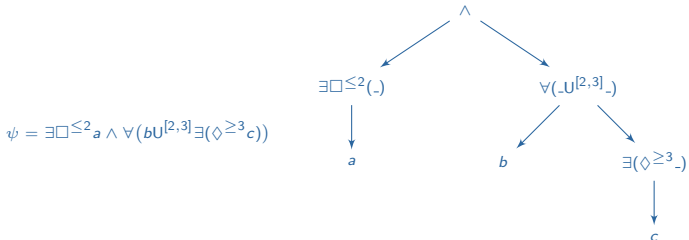
- ▶  $s \models \exists(\psi_1 U^J \psi_2) \iff s\{z := 0\} \models \exists((\psi_1 \vee \psi_2) U((z \in J) \wedge \psi_2))$
- ▶  $s \models \forall(\psi_1 U^J \psi_2) \iff s\{z := 0\} \models \forall((\psi_1 \vee \psi_2) U((z \in J) \wedge \psi_2))$

Examples:

- ▶  $\exists \diamond^{\geq 3} \psi \equiv \exists \diamond((z \geq 3) \wedge \psi)$
- ▶  $\exists \square^{\leq 2} \psi \equiv \exists((z \leq 2) \implies \psi)$

# Model checking TCTL

- ▶  $Sat(\psi) = \{s \mid s \models \psi\}$  computed recursively by structural induction.



- ▶  $Sat(\exists(S_1 U^J S_2)) = \{s \mid s\{z := 0\} \models \exists((S_1 \vee S_2) U((z \in J) \wedge S_2))\}$

## Complexity

Model checking of TCTL for timed automata is PSPACE-complete.

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# Symbolic model checking

---

Two general methods to solve the reachability problem.

## Forward analysis



iterative computation  
of successors of Init

# Symbolic model checking

---

Two general methods to solve the reachability problem.

## Forward analysis



iterative computation  
of successors of Init



# Symbolic model checking

---

Two general methods to solve the reachability problem.

## Forward analysis



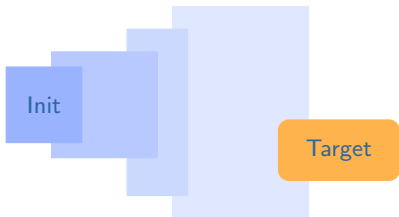
iterative computation  
of successors of Init

# Symbolic model checking

---

Two general methods to solve the reachability problem.

## Forward analysis



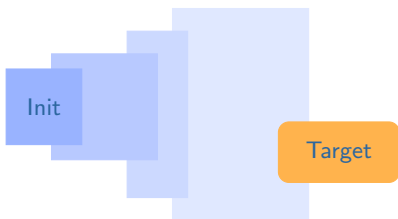
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# Symbolic model checking

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Two general methods to solve the reachability problem.

Forward analysis



iterative computation  
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Backward analysis



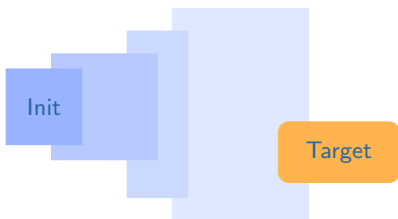
iterative computation  
of predecessors of Target

# Symbolic model checking

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Two general methods to solve the reachability problem.

## Forward analysis



iterative computation  
of successors of Init

## Backward analysis



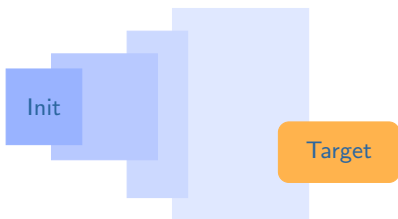
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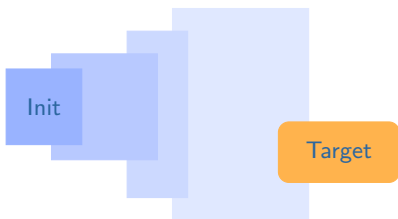
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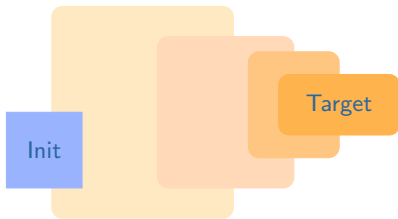
Two general methods to solve the reachability problem.

## Forward analysis



iterative computation  
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## Backward analysis



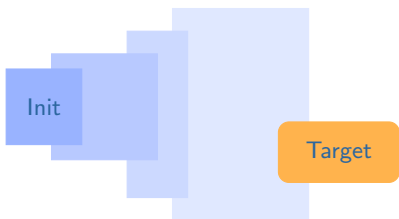
iterative computation  
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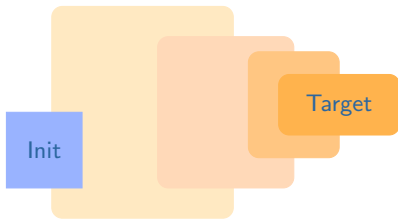
Two general methods to solve the reachability problem.

## Forward analysis



iterative computation  
of successors of Init

## Backward analysis



iterative computation  
of predecessors of Target

**Issues:** Representation of the sets of states + Termination of the computation.

# Zones

---

**Zones** are symbolic representations of sets of valuations.

A clock constraint  $g$  defines a zone  $\llbracket g \rrbracket = \{v \in \mathbb{R}_+^{\mathcal{X}} \mid v \models g\}$ .

For verification purposes, the following operations on zones  $Z, Z'$  are needed.

▶ **forward analysis:**

- ▶ Future of  $Z$ :  $\vec{Z} = \{v + t \mid v \in Z, t \in \mathbb{R}_+\}$
- ▶ Reset in  $Z$  of clocks in  $Y \subseteq \mathcal{X}$ :  $Z_{[Y \leftarrow 0]} = \{v_{[Y \leftarrow 0]} \mid v \in Z\}$
- ▶ Intersection of  $Z$  and  $Z'$ :  $Z \cap Z' = \{v \mid v \in Z \text{ and } v \in Z'\}$
- ▶ Emptiness test: decide if  $Z$  is empty.

