### Knowledge and time

Tristan Charrier François Schwarzentruber

École Normale Supérieure Rennes

May 14, 2019

Linear temporal logic Interaction between knowledge and time Model checking Syntax and semantics Satisfiability problem

## Outline



### Linear temporal logic

- Models
- Syntax and semantics
- Satisfiability problem
- Model checking

Epistemic linear temporal logic Interaction between knowledge and time Model checking Models Syntax and semantics Satisfiability problem Model checking

## Outline

Linear temporal logic

### Models

- Syntax and semantics
- Satisfiability problem
- Model checking

2 Epistemic linear temporal logic

Interaction between knowledge and time

Models

Epistemic linear temporal logic Interaction between knowledge and time Model checking Syntax and semantics Satisfiability problem Model checking

## Models



#### Definition

A linear temporal model is a structure  $\langle \mathbb{N}, \mathit{V} \rangle$  such that:

•  $V: \mathbb{N} \to 2^{AP}$ .

Models

Epistemic linear temporal logic Interaction between knowledge and time Model checking Syntax and semantics Satisfiability problem Model checking

## Example



Epistemic linear temporal logic Interaction between knowledge and time Model checking Models Syntax and semantics Satisfiability problem Model checking

## Outline



- Models
- Syntax and semantics
- Satisfiability problem
- Model checking
- 2 Epistemic linear temporal logic
- Interaction between knowledge and time



Models Syntax and semantics Satisfiability problem Model checking

## Syntax and semantics



Models Syntax and semantics Satisfiability problem Model checking

### Syntax and semantics

 $\begin{array}{l} \langle \mathbb{N}, V \rangle, t \models p \\ \langle \mathbb{N}, V \rangle, t \models \neg \varphi \\ \langle \mathbb{N}, V \rangle, t \models \varphi \lor \psi \end{array} \\ \langle \mathbb{N}, V \rangle, t \models F\varphi \\ \langle \mathbb{N}, V \rangle, t \models F\varphi \\ \langle \mathbb{N}, V \rangle, t \models G\varphi \\ \langle \mathbb{N}, V \rangle, t \models \varphi U\psi \end{array}$ 

- $\begin{array}{ll} \text{if} & p \in V(t) \\ \text{if} & \langle \mathbb{N}, V \rangle, t \not\models \varphi \\ \psi & \text{if} & \langle \mathbb{N}, V \rangle, t \models \varphi \text{ or } \langle \mathbb{N}, V \rangle, t \models \psi \\ \text{if} & \langle \mathbb{N}, V \rangle, t + 1 \models \varphi \\ \text{if} & \text{there is } t' \geq t \text{ such that } \langle \mathbb{N}, V \rangle, t' \models \varphi \end{array}$ 
  - if for all  $t' \ge t$ ,  $\langle \mathbb{N}, V \rangle, t' \models \varphi$
  - $\begin{array}{ll} \text{if} & \text{there is } t' \geq t \text{ such that } \langle \mathbb{N}, V \rangle, t' \models \psi \\ & \text{and } \langle \mathbb{N}, V \rangle, t'' \models \varphi \text{ for all } t'' \in \{t, \dots, t' 1\}, \end{array}$

Linear temporal logic Interaction between knowledge and time Model checking Syntax and semantics Satisfiability problem

## Outline



### Linear temporal logic

- Models
- Syntax and semantics
- Satisfiability problem
- Model checking

Models Syntax and semantics Satisfiability problem Model checking

# Satisfiabiliy problem

#### Definition

The satisfiability problem is:

- input: a formula  $\varphi$ ;
- output: yes if there is V such that  $\langle \mathbb{N}, V \rangle, t \models \varphi$

#### Theorem

The satisfiability problem is PSPACE-complete.

Linear temporal logic Interaction between knowledge and time Model checking Syntax and semantics Satisfiability problem Model checking

## Outline



### 1 Linear temporal logic

- Models
- Syntax and semantics
- Satisfiability problem
- Model checking

Models Syntax and semantics Satisfiability problem Model checking

## Model checking



#### Definition

- input: a transition system  $\mathcal{S}$ ; a formula  $\varphi$  of LTL;
- output: yes, if all paths of  ${\mathcal S}$  starting from an initial state of  ${\mathcal S}$  satisfy  $\varphi.$

#### Theorem

The model checking of LTL is PSPACE-complete.

