

SPARSITY IN SIGNAL AND IMAGE PROCESSING

Compressive Sensing: Theory and applications

INSA - GM - 5th year

Aline Roumy



November-December 2020

Outline

① Part 1 - Why compressive sensing?

② Part 2 - Compressive sensing: how it works?

Notations (Reminder)

Problem formulation

Compressive sensing vs other schemes

③ Part 3 - Compressive sensing: good sensing matrix?

First insights

Reconstruction guarantee: Restricted Isometry Property

RIP and Iterative Hard Thresholding

Which matrices satisfy the RIP?

④ Part 4 - Compressive sensing: what it is good for?

⑤ Part 5 - Compressive sensing: summary

About me

Aline Roumy

Researcher at Inria, Rennes

Expertise: **compression for video streaming**

image/signal processing, information theory, machine learning

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Course schedule (tentative)

Compressive sensing (CS): a **self-sufficient** course with a lot of **connections** to sparse approximations

- Nov. 30, 3 hours, lecture (why CS?)+(how it works?)
- Dec. 7, 3 hours, lecture (**why it works?**)
- Dec. 8, **4 hours**, lecture (what it is good for?) + (lab)

Tools

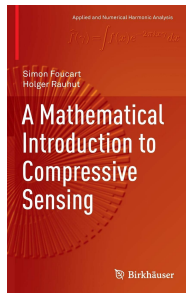
- Quiz: [socrative](#) RoomName: ALINER
- Computer Lab: [collaborative jupyter notebook](#).

Course grading

- Project:
 - ▶ group of 3 persons
 - ▶ choose a paper within the list
 - ▶ write a report (~ 4 to 8 pages)
implementation, further reading **more than welcomed**
 - ▶ oral presentation: 15 min + 5 min (questions) /group.
 - ▶ You will get a course grade from the evaluation of your report+oral.
 - ▶ Date: Paper, group repartition: Dec 11th (email)
Report deadline: Jan. xxth (email)
Slide deadline: Jan. xxth (email)
Presentation: **Jan. 25th, 8am.**
- Final Exam:
 - ▶ (individual) oral exam: **questions de synthèse de cours**
 - ▶ 15 min preparation (with documents) / 15 min oral
 - ▶ Draw with mouse and share your screen, may be also take a picture of your preparation
 - ▶ Date: **Jan. 18th, 8am.**

Course material

S. Foucart, H. Rauhut, **A mathematical introduction to compressive sensing**, Birkhäuser, 2013.

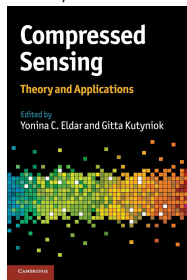


Early and short version:

S. Foucart, Notes on compressed sensing, 2009. (pdf)

Course material

Compressed Sensing: Theory and Applications, Edited by Y.C. Eldar and G. Kutyniok, Cambridge University Press, 2012.



- Chapter 1:
M.A. Davenport, M.F. Duarte, Y.C. Eldar, G. Kutyniok Introduction to compressed sensing. [\(pdf\)](#)
- Short version:
G. Kutyniok, Theory and Applications of Compressed Sensing, GAMM Mitteilungen 36 (2013), 79-101.

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Part 1 - Why compressive sensing?

What is compressive sensing?

Compressive sensing:

is a novel way to acquire (or sense or sample) and compress data.

Classical =

sampling then compression

Compressive sensing =

sampling **AND** compression

Several names exist:

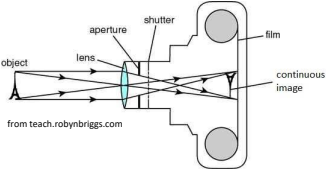
- compressed sensing
- compressed sampling
- compressive sampling
- **compressive sensing**. More accurate. Chosen in this course.
The one of the reference book.

Part 1 - Why compressive sensing?

Review of **classical** digital acquisition:
classical=sampling + **compression**

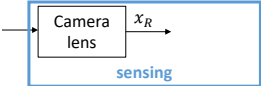
Film camera

Film camera: records images passing through the camera's lens.



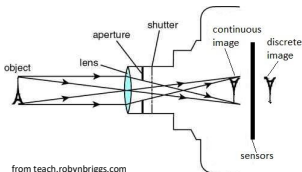
$$x_R: [0,1]^2 \rightarrow \mathbb{R}^3$$

continuous image



Digital camera

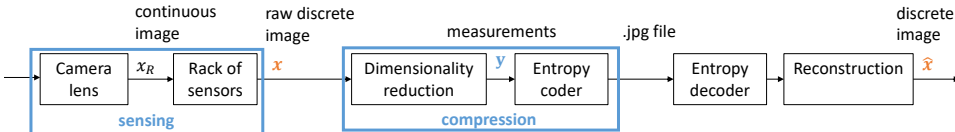
Digital camera: converts an image into **digital** data and **compress** it.



$$x_R: [0,1]^2 \rightarrow \mathbb{R}^3$$

$$x: \{1, N_a\} \times \{1, N_b\} \rightarrow \{0,255\}^3$$

$$y: \{1, M_a\} \times \{1, M_b\} \rightarrow \{0,255\}^3$$

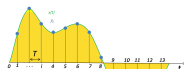


In this course: focus on the signal processing processes i.e. sensing + dimensionality reduction
entropy coder is an invertible process (from samples to bit)

Questions related to Digital camera

Question related to sampling:

is it possible to recover a continuous signal from its sampled (discrete) version?



Wikipedia.

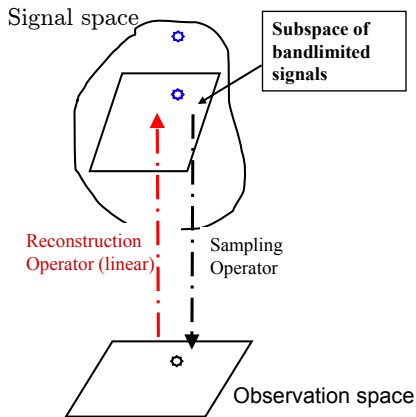
cf. course of Clément Elvira

Question related to compression:

is it possible to reduce the size of a discrete image?

Sampling: (1) optimal sampling rate

Nyquist–Shannon sampling theorem: “Exact reconstruction of a **continuous-time** signal from **discrete** samples is possible if the signal is **bandlimited** and the sampling frequency is **greater than twice** the highest frequency.”