▶ **backward analysis:**

- ▶ Past of  $Z$ :  $\overleftarrow{Z} = \{v - t \mid v \in Z, t \in \mathbb{R}_+\}$
- ▶ Inverse reset:  $Z_{[Y \leftarrow 0]}^{-1}$  the largest  $Z'$  with  $Z'_{[Y \leftarrow 0]} = Z$
- ▶ Intersection
- ▶ Emptiness test



## Data structure

---

Zones are represented by Difference Bounded Matrices (DBM).

### Difference Bounded Matrix

A DBM over the set of  $n$  clocks  $\mathcal{X}$  is an  $(n + 1)$ -square matrix of pairs

$$(m, \prec) \text{ with } \prec \in \{<, \leq\} \text{ and } m \in \mathbb{Z} \cup \{\infty\}$$

$(m_{i,j}, \prec_{i,j})$  encodes the constraint  $x_i - x_j \prec_{i,j} m_{i,j}$  (with convention  $x_0 = 0$ )

**Example** A DBM and the zone it represents.

$$\begin{array}{c}
 \begin{array}{ccc}
 & 0 & x & y \\
 0 & \left( \begin{array}{ccc}
 (\infty, <) & (-3, \leq) & (\infty, <) \\
 (\infty, <) & (\infty, <) & (4, <) \\
 (5, \leq) & (\infty, <) & (\infty, <)
 \end{array} \right) \\
 x \\
 y
 \end{array}
 \end{array}$$

$$x \geq 3 \wedge y \leq 5 \wedge x - y < 4$$

Normal form (via Floyd algorithm)

$$\begin{array}{c}
 \begin{array}{ccc}
 & 0 & x & y \\
 0 & \left( \begin{array}{ccc}
 (0, \leq) & (-3, \leq) & (0, \leq) \\
 (9, <) & (0, \leq) & (4, <) \\
 (5, \leq) & (2, \leq) & (0, \leq)
 \end{array} \right) \\
 x \\
 y
 \end{array}
 \end{array}$$

# Comparison

## Backward analysis

The backward analysis terminates and is correct.

**Proof** Termination is based on the fact that finite union of regions are stable under the following operations: past  $\stackrel{\leftarrow}{\Sigma}$ , inverse reset  $Z_{[Y \leftarrow 0]}^{-1}$ , and intersection  $g \cap Z$ .

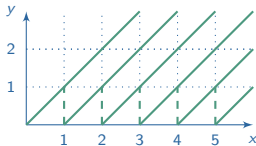
## Forward analysis

The forward analysis is correct when it terminates.

Note that it may not terminate.

**Example**

$$x \geq 1 \wedge y = 1, a, \{y\}$$



# Uppaal in a nutshell

---

## UPPAAL

- ▶ developed at Uppsala and Aalborg universities
- ▶ performs forward analysis (with extrapolation) for timed automata

<http://www.uppaal.com/>

## References

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### ▶ Seminal Paper

- ▶ R. Alur and D. Dill. A Theory of Timed Automata. *Theoretical Computer Science* 126(2): 183-235. 1994.

### ▶ To go further...

- ▶ O. Finkel. Undecidable Problems about Timed Automata. *Proceedings of FORMATS'06*, pages 187-199. 2006.
- ▶ L. Aceto and F. Laroussinie. Is your model-checker on time? On the complexity of model checking for timed modal logics. *Journal Logic Algebraic Programming* 52-53: 7-51. 2002.
- ▶ R. Alur and P. Madhusudan. Decision Problems for Timed Automata: A Survey. *Proceedings of SFM-04*, pages 1-24. 2004.
- ▶ R. Alur, C. Courcoubetis, D. Dill. Model checking in dense real-time. *Information and Computation* 104(2): 2-34. 1993.

## Part II

### Probabilistic model checking

# Probabilistic model checking

---

## Models

- ▶ Discrete-time Markov chains (DTMC)
- ▶ Markov decision processes (MDP)
- ▶ Probabilistic timed automata (PTA)
- ▶ Continuous-time Markov chains (CTMC)

## Logics

- ▶ Probabilistic Linear Temporal Logic (PLTL)
- ▶ Probabilistic Computation Tree Logic (PCTL)
- ▶ Probabilistic Timed Computation Tree Logic (PTCTL)
- ▶ Continuous Stochastic Logic (CSL)

## Questions

- ▶ Qualitative: how does the probability compare to 0 and 1?
- ▶ Quantitative: compute/approximate the probability

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- ⑥ Discrete-time Markov chains
  - Reachability properties
  - Branching-time model checking
  - Linear-time model checking
  
- ⑦ Markov decision processes
  - Reachability properties
  - Branching-time model checking
  - Linear-time model checking
  
- ⑧ Probabilistic timed automata
  
- ⑨ Continuous-time Markov chains

# Outline

---

- 6 Discrete-time Markov chains
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  - Linear-time model checking
  
- 7 Markov decision processes
  - Reachability properties
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- 8 Probabilistic timed automata
  
- 9 Continuous-time Markov chains



## Motivation example



Tennis: Statistics give probability that Nadal wins a point when serving against Djokovic on clay.

- ▶ What is the probability that Nadal wins 4 points in a raw?
- ▶ What is the probability that Djokovic wins in 3 sets?

# Discrete-time Markov chains

## Discrete time Markov chain (DTMC)

$\mathcal{M} = (S, \mathbf{P}, p_{\text{init}}, \text{lab}, AP)$  with

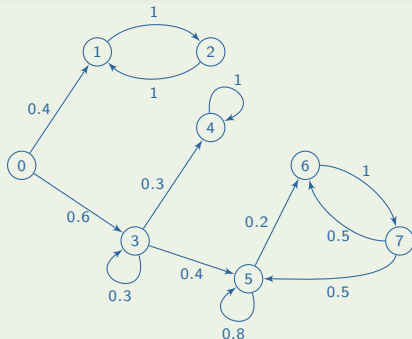
- ▶  $S$  finite set of states,  $\mathbf{P}$  probability matrix,  $p_{\text{init}}$  initial distribution,  $\text{lab} : S \rightarrow 2^{AP}$  labels states with atomic propositions.