Models Syntax and semantics Satisfiability problem Model checking

## Example



Example (paths of S starting from an initial state of S)



Epistemic linear temporal logic Interaction between knowledge and time Model checking

Semantics

## Outline





### 2 Epistemic linear temporal logic

- Models
- Semantics

## Epistemic linear temporal logic

Epistemic linear = epistemic logic + linear temporal logic  $K_a$  X, F, G, U

Models Semantics

### Outline



Epistemic linear temporal logic
 Models

Semantics

Interaction between knowledge and time

Models Semantics

### Models

#### Definition

An ELTL model is a structure  $\mathcal{M} = \langle TL \times \mathbb{N}, (\sim_a)_{a \in AGT}, V \rangle$  such that:

- TL is a non-empty set of timelines;
- for all agents a,

 $\sim_a$  is an equivalence relation on  $TL \times \mathbb{N}$ ;

• 
$$V: TL \times \mathbb{N} \to 2^{AP}$$
.



Models Semantics

### Outline



Epistemic linear temporal logic
 Models

Semantics

Interaction between knowledge and time

Models Semantics

## Semantics

$$\begin{array}{lll} \mathcal{M},(\rho,t)\models \rho & \text{if} \quad p\in V(\rho,t) \\ \mathcal{M},(\rho,t)\models \neg\varphi & \text{if} \quad \mathcal{M},(\rho,t)\not\models\varphi \\ \mathcal{M},(\rho,t)\models \varphi\vee\psi & \text{if} \quad \mathcal{M},(\rho,t)\models\varphi \text{ or }\mathcal{M},(\rho,t)\models\psi \\ \mathcal{M},(\rho,t)\models X\varphi & \text{if} \quad \mathcal{M},(\rho,t+1)\models\varphi \\ \mathcal{M},(\rho,t)\models F\varphi & \text{if} \quad \text{there is }t'\geq t \text{ such that }\mathcal{M},(\rho,t')\models\varphi \\ \mathcal{M},(\rho,t)\models G\varphi & \text{if} \quad \text{for all }t'\geq t, \ \mathcal{M},(\rho,t')\models\varphi \\ \mathcal{M},(\rho,t)\models\varphi U\psi & \text{if} \quad \text{there is }t'\geq t \text{ such that }\mathcal{M},(\rho,t')\models\psi \\ \text{ and }\mathcal{M},(\rho,t'')\models\varphi \text{ for all }t''\in\{t,\ldots,t'-1\}, \end{array}$$

 $\mathcal{M},(\rho,t)\models K_{a}\varphi$  if for all  $(\rho',t')\sim_{a}(\rho,t), \mathcal{M},(\rho',t')\models \varphi$ 

Vhen no interaction Adding interaction mpact on the complexity

### Outline

Linear temporal logic

2 Epistemic linear temporal logic

#### Interaction between knowledge and time

- When no interaction
- Adding interaction
- Impact on the complexity

When no interaction Adding interaction Impact on the complexity

## Outline

Linear temporal logic

2 Epistemic linear temporal logic

#### Interaction between knowledge and time

#### When no interaction

- Adding interaction
- Impact on the complexity

### Axiomatisation: fusion of EL and LTL

all classical tautologies

$$egin{array}{lll} K_a(arphi
ightarrow\psi)
ightarrow(K_aarphi
ightarrow\psi) &
ightarrow(K_aarphi
ightarrow\varphi) \ K_aarphi
ightarrow\varphi &
ightarrow \ K_aarphi
ightarrow K_aarphi 
ightarrow K_aarphi arphi \ K_aarphi
ightarrow K_aarphi 
ightarrow \ K_a$$

$$\begin{array}{l} G(\varphi \rightarrow \psi) \rightarrow (G\varphi \rightarrow G\psi) \\ X(\varphi \rightarrow \psi) \rightarrow (X\varphi \rightarrow X\psi) \\ X \neg \varphi \leftrightarrow \neg X\varphi \\ G\varphi \rightarrow (\varphi \wedge XG\varphi) \\ G(\varphi \rightarrow X\varphi) \rightarrow (\varphi \rightarrow G\varphi) \\ (\varphi U\psi) \rightarrow F\psi \\ (\varphi U\psi) \leftrightarrow (\psi \lor X(\varphi U\psi)) \end{array}$$