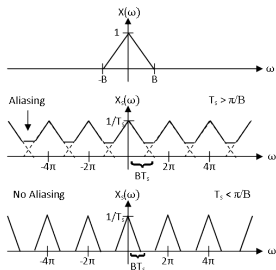


Mike Davies.

Sampling: (2) degradation if “slow” sampling

Sampling below the optimal rate introduces:

(1) aliasing



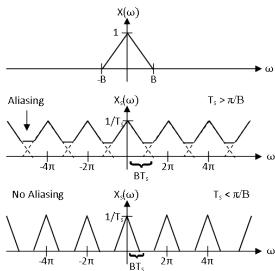
SVI.nl

Sampling: (2) degradation if “slow” sampling

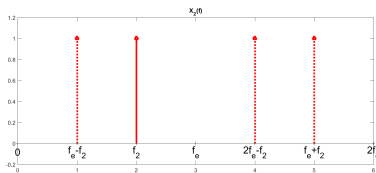
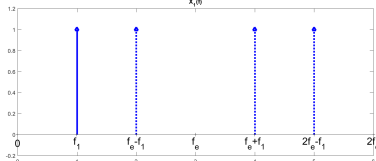
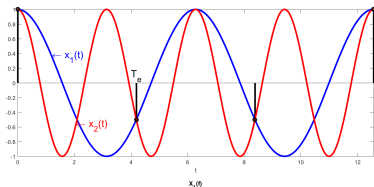
Sampling below the optimal rate introduces:

(1) aliasing

(2) signal ambiguity

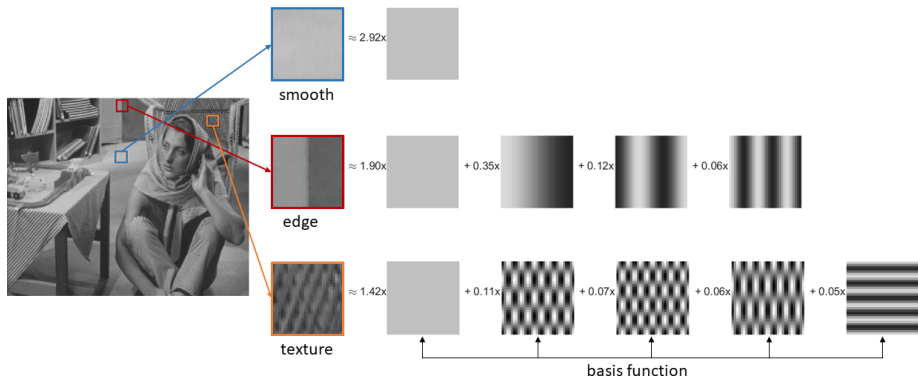


SVI.nl



Compression: (1) image decomposition principle

- 1- Split image into blocks of size $N_1 \times N_2$ each
- 2- Decompose each $N_1 \times N_2$ image block as:



How to choose the basis functions? How to compute the coefficients?

Compression: (2) image decomposition example with 2D-discrete cosine transform (DCT) (orthogonal basis)

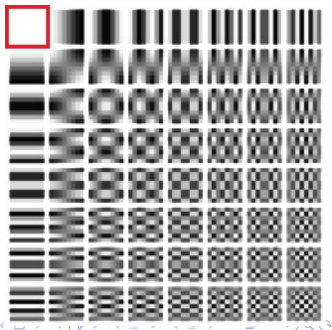
- 1- Split image into blocks of size $N_1 \times N_2$ each
- 2- For each $N_1 \times N_2$ image block (x_{n_1, n_2})
compute the $N_1 \times N_2$ block of transformed image (c_{k_1, k_2}) with:

$$c_{k_1, k_2} = \sum_{n_1=0}^{N_1-1} \sum_{n_2=0}^{N_2-1} x_{n_1, n_2} \underbrace{\cos \left[\frac{\pi}{N_1} \left(n_1 + \frac{1}{2} \right) k_1 \right] \cos \left[\frac{\pi}{N_2} \left(n_2 + \frac{1}{2} \right) k_2 \right]}_{\Phi_{n_1, n_2}(k_1, k_2)}$$

Example: 8x8 DCT transform

Top-left matrix is $(\Phi_{n_1, n_2}(k_1 = 0, k_2 = 0))_{n_1, n_2}$

Quiz 1, 2, 3

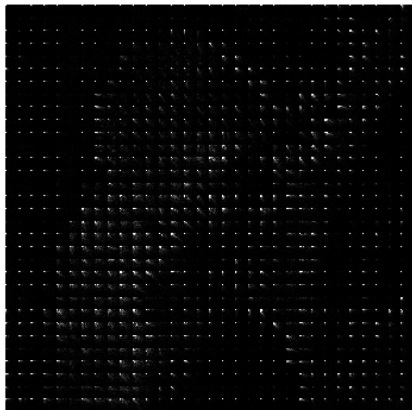


Compression: (3) image decomposition result

Left: image



Right: discrete cosine transform of image



Key concept: few degrees of freedom in the transform domain

Compression: (4) dimensionality reduction with s -term approximation

1. Dimensionality reduction:
keep the s coefficients c_s with largest absolute value
2. Reconstruction: $\hat{x} = \Phi^{-1}c_s$

Left: 1% kept

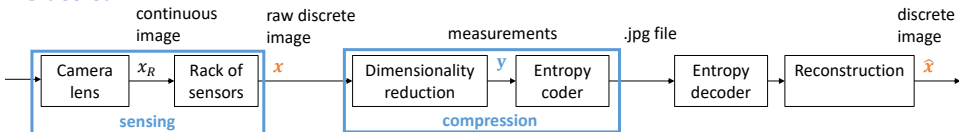


Right: 5% kept



Summary on classical sensing

Classical



Sampling raw discrete HD video
1920x1080=2.07 M pixels/image
25Hz: images/s,
12(=8+2+2) bits/pixel
→ 0.6 Gbit/s

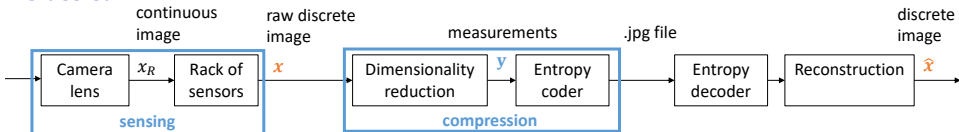
Compression

For instance, HEVC (2013)
0.6 Gbit/s → 2Mbit/s

compression ratio 300:1!!!