### Example

$S = \{0, 1, \dots, 7\}$

$p_{\text{init}} = (1, 0, \dots, 0)$

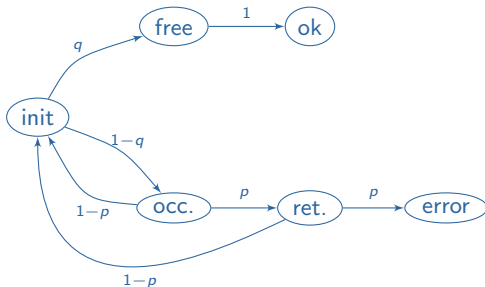
$$\mathbf{P} = \begin{pmatrix} 0 & .4 & 0 & .6 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & .3 & .3 & .4 & 0 & 0 \\ 0 & 0 & 0 & 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & .8 & .2 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 \\ 0 & 0 & 0 & 0 & 0 & .5 & .5 & 0 \end{pmatrix}$$



## Example: Zeroconf protocol

---

### IP address automatic allocation



- ▶ with high probability ( $q$ ), a free IP address is randomly chosen;
- ▶ otherwise, the host with the same address sends an alert, which can be lost (with probability  $p$ );
- ▶ the host sends  $n$  probes (here  $n = 2$ ) to increase the reliability.

## Measure on DTMC paths

---

Probability of a finite path  $\pi = s_0 s_1 \cdots s_n$ :

$$Pr(\pi) = p_{init}(s_0) \prod_{i=0..n-1} P_{i,i+1}.$$

Cylinder  $Cyl(\pi) = \{\pi_{max} | \pi \text{ prefix of } \pi_{max}\}$ .

### Probability measure

$Pr$  is the unique probability measure on the  $\sigma$ -algebra generated by all  $Cyl(\pi)$ , such that  $Pr(Cyl(\pi)) = Pr(\pi)$ .

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## Reachability properties

---

**Goal:** Compute  $Pr(s_0 \models \Diamond T)$ , for  $T$  set of target states.

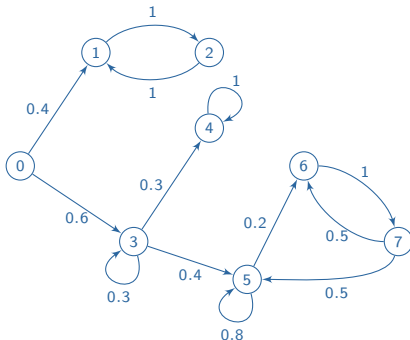
For state  $s \in S$ , let  $x_s = Pr(s \models \Diamond T)$ .

- ▶  $x_s = 1$  if  $s \in T$
- ▶  $x_s = 0$  if  $s \not\models E\Diamond T$
- ▶  $x_s = \sum_{t \in S} \mathbf{P}(s, t) x_t$   
 → resolution of a system of linear equations

Constrained reachability  $Pr(s_0 \models T_1 U T_2)$

- ▶  $x'_s = 1$  if  $s \in T_2$
- ▶  $x'_s = 0$  if  $s \notin T_1$  or  $s \not\models E\Diamond T_2$
- ▶  $x'_s = \sum_{t \in S} \mathbf{P}(s, t) x'_t$

## Example of probability computation



Computation of  $Pr(0 \models \diamond 6)$

$$\begin{cases} x_6 = 1 \\ x_1 = x_2 = x_4 = 0 \\ x_0 = 0.6 x_3 \\ x_3 = 0.3 x_3 + 0.4 x_5 \\ x_5 = 0.8 x_5 + 0.2 \\ x_7 = 0.5 x_5 + 0.5 \end{cases}$$

$$x_0 = \frac{12}{35}$$

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# Probabilistic Computation Tree Logic

## Syntax of PCTL

- ▶ state formulae:  $\psi ::= \mathbf{tt} \mid \mathbf{a} \mid \psi_1 \wedge \psi_2 \mid \neg\psi \mid \mathbb{P}_J(\varphi)$
- ▶ path formulae:  $\varphi ::= \bigcirc\psi \mid \psi_1 \mathbf{U} \psi_2 \mid \psi_1 \mathbf{U}_{\leq n} \psi_2$

$$s \models \mathbb{P}_J(\varphi) \quad \text{iff} \quad \Pr(s \models \varphi) \in J$$

Shorthands:  $\mathbb{P}_{[r,r]}(\varphi) \equiv \mathbb{P}_{=r}(\varphi)$ ,  $\mathbb{P}_{(r,1]}(\varphi) \equiv \mathbb{P}_{>r}(\varphi)$ ,  $\mathbb{P}_{[0,r]}(\varphi) \equiv \mathbb{P}_{\leq r}(\varphi)$ , etc.

## Measurability of PCTL events

For  $\varphi$  PCTL path formula and  $\mathcal{M}$  a Markov chain,  $\{\pi \mid \pi \models \varphi\}$  is measurable (so  $\Pr(s \models \varphi)$  is well-defined).

For  $\psi$  a PCTL state formula:  $\text{Sat}(\psi) = \{s \mid s \models \psi\}$ .

## Comparison of PCTL and CTL

---

### Qualitative PCTL

Fragment of PCTL where  $J \in \{(0, 1], [0, 0], [1, 1], [0, 1)\}$ .

In words, probabilities are only compared to 0 and 1.

### Qualitative PCTL versus CTL

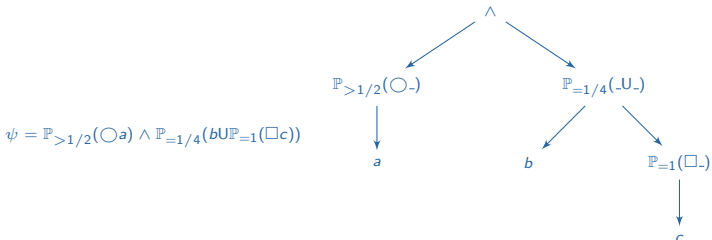
- ▶  $\forall \varphi \not\iff \mathbb{P}_{=1}(\varphi)$
- ▶ In infinite Markov chains, there is no CTL formula equivalent to  $\mathbb{P}_{=1}(\diamond a)$ .
- ▶ There is no qualitative PCTL formula equivalent to  $\forall \diamond a$ .

