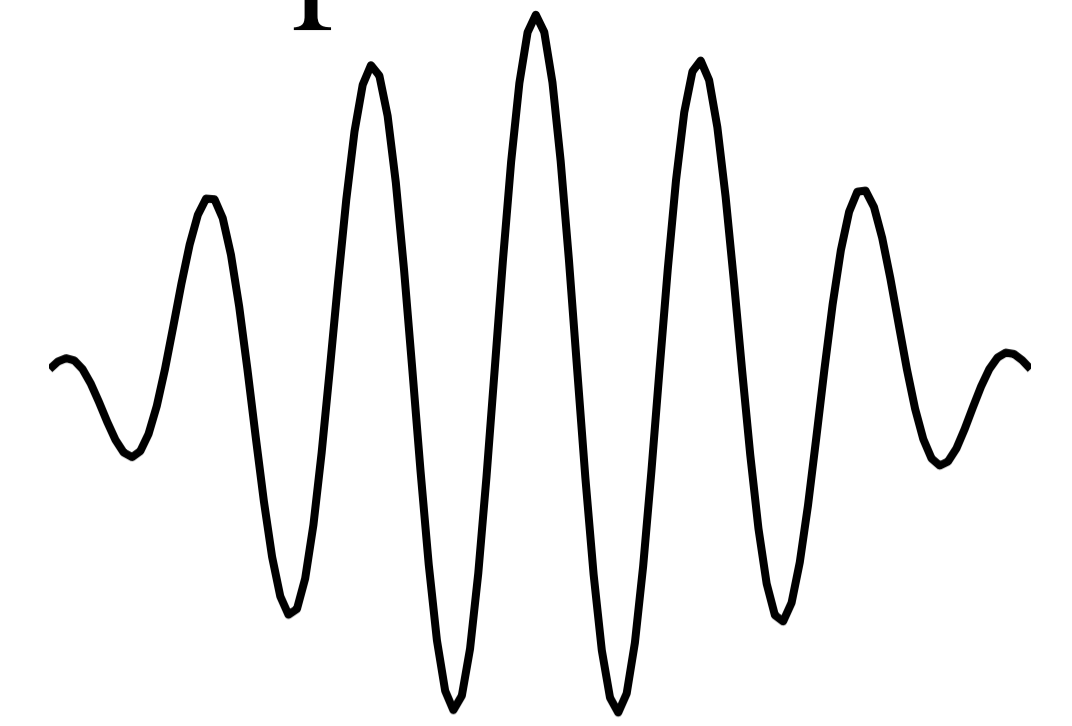
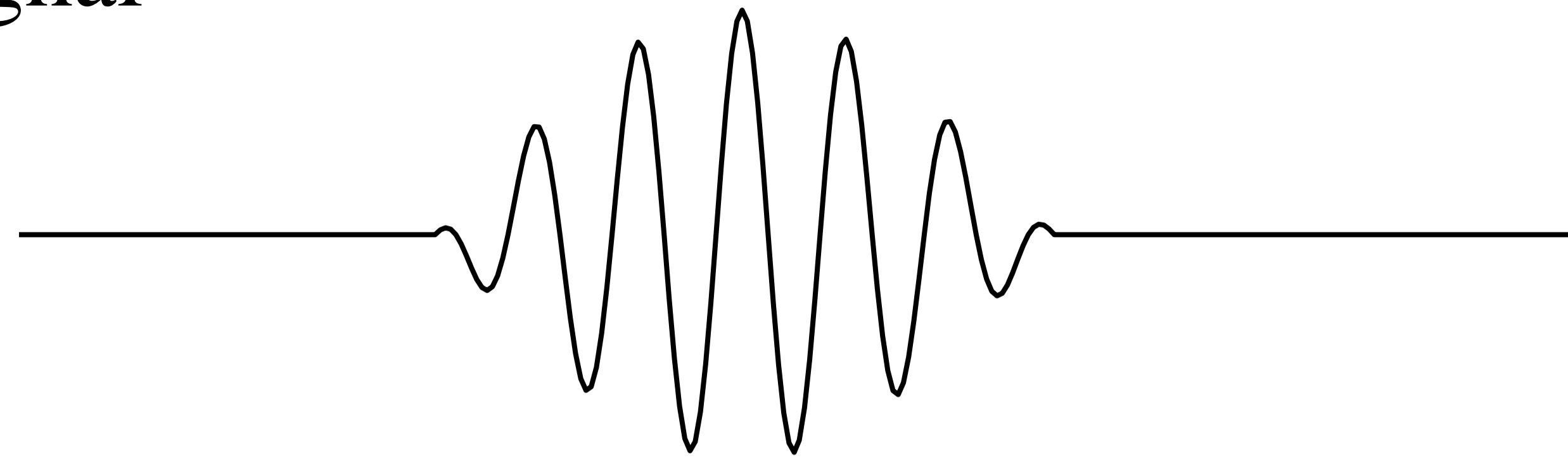


Signal

Frame optimale



Frame 1

Frame 2

Frame 3

Frame 4

Frame 1

Frame 2

Frame 3

Frame 4