Classical vs compressive sensing

Classical

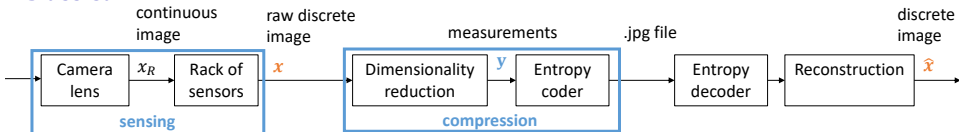


lots of samples,
throw most of the coefficients away

$$x: [1, N_a] \times [1, N_b] \rightarrow \{0, 255\}^3$$
$$y: [1, M_a] \times [1, M_b] \rightarrow \{0, 255\}^3$$
$$(M_a M_b \ll N_a N_b)$$

Classical vs compressive sensing

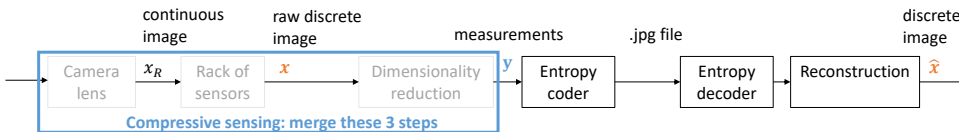
Classical



lots of samples,
throw most of the coefficients away

$$x: [1, N_a] \times [1, N_b] \rightarrow \{0, 255\}^3$$
$$y: [1, M_a] \times [1, M_b] \rightarrow \{0, 255\}^3$$
$$(M_a M_b \ll N_a N_b)$$

Compressive sensing: can we acquire less data in the first place?
and still recover \hat{x} ?



Can we sample signals at the “Information Rate”?

Yes, we can!



Wikipedia.

E. J. Candes and T. Tao, 2005
“Decoding by linear programming”



Wikipedia.

D. L. Donoho, 2006
“Compressed sensing”

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Part 2 - Maths of compressive sensing - how it works?

Notations (Reminder)

Norms

Definition (l_p -norm)

The l_p -norm of $x \in \mathbb{R}^n$, $p > 1$ is defined as

$$\|x\|_p = \begin{cases} \left(\sum_{i=1}^n |x_i|^p \right)^{1/p} & p \in [1, \infty) \\ \max_i |x_i| & p = \infty \end{cases}$$

If $p < 1$, definition still valid, but triangle inequality not satisfied

\Rightarrow **quasi-norm**.

Definition (inner product)

$$\langle x, z \rangle = z^T x = \sum_{i=1}^n x_i z_i$$

See textbook F.R. for extension to \mathbb{C}^n .

Definition (support and l_0 -norm)

The **support** of a vector x is the index set of its non-zero entries, i.e.

$$\text{supp}(x) = \{j \in [n] : x_j \neq 0\}, \text{ where } [n] = \{1, 2, \dots, n\}$$

The l_0 -**norm** of x is defined as

$$\|x\|_0 = \text{card}(\text{supp}(x))$$

$\|x\|_0$ counts the **number of non-zero entries** of x .
 $\|\cdot\|_0$ is not even a quasi-norm.

Sparsity definition

Definition (s -sparse)

A signal $x \in \mathbb{R}^n$ is said to be s -sparse if it has **at most s** non-zero entries, i.e. $\|x\|_0 \leq s$.

Definition (Σ_s)

We define Σ_s as the **set containing all s -sparse signals**, i.e.

$$\Sigma_s = \{x \in \mathbb{R}^n : \|x\|_0 \leq s\}.$$

Quiz 5

Note 1: Sparsity is a highly nonlinear model (Σ_s is not a linear space)

Note 2: in many practical cases, x is not sparse itself, but it has a **sparse representation in some basis Φ** . We still say that x is s -sparse, with the understanding that we can write $x = \Phi u$, and $\|u\|_0 \leq s$.

Approximate sparsity

- A sparse signal can be **represented exactly** giving the **positions** and **values** of its s nonzero components
- Real-world signals are **rarely exactly sparse**.
We need to
 - ▶ generalize the def: from “**sparse**” to “**compressible**” signals,
 - ▶ describe the **representation error** i.e. the error incurred representing just s components of the signal.

Best s -term approximation

The **best s -term approximation** picks the s components that minimize the representation error

Definition (best s -term approximation)

For $p > 0$, the l_p -error incurred by the **best s -term approximation** to a vector $x \in \mathbb{R}^n$ is given by

$$\sigma_s(x)_p = \min_{\hat{x} \in \Sigma_s} \|x - \hat{x}\|_p$$

- If $x \in \Sigma_s$, then $\sigma_s(x)_p = 0$ for any p .

Compressible signal

Optimal strategy to compute the best s -term approximation:
thresholding

- Reorder the elements of x by decreasing magnitude
- Pick the first s elements, set all others to zero.

Definition (compressible signal)

a signal $x \in \mathbb{R}^n$ is said to be **compressible** if the error of its best s -term approximation decays quickly in s
i.e. if $\exists C_1, q > 0$ such that $|x_i| \leq C_1 i^{-q}$, when the coefficients have been ordered such that $|x_1| \geq |x_2| \dots \geq |x_n|$.

Sparsity support

Suppose $x \in R^n$. Let $S \subset [n]$ and $S^c \subset [n] \setminus S$

- S : **sparsity support** of x , i.e. the locations of the nonzero coefficients of x
- S^c : set of locations of the 0 coefficients
- S for compressible signal: set of locations of the coefficients belonging to the best s -term approximation of x .

Notation

x_S vector obtained by setting the entries of x indexed by S^c to 0.

M_S matrix obtained by setting the columns of M indexed by S^c to 0.

- Same notation to denote vectors/matrices where the elements/columns have been removed, instead of being set to 0

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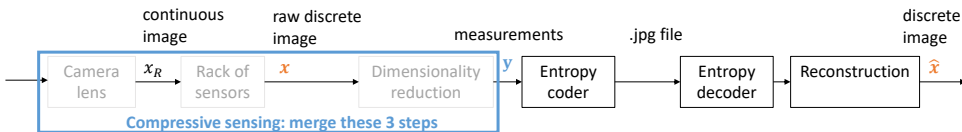
Part 2 - Maths of compressive sensing - how it works?