Qualitative PCTL and CTL are expressively incomparable.

For finite Markov chains, qualitative PCTL is similar to CTL with strong fairness.

## Model checking PCTL

- ▶  $Sat(\psi) = \{s \mid s \models \psi\}$  computed recursively by structural induction.



- ▶  $Sat(\mathbb{P}_J(S_1US_2)) = \{s \mid Pr(s \models S_1US_2) \in J\}$  constrained reachability.

### Complexity

Model checking of PCTL for Markov chains is linear in the size of  $\varphi$  and polynomial in the size of  $\mathcal{M}$ .

## Probabilistic bisimulation

---

### Bisimulation for Markov chains

A **probabilistic bisimulation** for a Markov chain  $\mathcal{M} = (S, \mathbf{P}, p_{\text{init}}, \text{lab}, AP)$  is an equivalence relation  $\mathcal{R}$  on  $S$  such that for all states  $(s_1, s_2) \in \mathcal{R}$

- ▶  $\text{lab}(s_1) = \text{lab}(s_2)$ , and
- ▶ for each equivalence class  $T \in S/\mathcal{R}$ ,  $\sum_{t \in T} \mathbf{P}(s_1, t) = \sum_{t \in T} \mathbf{P}(s_2, t)$ .

### Probabilistic bisimulation and PCTL equivalence

Let  $\mathcal{M}$  be a Markov chain,  $s_1, s_2$  states of  $\mathcal{M}$ . Then

$s_1$  and  $s_2$  are bisimilar  $\iff s_1$  and  $s_2$  satisfy the same PCTL properties

# Outline

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- 6 Discrete-time Markov chains
  - Reachability properties
  - Branching-time model checking
  - Linear-time model checking
  
- 7 Markov decision processes
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  - Linear-time model checking
  
- 8 Probabilistic timed automata
  
- 9 Continuous-time Markov chains

# Linear temporal logic

## Syntax of Linear Temporal Logic (LTL)

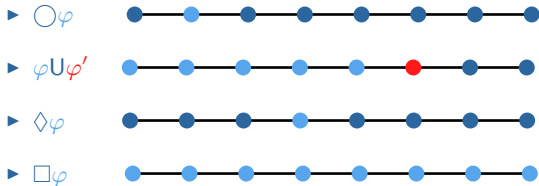
$$\varphi ::= \text{tt} \mid a \mid \varphi_1 \wedge \varphi_2 \mid \neg \varphi \mid \bigcirc \varphi \mid \varphi_1 \text{U} \varphi_2$$

where  $a$  is an atomic proposition.

$\bigcirc$  is the next step operator and  $\text{U}$  is the until operator.

Macros: eventually  $\diamond \varphi = \text{ttU}\varphi$ , and always  $\square \varphi = \neg \diamond \neg \varphi$  operators.

Intuitive semantics:



## Reminder: LTL model checking of transition systems

---

Given  $\varphi$  an LTL formula over  $AP$ ,  $\llbracket \varphi \rrbracket = \{\sigma \in (2^{AP})^\omega \mid \sigma \models \varphi\}$ .

From LTL to automata

For every LTL formula  $\varphi$ , there exists a nondeterministic Büchi automaton (NBA)  $\mathcal{A}$  such that  $\mathcal{L}(\mathcal{A}) = \llbracket \varphi \rrbracket$ .

Online tool: [LTL2BA](#)

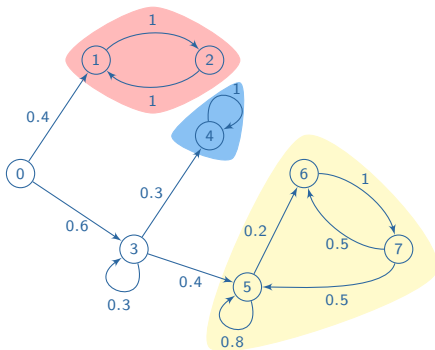
Automata-based LTL model checking

Input: transition system  $T$  and LTL formula  $\varphi$  over  $AP$

Question:  $T \models \varphi$ ?

- ▶ Build an NBA  $\mathcal{A}_{\neg\varphi}$  such that  $\mathcal{L}(\mathcal{A}_{\neg\varphi}) = \llbracket \neg\varphi \rrbracket$ .
- ▶ Build the product transition system  $P = T \otimes \mathcal{A}_{\neg\varphi}$ 
  - ▶ if there is a path in  $P$  satisfying the acceptance condition of  $\mathcal{A}_{\neg\varphi}$ , then return “no”,
  - ▶ else return “yes”.

## Bottom Strongly Connected Components



### Properties of BSCC

Let  $\mathcal{C}$  be the set of basic strongly connected components in  $\mathcal{M}$ .

- ▶  $Pr(s_0 \models \diamond \bigcup_{C \in \mathcal{C}} C) = 1$ ,
- ▶  $\forall s \in C(\in \mathcal{C}), Pr(s \models \bigwedge_{t \in C} \square \diamond t) = 1$ .

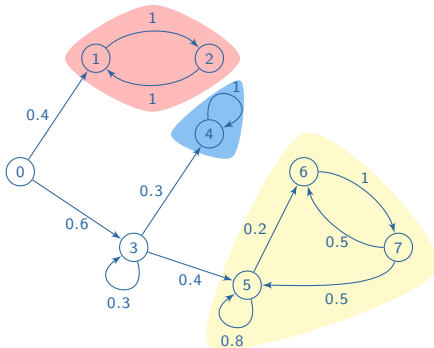


## Prefix-independent properties

### Prefix-independency

A property is said prefix-independent if its validity only depends on the set of states that are visited infinitely often along a path.

For  $\varphi$  prefix-independent,  $Pr(s_0 \models \varphi) = Pr(s_0 \models \diamond\{C \in \mathcal{C} \mid C \models \varphi\})$ .



