

Probabilistic and Topological Semantics for Timed Automata

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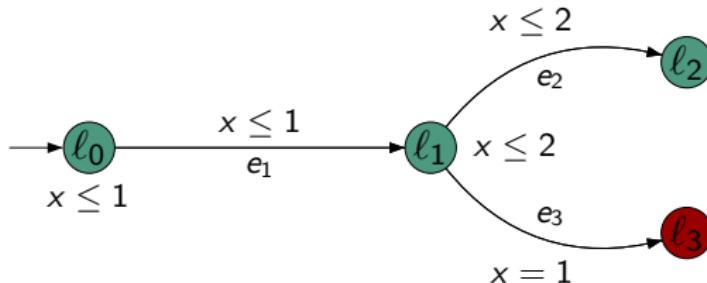
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Motivation

- ▶ Timed automata: idealized mathematical model
 - ▶ infinite precision
 - ▶ instantaneous events

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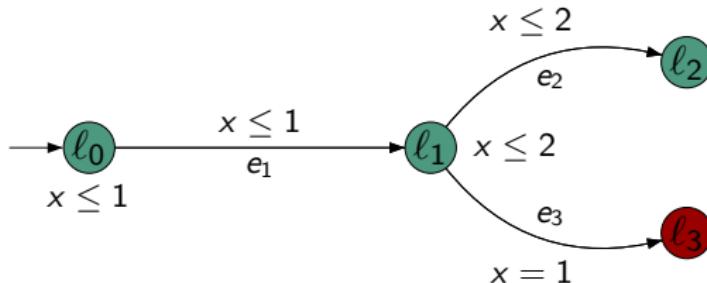
- ▶ Timed automata: idealized mathematical model
 - ▶ infinite precision
 - ▶ instantaneous events
- ▶ Few traces may violate the property



$\mathcal{A} \not\models G$ ● but $\mathcal{A} \approx G$ ●

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$$\mathcal{A} \not\models G \text{ (green circle)} \text{ but } \mathcal{A} \approx G \text{ (green circle)}$$

Aim: Relax the semantics of timed automata.

Big and small sets

Given \mathcal{A} and φ , we want to define $\mathcal{A} \approx \varphi$ s.t.

$$\{\rho \mid \rho \not\models \varphi\} \lll \{\rho \mid \rho \models \varphi\}$$

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Probability $\mathbb{P}(\{\rho \mid \rho \not\models \varphi\}) = 0$ $\mathbb{P}(\{\rho \mid \rho \models \varphi\}) = 1$

Topology $\{\rho \mid \rho \not\models \varphi\}$ is meager $\{\rho \mid \rho \models \varphi\}$ is large

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Banach-Mazur games relate the two notions in the framework of finite systems [VV06]

Outline

1 Introduction

2 Probabilistic semantics and almost-sure model-checking

- Probabilistic semantics
- Almost-sure model-checking

3 Topological semantics and fair model-checking

- Topology
- Meager sets and Banach-Mazur games

4 Results on the two semantics

- Finite paths
- Infinite paths

5 Related work

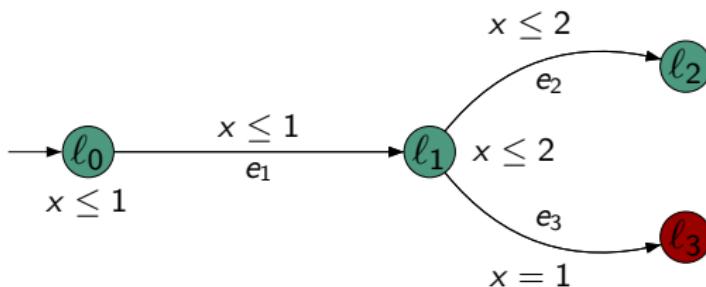
6 Conclusion

Symbolic paths

Symbolic path

\mathcal{A} timed-automaton, s state and $e_1 \dots e_n$ edges

$$\pi(s \xrightarrow{e_1} \dots \xrightarrow{e_n}) = \{\rho = s \xrightarrow{\tau_1, e_1} \dots \xrightarrow{\tau_n, e_n} s_n \mid \rho \text{ run of } \mathcal{A}\}$$



$$\pi((\ell_0, 0), e_1 e_2) = \{(\ell_0, 0) \xrightarrow{\tau_1, e_1} s_1 \xrightarrow{\tau_2, e_2} s_2 \mid 0 \leq \tau_1 \leq 1; 0 \leq \tau_1 + \tau_2 \leq 2\}$$