Problem formulation

Compressive sensing

Goal of Compressive sensing (CS):

- achieve the same reconstruction quality on \hat{x} as the best s -term approximation
- from the measurement y acquired with a **nonadaptive** encoder.



To achieve this, we need to

- 1 model the dependency between signal x and measurement y
- 2 formulate the reconstruction problem

Sensing process model

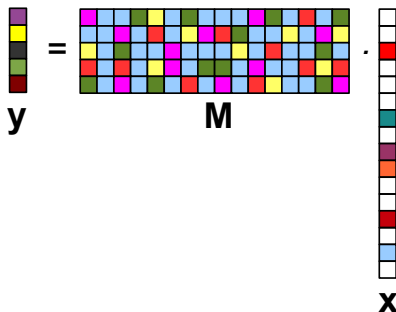
(Modeling the dependency between signal and measurement)

Let $x \in R^{n \times 1}$ be a *s-sparse signal* to be recovered.

Let $y \in R^{m \times 1}$, $m < n$, be *linear measurements* of the signal as

$$y = Mx$$

with $M \in R^{m \times n}$, being the *sensing matrix*.



Reconstruction: problem formulation

(problem formulation)

Given measurement y , sensing matrix M and the model $y = Mx$, Recover x , s -sparse.

The diagram illustrates the equation $y = Mx$. On the left, the vector y is represented by a vertical column of four colored squares: purple, yellow, green, and dark red. In the middle, the matrix M is a 4x10 grid of colored squares. On the right, the vector x is a vertical column of ten squares, with nine white squares and one red square at the second position. The equation is shown as $y = M \cdot x$.

Difficulties?

Reconstruction: problem formulation

(problem formulation)

Given measurement y , sensing matrix M and the model $y = Mx$, Recover x , s -sparse.

$$\mathbf{y} = \mathbf{M} \cdot \mathbf{x}$$

Difficulties?

- Underdetermined system \Rightarrow infinitely many solutions.

Reconstruction: problem formulation

(problem formulation)

Given measurement y , sensing matrix M and the model $y = Mx$, Recover x , s -sparse.

The diagram illustrates the equation $y = Mx$ using colored blocks. On the left, the vector y is a 4x1 column with four colored blocks: purple, yellow, green, and dark red. In the middle, the matrix M is a 4x16 grid of colored blocks. On the right, the vector x is a 16x1 column with 16 colored blocks: white, red, white, teal, purple, orange, white, white, red, white, blue, white, white, white, white, and white. The equation is $y = M \cdot x$.

Difficulties?

- Underdetermined system \Rightarrow infinitely many solutions.
- **Idea** exploit the sparsity assumption of x .

Minimum l_0 -norm solution

$$\hat{x} = \arg \min_{z \in \mathbb{R}^n} \|z\|_0 \text{ subject to } Mz = y$$

Complexity?

- Problem is non-convex
- Problem is **NP-hard**:
for a given s , try all possible $\binom{n}{s}$ supports, estimate the s nonzero values of x ,
check if constraint is satisfied
 \Rightarrow **infeasible** for practical problem sizes

Practical philosophies

$$\hat{x} = \arg \min_{z \in \mathbb{R}^n} \|z\|_0 \text{ subject to } Mz = y$$

Greedy
algorithms

Focus on $\|x\|_0$

Thresholding
algorithms

Focus on $y \sim Mx$

Convex relaxation
algorithms

Solve a nicer problem

see course C. Elvira

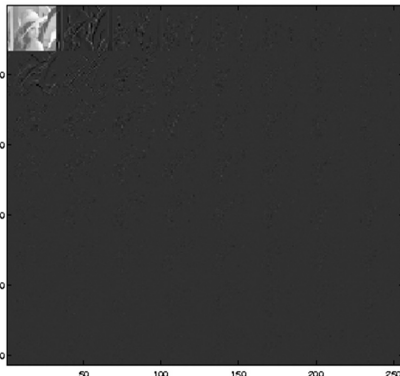
Signal sparse in transform domain

Real signals are rarely directly sparse...

but rather sparse in a transform domain



original image



DCT coefficients of the image
in the transform domain

Signal sparse vs signal sparse in transform domain

x sparse

SENSING

$$y = Mx$$

RECONSTRUCTION

$$\hat{x} = \arg \min_{z \in \mathbb{R}^n} \|z\|_1$$

subject to $Mz = y$

.

$$x = \Phi u, u \text{ sparse}$$

SENSING

$$y = Mx$$

RECONSTRUCTION

$$\hat{u} = \arg \min_{z \in \mathbb{R}^n} \|z\|_1$$

subject to $M\Phi z = y$

$$\hat{x} = \Phi \hat{u}$$

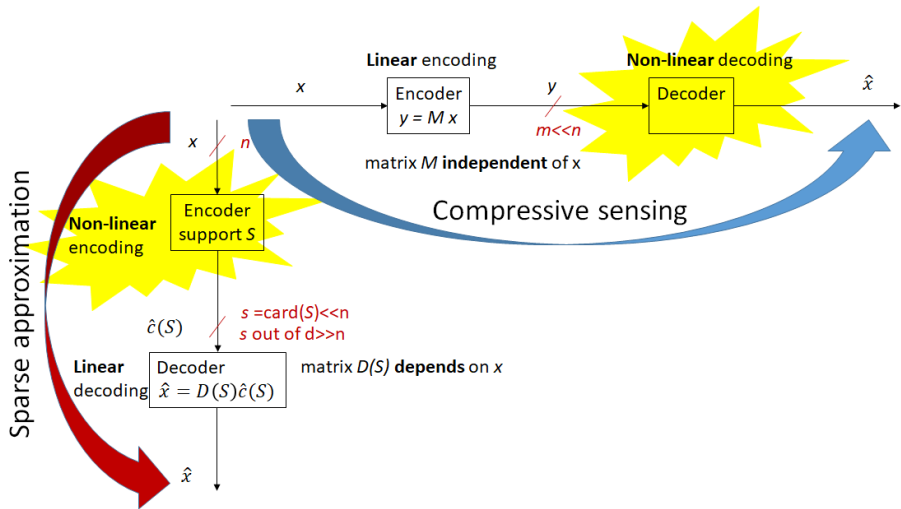
In conclusion: sparse vs sparse in the transform domain

- same sensing
- similar reconstruction problem
- Make sure that $M\Phi$ (and not M) is a “good” sensing matrix

Part 2 - Maths of compressive sensing - how it works?