Computation of  $Pr(0 \models \square\diamond \text{ odd})$

$$Pr(0 \models \square\diamond \text{ odd}) =$$

$$Pr(0 \models \diamond C_{1,2}) + Pr(0 \models \diamond C_{5,6,7})$$

$$Pr(0 \models \square\diamond \text{ odd}) = \frac{26}{35}$$

## Omega-regular properties

---

- ▶ Omega-regular property represented by Deterministic Rabin Automaton (DRA).
- ▶ Given  $\mathcal{M}$  Markov chain and  $\mathcal{A}$  DRA, what is the probability in  $\mathcal{M}$  to generate traces in  $\mathcal{L}(\mathcal{A})$ ?
- ▶ Rabin acceptance condition:  $\bigvee_{1 \leq i \leq k} (\diamond \square \neg L_i \wedge \square \diamond K_i)$ .
- ▶ A BSCC  $C$  in  $\mathcal{M} \otimes \mathcal{A}$  is accepting if for some index  $i$ ,  $T \cap (S \times L_i) = \emptyset$  and  $T \cap (S \times K_i) \neq \emptyset$ .

### Model checking omega-regular properties

Given  $\mathcal{M}$  a DTMC,  $\mathcal{A}$  a DRA.

Let  $U$  be the union of all accepting BSCCs in  $\mathcal{M} \otimes \mathcal{A}$ . Then:

$$Pr^{\mathcal{M}}(s_0 \models \mathcal{A}) = Pr^{\mathcal{M} \otimes \mathcal{A}}((s_0, q_0) \models \diamond U).$$

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## Motivation example

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Soccer: US goalkeeper Solo watched the last 30 penalty kicks by Necib.

- ▶ Should she move left or right to maximise the probability to stop the ball?

# Markov decision processes

## Markov decision process (MDP)

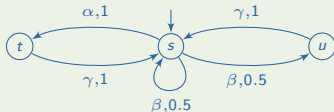
$\mathcal{M} = (S, Act, \mathbf{P}, p_{init}, lab, AP)$  with

- ▶  $S$  finite set of states,  $p_{init}$  initial distribution,  $Act$  set of actions,
- ▶  $\mathbf{P} : S \times Act \times S \rightarrow [0, 1]$  transition probability function s.t.

$$\forall s \in S, \forall \alpha \in Act, \sum_{t \in S} \mathbf{P}(s, \alpha, t) \in \{0, 1\},$$

- ▶ lab labels states with atomic propositions.

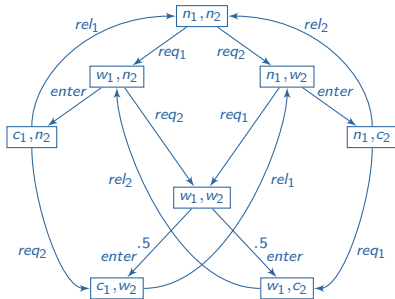
## Example



nondeterministic choice in  $s$  between  $\alpha$  and  $\beta$ .

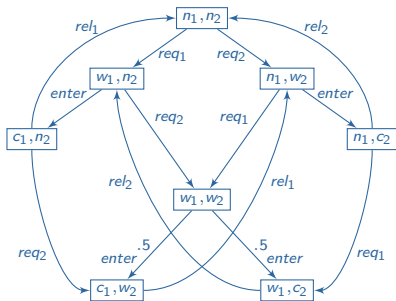
## Example: mutual exclusion protocol

- ▶ two concurrent processes
- ▶ access to the critical section delivered by randomized arbiter



## Example: mutual exclusion protocol

- ▶ two concurrent processes
- ▶ access to the critical section delivered by randomized arbiter

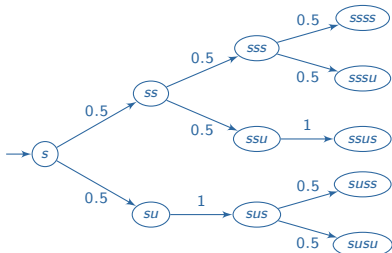
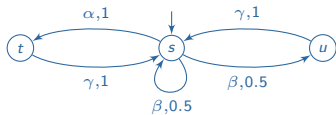


What is the probability that process 2 enters its critical section within 3 steps, assuming it is waiting?

# Strategies

## Strategy

Let  $\mathcal{M} = (S, Act, \mathbf{P}, p_{init}, lab, AP)$  be an MDP. A strategy for  $\mathcal{M}$  is a function  $\sigma : S^+ \rightarrow Act$  s.t. the action  $\sigma(s_0s_1 \cdots s_n)$  is enabled in  $s_n$ .



Example of strategy  $\sigma$ :

- ▶  $\sigma(s) = \sigma(*ss) = \beta$
- ▶  $\sigma(*ts) = \beta, \sigma(*us) = \alpha$
- ▶  $\sigma(*t) = \sigma(*u) = \gamma$

adapter

MDP  $\mathcal{M}$  + strategy  $\sigma =$  Markov chain  $\mathcal{M}_\sigma$   
 $Pr^\sigma$  probability measure in  $\mathcal{M}_\sigma$



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## Reachability properties

**Goal:** Compute  $Pr^{\max}(s \models \diamond T) = \sup_{\sigma} Pr^{\sigma}(s \models \diamond T)$ .

For state  $s \in S$ , let  $x_s = Pr^{\max}(s \models \diamond T)$ .

- ▶  $x_s = 1$  if  $s \in T$
- ▶  $x_s = 0$  if  $s \not\models E \diamond T$
- ▶  $x_s = \max_{\alpha \in Act} \sum_{t \in S} \mathbf{P}(s, \alpha, t) x_t$   
 → resolution of a linear program

Constrained reachability  $Pr^{\max}(s \models T_1 U T_2)$

- ▶  $x'_s = 1$  if  $s \in T_2$
- ▶  $x'_s = 0$  if  $s \notin T_1$  or  $s \not\models E \diamond T_2$
- ▶  $x'_s = \max_{\alpha \in Act} \sum_{t \in S} \mathbf{P}(s, \alpha, t) x'_t$

### Memoryless strategies

For reachability and constrained reachability properties, there exists a memoryless strategy  $\sigma : S \rightarrow Act$  that maximizes the probability.

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## Model checking PCTL

---

Probabilistic operator  $\mathbb{P}_J(\cdot)$  bounds the probability for all strategies.

$$\begin{aligned}
 s \models \mathbb{P}_J(\varphi) &\iff \forall \sigma, Pr^\sigma(s \models \varphi) \in J \\
 &\iff [Pr^{\min}(s \models \varphi), Pr^{\max}(s \models \varphi)] \subseteq J
 \end{aligned}$$

Recursive computation of  $Sat(\psi)$  by structural induction on  $\psi$ .