Probabilistic semantics

Intuitively: From state s ,

1. randomly choose a delay
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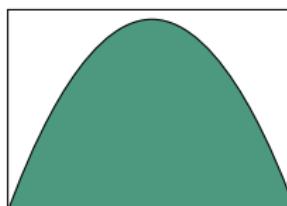
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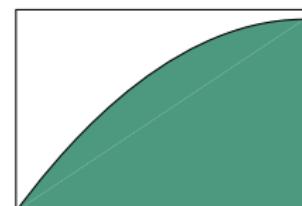
Examples of μ_s when $I(s)$ is a bounded interval



$I(s)$



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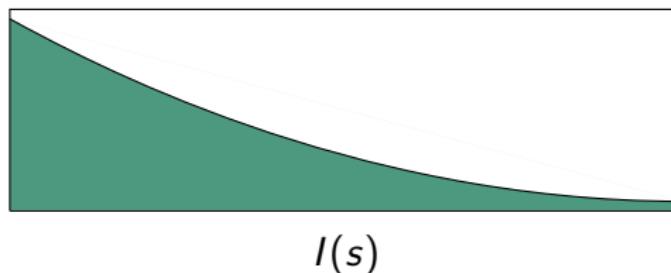
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Example of μ_s when $I(s)$ is unbounded



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Probabilistic semantics

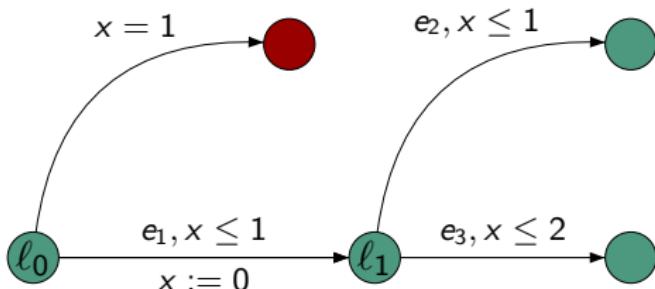
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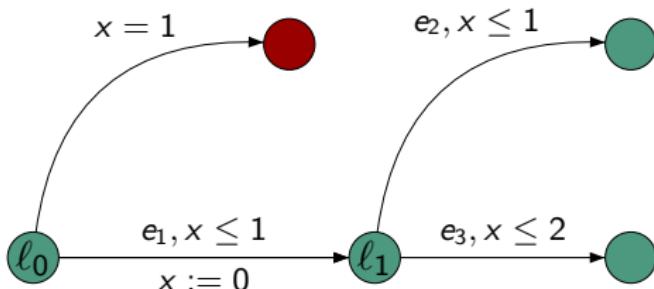
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- ▶ $s \xrightarrow{t, e_1} s_t$

Example of probability computation



Example of probability computation



$$\mathbb{P}(\pi((\ell_0, 0), e_1 e_2)) = \frac{1}{4}$$

$$\begin{aligned}
 \mathbb{P}(\pi((\ell_0, 0), e_1 e_2)) &= \int_{t=0}^1 \mathbb{P}(\pi((\ell_1, 0), e_2)) d\mu_{(\ell_0, 0)}(t) \\
 &= \int_{t=0}^1 \int_{u=0}^1 \frac{1}{2} d\mu_{(\ell_1, 0)}(u) dt \\
 &= \int_{t=0}^1 \int_{u=0}^1 \frac{1}{2} \frac{du}{2} dt = \frac{1}{4}
 \end{aligned}$$

Probabilistic semantics (infinite runs)

Cylinder generated by π : $\text{Cyl}(\pi) = \{\rho_1 \cdot \rho_2 \mid \rho_1 \in \pi\}$

- ▶ $\mathbb{P}(\text{Cyl}(\pi)) = \mathbb{P}(\pi)$
- ▶ extension of \mathbb{P} to the σ -algebra generated by all $\text{Cyl}(\pi)$

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Almost-sure model-checking of LTL

Let φ be an LTL formula.

$$\mathcal{A} \approx_{\mathbb{P}} \varphi \quad \stackrel{\text{def}}{\Leftrightarrow} \quad \mathbb{P}(\{\rho \mid \rho \models \varphi\}) = 1$$