Compressive sensing vs other schemes

Compressive sensing (CS) vs Sparse approximation (SA)



CS vs SA (con't)

Non-linear solvers:

CS Given y and M , find \hat{x} sparse
such that $M\hat{x} \approx y$.

Return \hat{x} with guarantee that

$$\|\hat{x} - x\| \text{ small}$$

SA Given x and D , find \hat{c} sparse
such that $\hat{x} = D\hat{c} \approx x$.

Return \hat{x} with guarantee that

$$\|\hat{x} - x\| = \|D(\hat{c} - c)\| \text{ small}$$

CS vs SA (con't)

Non-linear solvers:

CS Given y and M , find \hat{x} sparse
such that $M\hat{x} \approx y$.

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such that $\hat{x} = D\hat{c} \approx x$.

Return \hat{x} with guarantee that

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Same decomposition algorithms

Different criteria

CS vs SA (con't)

Non-linear solvers:

CS Given y and M , find \hat{x} sparse such that $M\hat{x} \approx y$.

Return \hat{x} with guarantee that

$$\|\hat{x} - x\| \text{ small}$$

SA Given x and D , find \hat{c} sparse such that $\hat{x} = D\hat{c} \approx x$.

Return \hat{x} with guarantee that

$$\|\hat{x} - x\| = \|D(\hat{c} - c)\| \text{ small}$$

CS: proximity to the true root

SA: proximity to zero in the range of the function

Root-finding algorithm:

CS Given $y = 0$ and f , find \hat{x} such that $y = 0 \approx f(\hat{x})$.

Return \hat{x} with guarantee that

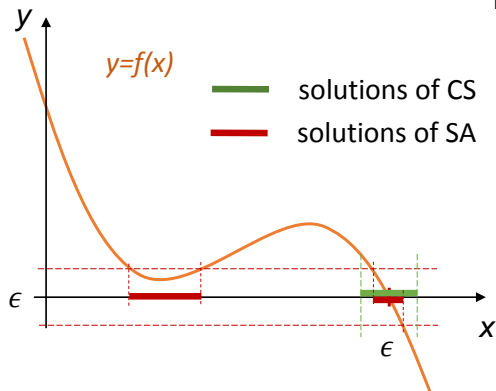
$$\|\hat{x} - x\| \text{ small}$$

SA Given $y = 0$ and f , find \hat{x} such that $y = 0 \approx \hat{y} = f(\hat{x})$.

Return \hat{y} with guarantee that

$$\|f(\hat{x}) - 0\| \text{ small}$$

CS vs SA (con't)



Root-finding algorithm:

CS Given $y = 0$ and f , find \hat{x} such that $y = 0 \approx f(\hat{x})$.

Return \hat{x} with guarantee that

$$\|\hat{x} - x\| \text{ small}$$

SA Given $y = 0$ and f , find \hat{x} such that $y = 0 \approx \hat{y} = f(\hat{x})$.

Return \hat{y} with guarantee that

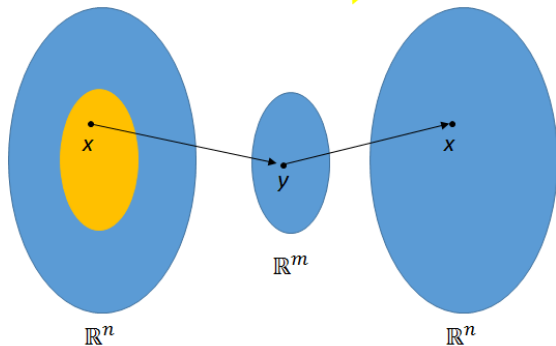
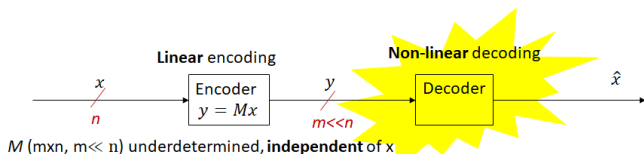
$$\|f(\hat{x}) - 0\| \text{ small}$$

CS: proximity to the true root

SA: proximity to zero in the range of the function

Part 3 - Compressive sensing - good sensing matrix?

Compressive sensing: summary of what seen so far

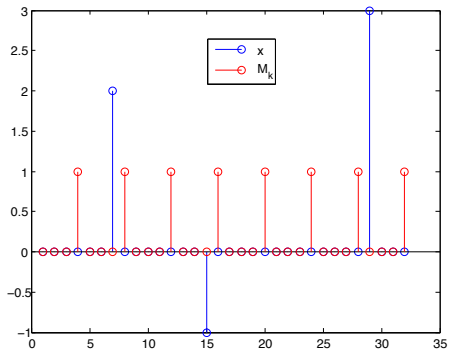


How should we choose a “good” matrix M with $m \ll n$?

Part 3 - Compressive sensing - good sensing matrices?

First insights

Sensing matrices that are not good



Vector y is all zero!

→ If x sparse, M must be **non-sparse**

Part 3 - Compressive sensing - good sensing matrices?

Reconstruction guarantee: Restricted Isometry Property

The problem: invert $y = Mx$

M square 

\exists a reconstruction map:

$$\mathbb{R}^m \rightarrow \mathbb{R}^n$$

$$y \mapsto x = M^{-1}y$$



condition on the matrix

$$\text{rank}(M) = m = n$$

$$\ker(M) = \{z : Mz = 0\} = \{0\}$$

$$0 \cdot \ker(M)$$


$$0 \qquad \qquad \qquad \|z\|_0$$

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M fat 

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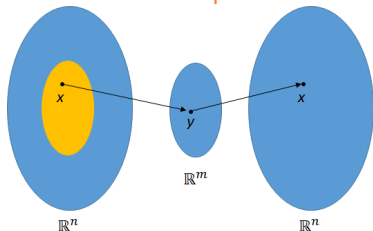
$$\mathbb{R}^m \rightarrow \mathbb{R}^n$$

$$y \mapsto x = ??$$



condition on the matrix ???