- ▶  $\psi = \mathbb{P}_J(\psi_1 \mathbf{U} \psi_2)$ 
  - ▶  $p_s^+ = Pr^{\max}(s \models \psi_1 \mathbf{U} \psi_2)$
  - ▶  $p_s^- = Pr^{\min}(s \models \psi_1 \mathbf{U} \psi_2)$
  - ▶  $Sat(\psi) = \{s \mid [p_s^-, p_s^+] \subseteq J\}$
  
- ▶  $\psi = \mathbb{P}_J(\bigcirc \psi')$ 
  - ▶  $p_s^+ = Pr^{\max}(s \models \bigcirc \psi') = \max_{\alpha \in Act} \sum_{t \in Sat(\psi')} \mathbf{P}(s, \alpha, t);$
  - ▶  $p_s^- = Pr^{\min}(s \models \bigcirc \psi') = \min_{\alpha \in Act} \sum_{t \in Sat(\psi')} \mathbf{P}(s, \alpha, t);$
  - ▶  $Sat(\psi) = \{s \mid [p_s^-, p_s^+] \subseteq J\}.$

# Outline

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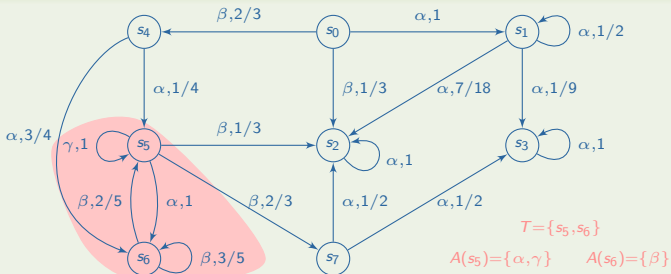
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## End components

### End component

A sub-MDP  $(T, A)$  of  $\mathcal{M}$  is an end component if it is strongly connected.

### Example



### Recurrence property

For each end component  $(T, A)$  there exists a strategy  $\sigma$  that ensures for every  $s \in T$ ,  $Pr^\sigma(s \models \Box T \wedge \bigwedge_{t \in T} \Box \Diamond t) = 1$ .

## Prefix-independent properties

---

### Limit behaviors of MDP

Under each strategy, for almost every path, the states visited infinitely often and the actions taken infinitely often form an end component.

To a prefix-independent property  $\varphi$  we associate

$U_\varphi$  the union of the sets  $T$  such that  $(T, A)$  is an end component with  $T \models \varphi$ , and

$V_\varphi$  the union of the sets  $T$  such that  $(T, A)$  is an end component with  $\neg(T \models \varphi)$ .

### Verifying prefix-independent properties

- ▶  $Pr^{\max}(s \models \varphi) = Pr^{\max}(s \models \Diamond U_\varphi)$
- ▶  $Pr^{\min}(s \models \varphi) = 1 - Pr^{\max}(s \models \Diamond V_\varphi)$
- ▶ Finite-memory strategies are sufficient for extremal probabilities.

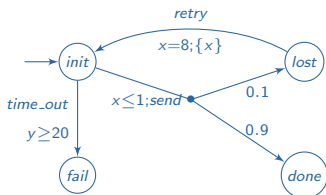
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# Probabilistic timed automata



## Probabilistic timed automata (PTA)

A probabilistic timed automaton is a tuple  $\mathcal{P} = (L, \ell_0, Act, \mathcal{X}, E, \text{lab}, AP)$  with

- ▶  $L$  finite set of locations and  $\ell_0 \in L$  the initial locations
- ▶  $Act$  finite set of actions
- ▶  $\mathcal{X}$  finite set of clocks
- ▶  $E \subseteq L \times \mathcal{G} \times Act \times \text{Dist}(2^{\mathcal{X}} \times L)$  set of probabilistic edges where  $\mathcal{G}$  is the set of guards
- ▶  $\text{lab} : L \rightarrow 2^{AP}$  labels locations with atomic propositions.

## Semantics of PTA

---

The semantics of a PTA is an **infinite-state Markov decision process**

$\mathcal{M} = (L \times \mathbb{R}_+^x, Act \cup \mathbb{R}_+, \mathbf{P}, (\ell_0, 0), \text{lab}, AP)$ .

- ▶ **States:**  $L \times \mathbb{R}_+^x$  composed of a location and a valuation
- ▶ **Actions:**  $Act \cup \mathbb{R}_+$  partitionned into discrete actions and delays
- ▶ **Probabilistic transition function:**  $\mathbf{P}$  such that
  - time transition for any delay  $\tau \in \mathbb{R}_+$ , there are deterministic transitions  $(\ell, v) \xrightarrow{\tau} (\ell, v + \tau)$ :  $\mathbf{P}((\ell, v), \tau, (\ell, v + \tau)) = 1$ .
  - discrete transition for every edge  $(\ell, g, \alpha, \delta)$ , and any state  $(\ell, v)$  with  $v \models g$ , there are probabilistic transitions on  $\alpha$  from  $(\ell, v)$ :

$$\mathbf{P}((\ell, v), \alpha, (\ell', v')) = \sum_{Y \subseteq \mathcal{X} \mid v_{|Y \leftarrow 0} = v'} \delta(Y, \ell')$$

- ▶ **Labelling:**  $\text{lab}((\ell, v)) = \text{lab}(\ell)$ .