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A notion of dimension

Polyedron associated with a symbolic path $\pi = \pi(s \xrightarrow{e_1} \dots \xrightarrow{e_n})$

$$\text{Pol}(\pi) = \{(\tau_1, \dots, \tau_n) \in (\mathbb{R}^+)^n \mid s \xrightarrow{\tau_1, e_1} s_1 \xrightarrow{\tau_2, e_2} \dots \xrightarrow{\tau_n, e_n} s_n\}$$

A notion of dimension

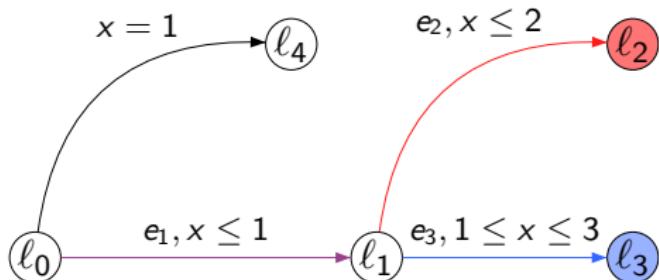
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Dimension of a symbolic path

$$\dim(\pi) = \top \quad \stackrel{\text{def}}{\Leftrightarrow} \quad \begin{aligned} &\blacktriangleright \dim(\pi(s \xrightarrow{e_1} \dots \xrightarrow{e_{n-1}})) = \top, \text{ and} \\ &\blacktriangleright \text{Pol}(\pi) \text{ is of maximal dimension in} \\ &\quad \bigcup_e \text{Pol}(\pi(s \xrightarrow{e_1} \dots \xrightarrow{e_{n-1}} \xrightarrow{e})) \end{aligned}$$

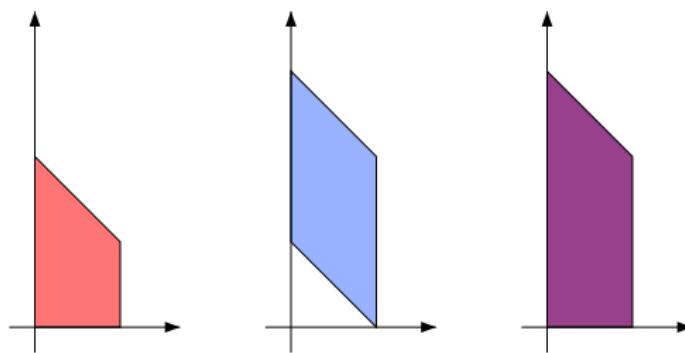
Dimension on an example



$\text{Pol}(e_1 e_2)$

$\text{Pol}(e_1 e_3)$

$\text{Pol}(e_1 \cdot)$

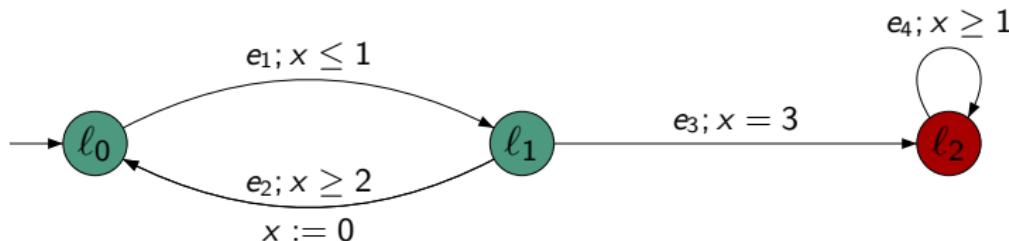


$\text{Pol}(\pi((\ell_0, 0), e_1 e_2))$ is of max. dim. in $\text{Pol}(\pi((\ell_0, 0), e_1 \cdot))$
 $\dim(\pi((\ell_0, 0), e_1 e_2)) = \top \quad \dim(\pi((\ell_0, 0), e_1 e_3)) = \top$

Topology on runs

Topology $T_{\mathcal{A}}$ on $\text{Runs}(\mathcal{A}, s)$

Basic open sets of $T_{\mathcal{A}}$ are $\text{Cyl}(\pi)$ of defined dimension



From $s_0 = (\ell_0, 0)$, basic open sets are

$$\text{Cyl}(\pi(s, (e_1 e_2)^*)) \quad \text{Cyl}(\pi(s, e_1 (e_2 e_1)^*))$$

Meager and large sets

A set of runs X is **nowhere dense** if $\overset{\circ}{X} = \emptyset$.