When no interaction Adding interaction Impact on the complexity

## Outline

Linear temporal logic

2 Epistemic linear temporal logic

### Interaction between knowledge and time

- When no interaction
- Adding interaction
- Impact on the complexity

When no interaction Adding interaction Impact on the complexity

### Corresponding properties in the models



When no interaction Adding interaction Impact on the complexity

## Additional axioms for interaction

synchronous	agents know the time $t$ (not an axiom)
perfect recall, synchronous	$K_a X arphi  o X K_a arphi$
perfect recall	$K_a\varphi \wedge X(K_a\psi \wedge \neg K_a\chi) \rightarrow \neg K_a \neg (K_a\varphi U(K_a\psi U \neg \chi))$
no learning	$(K_a \varphi U K_a \psi)  ightarrow K_a (K_a \varphi U K_a \psi)$
no learning, synchronous	$XK_aarphi  o K_a X arphi$

When no interaction Adding interaction Impact on the complexity

## Outline

Linear temporal logic

2 Epistemic linear temporal logic

#### Interaction between knowledge and time

- When no interaction
- Adding interaction
- Impact on the complexity

When no interaction Adding interaction Impact on the complexity

### Complexity of the satisfiability problem



Halpern and Vardi, 1989

### Outline

### Linear temporal logic

- 2 Epistemic linear temporal logic
- Interaction between knowledge and time

## Model checking problem



#### Definition

- Input: An epistemic transition system S, that is a transition system augmented with epistemic relations (R<sub>a</sub>)<sub>a∈AGT</sub>, with a set of initial states; a formula φ of epistemic linear temporal logic;
- Output: Yes, if "M<sub>S</sub>, (ρ, 0) ⊨ φ" for all paths ρ of S starting in an initial state of S, no otherwise.

 $\mathcal{M}_\mathcal{S}$  should be defined...

## Possible definitions of $\mathcal{M}_\mathcal{S}$

#### Definition

Given a transition system S, we define  $\mathcal{M}_S = \langle TL \times \mathbb{N}, (\sim_a)_{a \in AGT}, V \rangle$  such that:

- *TL* is the set of paths of *S* starting in an initial state of *S*;
- for all agents a,  $(
  ho,t)\sim_{a}(
  ho',t')$  if:

• 
$$t = t'$$
; synchrony  
•  $\rho[i]R_a\rho'[i]$  for all  $i \in \{0, ..., t\}$  perfect recall

•  $V: TL \times \mathbb{N} \to 2^{AP}$  defined by:

 $V(\rho, t) = \text{set of propositions true at } \rho[t]$ 

## Possible definitions of $\mathcal{M}_\mathcal{S}$

#### Definition

Given a transition system S, we define M<sub>S</sub> = ⟨TL × ℕ, (~a)<sub>a∈AGT</sub>, V⟩ such that:
TL is the set of paths of S starting in an initial state of S;
for all agents a (a, t) ~a (a', t') if:

For an agents 
$$a$$
,  $(p, t) \sim_a (p, t)$  if.

• 
$$\rho[t]R_a\rho'[t]$$
 memory less

•  $V: TL \times \mathbb{N} \to 2^{AP}$  defined by:

 $V(\rho, t) = \text{set of propositions true at } \rho[t]$ 

synchrony

## Example



### Example (Memory less)



## Example





### Results

#### Theorem

The model checking memoryless and synchrony is PSPACE-complete. [Engelhardt, Peter Gammie, and Ron Van Der Meyden, 2007]

#### Theorem

The model checking under perfect recall and synchrony is:

- undecidable if CK and until
- NON ELEM-c if until but no CK
- PSPACE-c if CK but no until

[van der Meyden and Shilov, 1999]

#### [Maubert et al. IJCAI 2019]

Thanks to Bastien Maubert for discussions about knowledge and time.