## Reachability analysis

**Goal:** Compute min/max probability of reaching a set of target locations.

### Region graph MDP $\mathcal{M}_{\mathcal{R}}$

- ▶ States:  $L_{\mathcal{R}} = L \times \mathcal{R}$ .
- ▶ Actions:  $Act_{\mathcal{R}} = Act \cup Succ$ : discrete action or time-successor.
- ▶ Transitions:  $\mathbf{P}_{\mathcal{R}}$ 
  - ▶  $\mathbf{P}_{\mathcal{R}}((\ell, R), Succ, (\ell, R')) = 1$  for  $R'$  the direct time-successor of  $R$
  - ▶ for every state  $(\ell, R)$  and every edge  $(\ell, g, \alpha, \delta)$  with  $R \models g$ ,  
 $\mathbf{P}_{\mathcal{R}}((\ell, R), \alpha, (\ell', R')) = \sum_{Y \subseteq \mathcal{X} \mid R' = R_{[Y \leftarrow 0]}} \delta(Y, \ell')$ .
- ▶ Labelling:  $lab_{\mathcal{R}}(\ell, R) = lab(\ell)$

### Correction of the region graph MDP

$$Pr_{\mathcal{P}}^{\max}((\ell_0, 0) \models \diamond T) = Pr_{\mathcal{M}_{\mathcal{R}}}^{\max}((\ell_0, 0) \models \diamond(T \times \mathcal{R}))$$

$$Pr_{\mathcal{P}}^{\min}((\ell_0, 0) \models \diamond T) = Pr_{\mathcal{M}_{\mathcal{R}}}^{\min}((\ell_0, 0) \models \diamond(T \times \mathcal{R}))$$

Also works for invariants and time-bounded reachability properties.

## Beyond reachability: PTCTL

### Syntax of PTCTL

$$\psi ::= \text{tt} \mid a \mid g \mid \psi_1 \wedge \psi_2 \mid \neg\psi \mid \mathbb{P}_J(\psi_1 \text{U} \psi_2) \mid \mathbb{P}_J(\psi_1 \text{U}^I \psi_2)$$

$\mathcal{Z}$  set of formula clocks,  $g \in \mathcal{G}$  zone over  $\mathcal{X} \cup \mathcal{Z}$ ,  $J \subseteq [0, 1]$  interval,  $I \subseteq \mathbb{R}_+$  interval with integer bounds

### Examples

- ▶  $\mathbb{P}_{>0}(\diamond^{[1,2]} \text{error})$
- ▶  $\mathbb{P}_{=1/2}(\text{on} \text{U} \mathbb{P}_{\geq 0.9}(\diamond z \leq 2 \wedge \neg \text{on}))$

### Semantics

- ▶  $s \models \mathbb{P}_J(\varphi)$  iff  $\forall \sigma, Pr^\sigma(\{\rho = s \cdots \mid \rho \models \varphi\}) \in J$
- ▶ for time-divergent run  $\rho = (\ell_0, v_0) \xrightarrow{\tau_1, a_1} (\ell_1, v_1) \xrightarrow{\tau_2, a_2} \dots$   
 $\rho \models \psi_1 \text{U}^I \psi_2$  if and only if there exists  $i \geq 0$ , there exists  $\tau \in [0, \tau_i]$  such that
  - ▶  $(\ell_i, v_i + \tau) \models \psi_2$  with  $\sum_{k=1}^i \tau_k + \tau \in I$ ,
  - ▶  $\forall j \leq i, \forall \tau' \in [0, \tau_j]$ ,  
 $\sum_{k=1}^j \tau_k + \tau' \leq \sum_{k=1}^i \tau_k + \tau \implies (\ell_j, v_j + \tau') \models \psi_1 \vee \psi_2$

## Model checking PTCTL on PTA

---

### PTCTL model checking on PTA

Input: PTA  $\mathcal{P}$  with clocks  $\mathcal{X}$ , and PTCTL formula  $\psi$  with clocks  $\mathcal{Z}$

Question:  $\mathcal{P} \models \psi$ ?

- ▶ build a region graph MDP  $\mathcal{M}_{\mathcal{R}}(\psi)$  on  $\mathcal{X} \cup \mathcal{Z}$
- ▶ translate  $\psi$  into a PCTL formula  $\psi'$  such that  $\psi$  holds in a state of  $\mathcal{P}$  iff  $\psi'$  holds in the corresponding state of  $\mathcal{M}_{\mathcal{R}}(\psi)$
- ▶ decide whether  $\mathcal{M}_{\mathcal{R}}(\psi) \models \psi'$  using PCTL model checking for MDP

In practice: more efficient techniques (digital clocks, zone graph MDP, abstract MDP refined on demand)

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## Continuous-time Markov chains

---

### Continuous-time Markov chains (CTMC)

$\mathcal{M} = (\mathcal{S}, \mathbf{R}, p_{\text{init}}, \text{lab}, AP)$  with

- ▶  $\mathcal{S}$  finite set of states,  $\mathbf{R}$  rate matrix,  $p_{\text{init}}$  initial distribution.

$\mathbf{R}(s, t) = \lambda$  means that the average time when going from  $s$  to  $t$  is  $\frac{1}{\lambda}$   
 $E(s) = \sum_{t \in \mathcal{S}} \mathbf{R}(s, t)$  is the exit rate of  $s$ .

#### Interpretation

- ▶ probability that  $s \xrightarrow{\lambda} t$  is enabled in  $[0, \tau]$ :  $1 - e^{-\lambda\tau}$ ;
- ▶ probability that  $s \xrightarrow{\lambda} t$  is taken in  $[0, \tau]$ :  $\frac{R(s,t)}{E(s)} (1 - e^{-E(s)\tau})$ ;
- ▶ probability to leave  $s$  in  $[0, \tau]$ :  $(1 - e^{-E(s)\tau})$ .

## Example: Triple modular redundancy

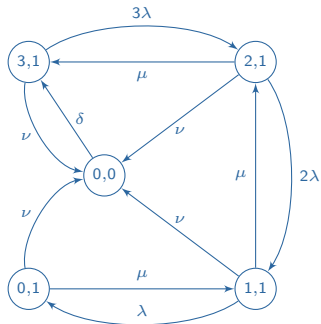
Fault-tolerant majority voting system: 3 processors and a single voter.