X is **meager** if it is a countable union of nowhere dense sets

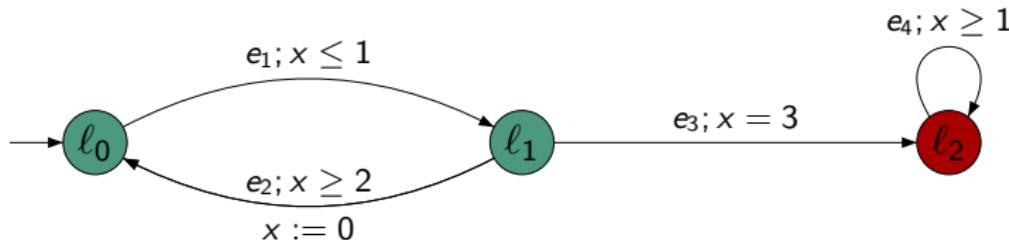
X is **large** if its complement is meager

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X is **large** if its complement is meager



- ▶ $\pi(s_0, e_1 e_3 e_4)$ is nowhere dense
- ▶ $\{\pi(s_0, (e_1 e_2)^* e_1 e_3 e_4^*)\}$ is meager
- ▶ $\{\pi(s_0, (e_1 e_2)^*)\} \cup \{\pi(s_0, e_1 (e_2 e_1)^*)\}$ is large

Large model-checking

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Let φ be an LTL formula.

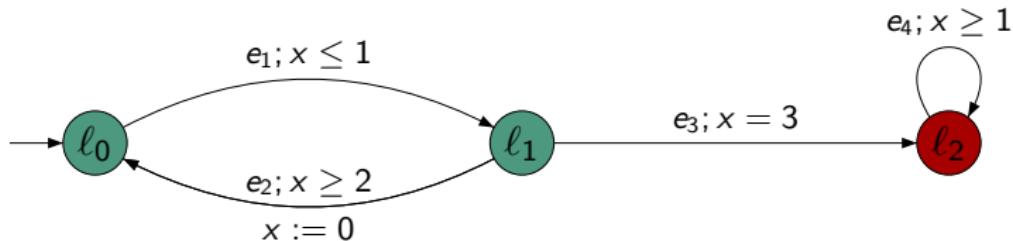
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$$\mathcal{A} \approx_T \mathbf{G} \bullet$$

Banach-Mazur games

Let (E, T) be a topological space, \mathcal{B} a basis of T and $C \subseteq E$.

- ▶ Player 1 picks some $B_1 \in \mathcal{B}$

Banach-Mazur games

Let (E, T) be a topological space, \mathcal{B} a basis of T and $\textcolor{red}{C} \subseteq E$.

- ▶ Player 1 picks some $\textcolor{teal}{B}_1 \in \mathcal{B}$
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- ▶ and so on... $B_1 \supseteq B_2 \supseteq B_3 \supseteq B_4 \supseteq B_5 \dots$

The play is winning for Player 1 whenever $\bigcap_{i=1}^n B_i \cap C \neq \emptyset$.
Otherwise Player 2 wins.

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Theorem [Oxtoby 57]

Player 2 has a winning strategy iff C is meager.

Let's play Banach-Mazur games!

- ▶ Classical topology on \mathbb{R} ,
 $\mathcal{B} = \{(r, r') \mid r \neq r' \in \mathbb{Q}\}$,
 $\textcolor{red}{C} = (0, 1)$.
 - Player 1 can always choose B_{2i+1} included in a closed sub-interval of B_{2i}
Player 1 wins the game, hence $(0, 1)$ is not meager.

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 - Player 1 can always choose B_{2i+1} included in a closed sub-interval of B_{2i}
Player 1 wins the game, hence $(0, 1)$ is not meager.
- ▶ Topology on \mathbb{R} induced by $\{(0, a) \mid 0 < a \leq 1\}$,
 $\mathcal{B} = \{(0, a) \mid 0 < a \leq 1\}$,
 $\mathcal{C} = (0, 1)$.
 - Player 2 can choose a subsequence of $(0, 1/2^i)$
Player 2 has a winning strategy, hence $(0, 1)$ is meager.

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Case of finite paths: Perfect match

Theorem

Let \mathcal{A} be a timed automaton and $R(\mathcal{A})$ its region graph.

$$\mathcal{A}, s \approx_{\mathbb{P}} \varphi \quad \Leftrightarrow \quad \mathcal{A}, s \approx_{\mathcal{T}} \varphi$$

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Characterization:

$$\mathcal{A}, s \approx \varphi \Leftrightarrow \forall \pi (\pi \not\models \varphi) \Rightarrow \dim(\pi) = \perp.$$

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Theorem

Over finite timed words, the almost sure and large model-checking problems for LTL are PSPACE-Complete.