NEW Reduce the domain of definition of M : s -sparse



The restricted isometry property (RIP) : definition

Definition (RIP)

Let $\epsilon > 0$, $s \in \mathbb{N}$. A matrix $M \in \mathbb{R}^{m,n}$ with $m \ll n$ is (ϵ, s) -RIP if

$$\forall x \in \Sigma_s, (1 - \epsilon)\|x\|_2^2 \leq \|Mx\|_2^2 \leq (1 + \epsilon)\|x\|_2^2 \quad (1)$$

Interpretation of (ϵ, s) -RIP:

- M preserves the Euclidean norm of s -sparse vectors

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Quiz 1, 2

RIP: l_0 reconstruction

Proposition (RIP and l_0 reconstruction)

Let $M \in \mathbb{R}^{m,n}$ with $m \ll n$. Let $0 < \epsilon < 1$. If M is $(\epsilon, 2s)$ -RIP, then

$$\forall x \in \Sigma_s, \hat{x} = x, \text{ with } \hat{x} \in \arg \min_{z: Mz=y} \|z\|_0.$$

Proof. Quiz 2+ Th 2.13 of Foucart-Rauhut (course of N. Bertin).

Interpretation:

“a $(\epsilon, 2s)$ -RIP matrix is a good sensing matrix for l_0 reconstruction.”

THE QUESTION: is a $(\epsilon, 2s)$ -RIP matrix a good sensing matrix for practical reconstruction algorithms?

RIP: operator norm

Lemma (RIP and operator norm)

Let $M \in \mathbb{R}^{m,n}$ with $m \ll n$. If M is (ϵ, s) -RIP, then

$$\forall S \subset \llbracket 1, n \rrbracket, |S| \leq s, \quad \|M_S^T M_S - I_S\|_{op} \leq \epsilon. \quad (3)$$

Recall (note in the definition below $\|\cdot\|_2$ not $\|\cdot\|_2^2$)

$$\|M_S^T M_S - I\|_{op} = \max_{x_S \neq 0} \frac{\|(M_S^T M_S - I)x_S\|_2}{\|x_S\|_2}.$$

Proof. [Quiz 3](#)

Interpretation: [Quiz 4](#)

$\forall S, M_S^T M_S \approx I_S$ when applied to any x_S (vector of size S)

Part 3 - Compressive sensing - good sensing matrices?

RIP and Iterative Hard Thresholding

A practical algorithm

Definition (Iterative Hard Thresholding (IHT))

$$x^0 = 0$$

$$x^{l+1} = H_s(x^l + M^T(y - Mx^l))$$

$$\text{output: } \hat{x}_{IHT} = \lim_{l \rightarrow +\infty} x^l$$

H_s : Hard Thresholding

keeps the s coefficients with largest absolute value.

Justification: $x^{l+1} = H_s(x^l + \text{error}(x - x^l))$

RIP is good for IHT

Theorem (Optimality of IHT for RIP matrices)

Let $M \in \mathbb{R}^{m,n}$ with $m \ll n$. Let $\epsilon > 0$.

If M is $(\epsilon, 3s)$ -RIP, then

$$\|x^{l+1} - x\| \leq 2\epsilon \|x^l - x\| \quad (4)$$

Interpretation: Quiz 5

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In particular, if $\epsilon < \frac{1}{2}$, $x^l \xrightarrow{l \rightarrow +\infty} x$.

Interpretation: [Quiz 5](#)

Proof. [Quiz 6](#)

Summary: if M is $(\epsilon, 3s)$ -RIP, with $\epsilon < 1/2$, then $\hat{x}_{HT} = x$

Similarly: if M is $(\epsilon, 2s)$ -RIP, with $\epsilon < 1/3$, then $\hat{x}_{BP} = x$ [FR, Th 6.9]

if M is $(\epsilon, 13s)$ -RIP, with $\epsilon < 1/6$, then $\hat{x}_{OMP} = x$ [FR, Th 6.25]

THE question: how to construct a matrix M that is $(1/2, 3s)$ -RIP?

Part 3 - Compressive sensing - good sensing matrices?

Which matrices satisfy the RIP?

Concentration inequality

Theorem (Concentration of Gaussian Matrices)

Let $x \in \mathbb{R}^n$. Let $M \in \mathbb{R}^{m,n}$ s.t. $M_{i,j} \sim \mathcal{N}(0, 1/m)$ i.i.d.

$$\forall 0 \leq t \leq 3, \quad \mathbb{P}_M \left(\underbrace{\left| \frac{\|Mx\|_2^2}{\|x\|_2^2} - 1 \right|}_{(*)} > t \right) \leq 2e^{-\frac{mt^2}{6}} \quad (5)$$

Interpretation:

- $\text{Neg}(\ast) \Leftrightarrow (1 - t)\|x\|_2^2 \leq \|Mx\|_2^2 \leq (1 + t)\|x\|_2^2 \Leftrightarrow M$ is good for this x

- **Quiz 7**

$$(5) \Leftrightarrow \underbrace{\exists \alpha, \delta \text{ s.t. } \mathbb{P}_M \left(\left| \|Mx\|_2^2 - \mathbb{E}[\|Mx\|_2^2] \right| > \alpha \right) \leq \delta}_{\text{concentration (around the mean) inequality}}$$

Other concentration inequalities

Markov's inequality (due to Chebyshev (Markov's teacher)):

Given a non-negative random variable X with finite mean

$$\mathbb{P}(X \geq t) \leq \frac{\mathbb{E}[X]}{t}, \quad \forall t > 0. \quad \text{Decay in } \mathcal{O}\left(\frac{1}{t}\right) \quad (6)$$

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Chebyshev's inequality: Given a random variable X with mean μ and finite variance (denoted $\text{var}(X) < \infty$)

$$\mathbb{P}(|X - \mathbb{E}(X)| \geq t) \leq \frac{\text{var}(X)}{t^2}, \quad \forall t > 0. \quad \text{Decay in } \mathcal{O}\left(\frac{1}{t^2}\right) \quad (7)$$

Other concentration inequalities

Chernoff bound: (due to Herman Rubin)

Given a random variable X with mean μ and finite variance

$$\mathbb{P}(X - \mu \geq t) \leq \frac{\mathbb{E}[e^{\lambda|X-\mu|}]}{e^{\lambda t}}, \quad \forall t, \lambda > 0. \quad \text{Decay in } \mathcal{O}(e^{-\lambda t}) \quad (8)$$

Other concentration inequalities

Chernoff bound: (due to Herman Rubin)

Given a random variable X with mean μ and finite variance

$$\mathbb{P}(X - \mu \geq t) \leq \frac{\mathbb{E}[e^{\lambda|X-\mu|}]}{e^{\lambda t}}, \quad \forall t, \lambda > 0. \quad \text{Decay in } \mathcal{O}(e^{-\lambda t}) \quad (8)$$

Cramer-Chernoff method:

step 1 Apply Chernoff bound

step 2 Bound optimization

$$\inf_{\lambda > 0} \frac{\mathbb{E}[e^{\lambda|X-\mu|}]}{e^{\lambda t}}$$

step 3 Repeat with $X' := -X$.