- ▶ failure rate of processor (resp. voter):  $\lambda$  (resp.  $\nu$ )
- ▶ repair rate of processor (resp. voter):  $\mu$  (resp.  $\delta$ )

$$S = \{(0,0), (0,1), (1,1), (2,1), (3,1)\}$$

$$R = \begin{pmatrix} 0 & 0 & 0 & 0 & \delta \\ \nu & 0 & \mu & 0 & 0 \\ \nu & \lambda & 0 & \mu & 0 \\ \nu & 0 & 2\lambda & 0 & \mu \\ \nu & 0 & 0 & 3\lambda & 0 \end{pmatrix}$$

$$E = (\delta, \nu + \mu, \nu + \lambda + \mu, \nu + 2\lambda + \mu, \nu + 3\lambda)$$



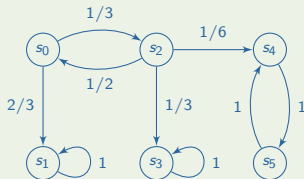
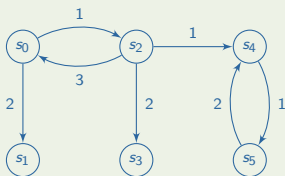


# Embedded DTMC

Given  $(S, \mathbf{R}, p_{\text{init}})$  a CTMC, its embedded DTMC is  $(S, \mathbf{P}, p_{\text{init}})$  with

$$\mathbf{P}(s, t) = \begin{cases} \frac{\mathbf{R}(s, t)}{E(s)} & \text{if } E(s) > 0 \\ 0 & \text{otherwise} \end{cases}$$

## Example



## Elementary probabilities in CTMC

---

### Transient probability vector

$\pi(t) = (\pi_1(t), \dots, \pi_n(t))$  for  $t \geq 0$ , where  $\pi(t)$  is the probability to be in state  $s_i$  at time  $t$ .

Computed by solving a system of linear differential equations:

$$\pi'(t) = \pi(t)(\mathbf{R} - \text{diag}(\mathbf{E})).$$

### Steady-state probability vector

$\pi = (\pi_1, \dots, \pi_n)$ , with  $\pi_i = \lim_{t \rightarrow \infty} \pi_i(t)$ .

If  $\mathcal{M}$  has a single BSCC,  $\pi$  is computed by solving a system of linear equations:

$$\pi(\mathbf{R} - \text{diag}(\mathbf{E})) = 0 \text{ and } \sum_i \pi_i = 1.$$

Otherwise, see computation of  $\text{Sat}(\mathbb{S}_J(\psi))$ , Slide 91.

# Continuous Stochastic Logic

---

## Syntax of CSL

- ▶ state formulae:  $\psi ::= \text{tt} \mid a \mid \neg\psi \mid \psi_1 \wedge \psi_2 \mid \mathbb{S}_J(\psi) \mid \mathbb{P}_J(\varphi)$
- ▶ path formulae:  $\varphi ::= \bigcirc_I \psi \mid \psi_1 \mathbb{U}_I \psi_2$

$s \models \mathbb{S}_J(\psi)$  iff the probability that  $\psi$  holds in steady state lies in  $J$ .

## Example

In at least 90% of the cases, a goal state is reached within 3 time units guaranteeing 0.99 long-run availability.

$$\mathbb{P}_{[0.9,1]}(s_0 \models \text{tt} \mathbb{U}_{[0,3]} \mathbb{S}_{[0.99,1]} \text{goal})$$

# Model checking CSL

---

Recursive computation of  $Sat(\psi)$ .

- ▶ Nonstochastic part: as for CTL
- ▶ Probabilistic formulae without time bounds: as for PCTL
  - ▶ on the embedded DTMC
- ▶ **To do**: stochastic timed operators.

## Steady-state operator: $\mathbb{S}_J(\psi)$

- ▶ For a strongly connected CTMC

$$s \in \text{Sat}(\mathbb{S}_J(\psi)) \text{ if and only if } \sum_{t \in \text{Sat}(\psi)} \pi_t \in J.$$

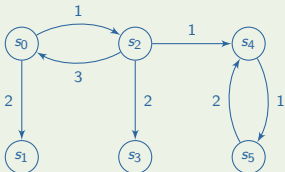
- ▶ For an arbitrary CTMC

- ▶ determine the set of BSCC  $\mathcal{C}$ ,
- ▶ for  $C \in \mathcal{C}$  compute

- ▶ the probability to reach  $C$ :  $\Pr(s_0 \models \diamond C)$
- ▶ the steady-state probability of  $\psi$ -states:  $\pi_t$  for  $t \in C \cap \text{Sat}(\psi)$

- ▶  $s \in \text{Sat}(\mathbb{S}_J(\psi))$  if and only if  $\sum_C \left( \Pr(s_0 \models \diamond C) \cdot \sum_{t \in C \cap \text{Sat}(\psi)} \pi_t \right) \in J.$

### Example



$$\begin{aligned} \text{lab}(s_1) &= \text{lab}(s_2) = \text{lab}(s_5) = \{a\} \\ \text{lab}(s_0) &= \text{lab}(s_3) = \text{lab}(s_4) = \emptyset \end{aligned}$$

Does  $s_0 \models \mathbb{S}_{>0.8}a$ ?

## Time-bounded reachability: $\psi_1 U_{\leq \tau} \psi_2$

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$Pr(s \models \psi_1 U_{\leq \tau} \psi_2)$  is the least fixpoint of the following system

- ▶ If  $s \models \psi_1 \wedge \neg \psi_2$ , then

$$Pr(s \models \psi_1 U_{\leq \tau} \psi_2) = \int_0^{\tau} \sum_{t \in S} \underbrace{\mathbf{P}(s, t) E(s) e^{-E(s)x}}_{\text{probability to move to } t \text{ at time } x} \underbrace{Pr(t \models \psi_1 U_{\leq \tau-x} \psi_2)}_{\text{probability to fulfill } \psi_1 U_{\leq \tau-x} \psi_2 \text{ before time } \tau - x \text{ from } s'} dx.$$

- ▶ If  $s \models \psi_2$ , then  $Pr(s \models \psi_1 U_{\leq t} \psi_2) = 1$ .
- ▶ Else,  $Pr(s \models \psi_1 U_{\leq t} \psi_2) = 0$ .

## Tools in a nutshell

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### PRISM

- ▶ developed at Oxford University
- ▶ model checking of DTMC, MDP, PTA and CTMC

<http://www.prismmodelchecker.org/>

### MRMC

- ▶ developed at RWTH Aachen University
- ▶ model checking of DTMC, CTMC

<http://www.mrmc-tool.org/>

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