Extension to infinite paths

Naiv extension:

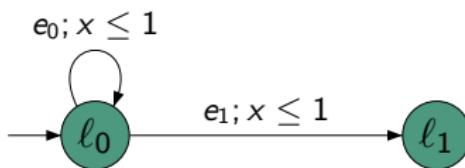
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Extension to infinite paths

Naiv extension:

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Hopeless



$\mathbb{P}(s_0 \models \mathbf{F} \ell_1) = 1$ but $\pi(s_0, e_0^\omega) \not\models \varphi$ and $\dim(\pi(s_0, e_0^\omega)) = \top$.
 → Need for fairness

Second attempt

Fair extension:

$$\mathbb{P}(s \models \varphi) = 1 \Leftrightarrow \forall \pi (\pi \text{ is fair} \wedge \pi \not\models \varphi) \Rightarrow \dim(\pi) = \perp.$$

Fair path

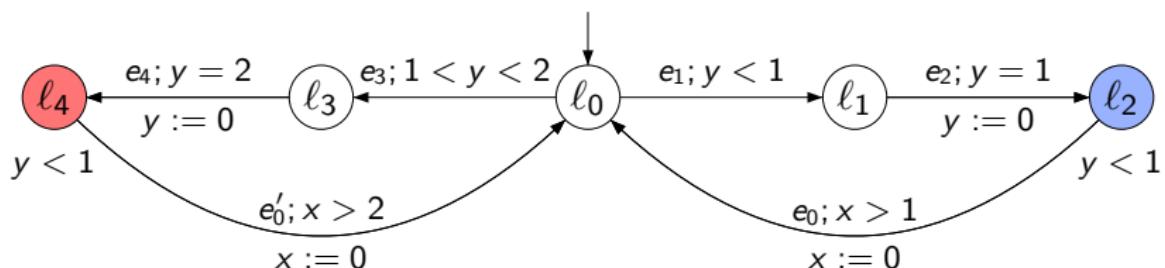
$\pi(s, e_1 \cdots e_n)$ is *fair* if any transition with define dimension enabled infinitely often along π is taken infinitely often.

Second attempt

Fair extension:

$$\mathbb{P}(s \models \varphi) = 1 \Leftrightarrow \forall \pi (\pi \text{ is fair} \wedge \pi \not\models \varphi) \Rightarrow \dim(\pi) = \perp.$$

Hopeless $\varphi = \mathbf{G} \mathbf{F} \ell_4 \wedge \mathbf{G} \mathbf{F} \ell_2$



$$\pi \text{ fair} \Rightarrow \pi \models \varphi$$

Hence $\forall \pi (\pi \text{ is fair} \wedge \pi \not\models \varphi) \Rightarrow \dim(\pi) = \perp$. **But** $\mathbb{P}(\varphi) < 1$.
 → Restriction on the number of clocks

Results

\mathcal{A} single-clock timed automaton

Theorem

Let s be a state of \mathcal{A} and φ and LTL formula.

$$\begin{aligned}\mathbb{P}(s \models \varphi) = 1 &\Leftrightarrow \forall \pi (\pi \text{ is fair} \wedge \pi \not\models \varphi) \Rightarrow \dim(\pi) = \perp \\ &\Leftrightarrow \{\pi \mid \pi \text{ is fair} \wedge \pi \models \varphi\} \text{ is large}\end{aligned}$$

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Characterization: BSCC of $R(\mathcal{A})$

Theorem

The almost sure model-checking problem of LTL for single-clock timed automata is PSPACE-Complete.

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Related work

Robustness

- ▶ robust timed automata [GHJ97, HR00]
- ▶ robust model-checking [Puri98, DDR04, DDMR04, ALM05, BMR06, BMR08]

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Probabilistic timed models

- ▶ probabilistic timed automata à la PRISM [KNSS02]
- ▶ real-time probabilistic systems [ACD91, ACD92]
- ▶ continuous-time Markov chains [BHHK03]

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Summary

- ▶ probabilistic semantics for timed automata to rule out unlikely events
- ▶ equivalent topological semantics
- ▶ decision algorithm for qualitative LTL almost-sure/fair model-checking
 - ▶ for finite runs
 - ▶ for infinite runs in one-clock timed automata

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On-going work

- ▶ quantitative model-checking
- ▶ verification of timed logics
- ▶ timed games with a probabilistic semantics