Difference between RIP and concentration

Concentration inequality for Gaussian matrices (5) means

Given x

$$\mathbb{P}_M \left(\left| \|Mx\|_2^2 - \|x\|_2^2 \right| > t\|x\|_2^2 \right) \leq 2e^{-\frac{mt^2}{6}}$$

RIP means

For all x s -sparse

$$(1 - t)\|x\|_2^2 \leq \|Mx\|_2^2 \leq (1 + t)\|x\|_2^2$$

Quiz 8

Condition for “RIP” over FINITE set

Lemma (Johnson-Lindenstrauss)

Let $M \in \mathbb{R}^{m,n}$ s.t. $M_{i,j} \sim \mathcal{N}(0, 1/m)$. Let $t > 0, \delta > 0$.

Let \mathcal{Q} a **finite set** of vectors $\subset \mathbb{R}^n$.

If $m \geq \frac{6}{t^2} \log \frac{2|\mathcal{Q}|}{\delta}$, then

$$\mathbb{P}_M \left(\sup_{x \in \mathcal{Q}} \left| \frac{\|Mx\|_2^2}{\|x\|_2^2} - 1 \right| \leq t \right) \geq 1 - \delta \quad (9)$$

Interpretation: with probability at least $1 - \delta$, the norm of the vectors is preserved (precision t).

Proof: Quiz 9

Condition for RIP and success of IHT

Theorem (RIP and success of IHT) [FR, Th. 6.15 and Chap. 12.5]

Let $M \in \mathbb{R}^{m,n}$ s.t. $M_{i,j} \sim \mathcal{N}(0, 1/m)$. Let $\epsilon > 0, \delta > 0$.

If $m \geq \frac{4}{\epsilon^2} \left(2s \ln \frac{en}{s} + 7s + 2 \ln \frac{2}{\delta} \right)$, then

$$\mathbb{P}_M \left(\sup_{x \in \Sigma_s} \left| \frac{\|Mx\|_2^2}{\|x\|_2^2} - 1 \right| > \epsilon \right) \leq \delta \quad (10)$$

In particular: $\exists c_1, c_2, c_3 > 0$ s.t. if $m \geq c_1 s \ln \frac{n}{s} + c_2 s + c_3$, then with probability at least $1 - \delta$

$$\hat{x}_{IHT} = x$$

Proof: **Quiz 10**

Part 4 - Compressive sensing - what it is good for?

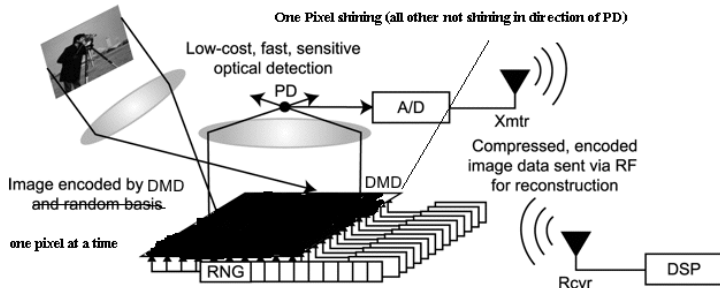
How to spot a compressive sensing system?

Case 1

- Think about systems that use a **raster** mode for sampling then think of **physical** ways to perform **multiplexing** instead
- Once you perform the multiplexing, use **compressive sensing solvers** to reconstruct signal
- Does it work better or as well with fewer measurements ?

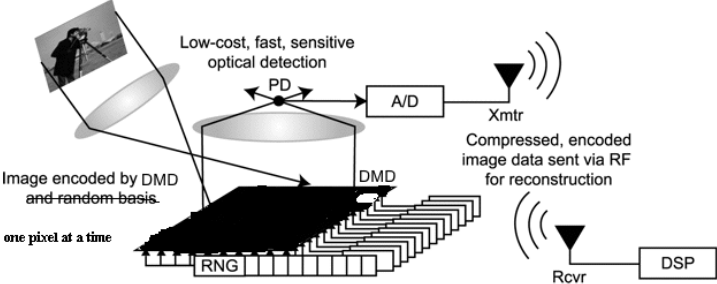
Example: single pixel camera

Classical $i=1$



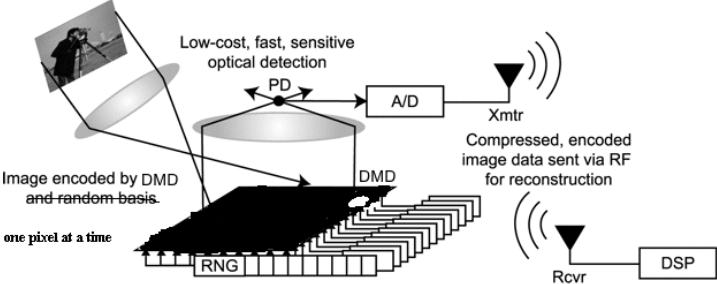
Example: single pixel camera

Classical $i=2$



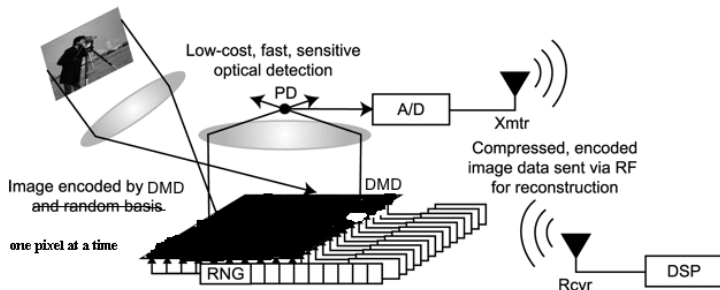
Example: single pixel camera

Classical $i=3$



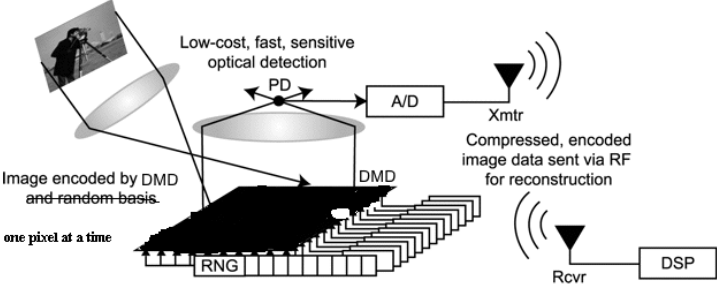
Example: single pixel camera

Classical $i=4$



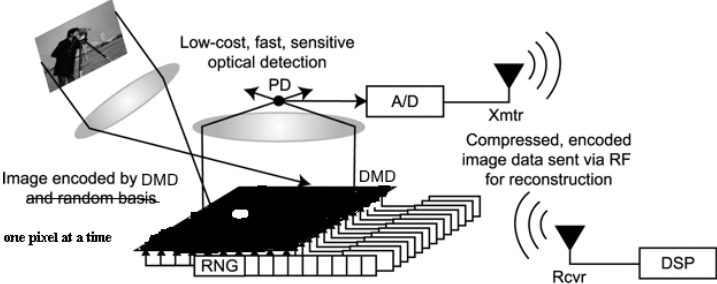
Example: single pixel camera

Classical $i=5$



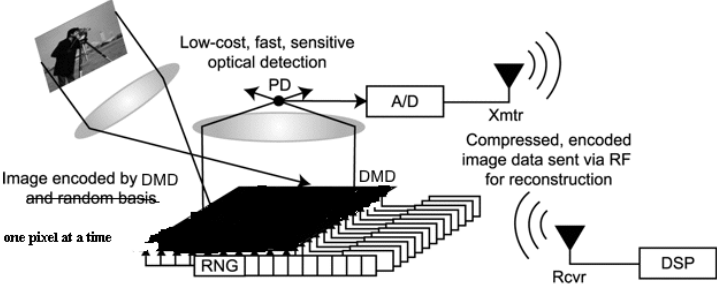
Example: single pixel camera

Classical $i=1000$



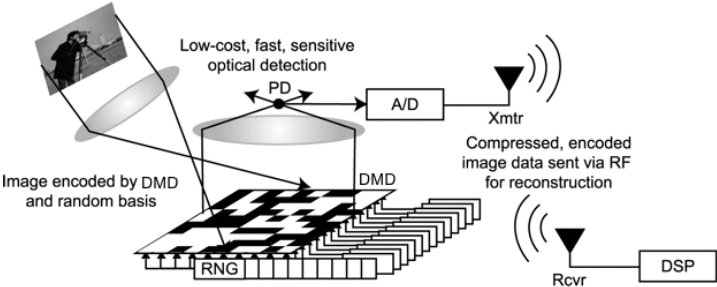
Example: single pixel camera

Classical $i=10000000$



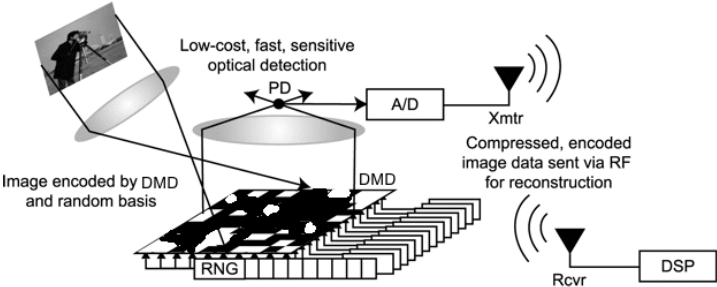
Example: single pixel camera

Compressive sensing $i=1$



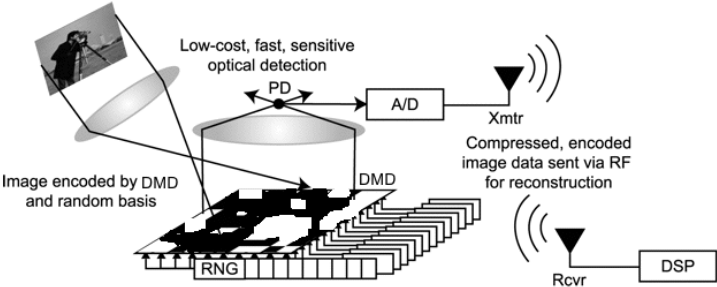
Example: single pixel camera

Compressive sensing $i=2$



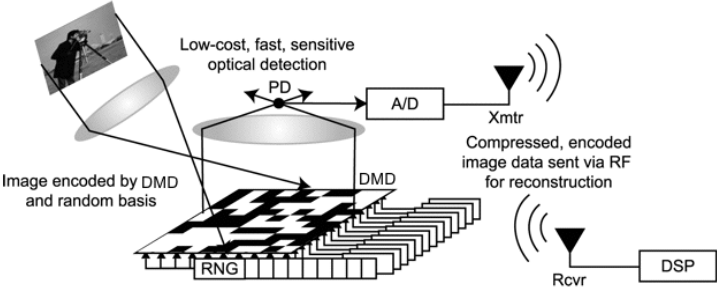
Example: single pixel camera

Compressive sensing $i=3$



Example: single pixel camera

Compressive sensing



if image is 3-sparse, the sufficient number of measurements scales with 3 and not the size of the image!!!!

How to spot a compressive sensing system?

Case 2

- Look for acquisition schemes that **multiplexes** a signal already
- Is the signal produced by this system **sparse in some basis?**
- If yes, **subsample** the acquisition,
use **compressive sensing solvers** to reconstruct signal
- Does it work better or as well with fewer measurements ?

Part 5 - Compressive sensing - summary

Compressive sensing overview

Observe $x \in \mathbb{R}^n$ via m measurements, with $m \ll n$

More precisely, $y = Mx$ where $y \in \mathbb{R}^m$

Assumptions:

- signal approximately s -sparse
- use $m \geq c s \log \frac{n}{s}$, c =constant, random linear measurements
- reconstruct by a non linear mapping

