# Library PCC(FD) documentation

Matthieu Petit\* and Arnaud Gotlieb

IRISA-INRIA, Campus de Beaulieu, 35042 Rennes cedex, France {Matthieu.Petit,Arnaud.Gotlieb}@irisa.fr

**Abstract.** This documentation describes the PCC(FD) library v.0. that can be downloaded from http://www.irisa.fr/lande/petit/index.en.html. The library has been built upon SICStus 3.11.0 [2].

# 1 Usage

To use the library PCC(FD), the file ctr\_proba\_v0.pl should be loaded. The library adds three probabilistic constraint combinators to the clp(FD) library of SICStus Prolog [1].

?- [ctr\_proba\_v0.pl].

For some technical reasons, each combinator uses a global variable Env. This variable must be intialized by using init\_env/1. This variable contains different common parameters to probabilistic contraint combinators. For example, the following example simulates a dice drawing.

?- init\_env(Env),choose(X,[1,2,3,4,5,6]-[1,1,1,1,1,1],[X=Dice],[],Env).

### 2 Probabilistic terminal configuration predicate

The predicate ptc(Goal, Var\_List, Result) computes empirically the set of terminal configurations in PCC(FD) [3]. Given a **list** of Prolog goals Goal along with a list of variables Var\_List, the ptc predicates launches a given number of Goal runs, records the resulting constraint store projection (i.e. projection of domains on Var\_List) after the constraint propagation step, and computes the occurrence rate of each constraint store projection. By using this predicate, one can study the probabilistic behaviour of our constraint combinators in PCC(FD). The number of iterations are fixed at 5000 but can be modified by redifining the predicate nb\_iteration/1.

# **3** Combinators

The library PCC(FD) is composed by three combinators:

- choose, where the domain and probability distribution of the probabilistic choice are a list of finite domain variables;
- choose\_range, where the domain of the probabilistic choice is a range represented with two distinct FD variables *Min* and *Max*, and its probability distribution a list of finite domain variables;
- choose\_decision, where the domain of the probabilistic choice is the boolean domain  $\{0, 1\}$  and its probability distribution is a couple of distinct finite domain variables.

Note that choose\_range and choose\_decision can be rewritten by using choose. However, a dedicated filtering algorithm has been implemented for a more efficient behaviour of combinators.

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#### 3.1 choose constraint combinator

The probabilistic constraint combinator choose models a random choice of a value for a random variable X given a domain and a probability distribution.

choose(X,[V1,..Vn]-[W1,..,Wn],Goal,Options,Env)

where X is a random variable, V1, ..., Vn, W1, ..., Wn are finite domain variables, Goal is a list of Prolog goal. Options is used to parameterize the filtering capacities of the combinator into the constraint propagation mechanism.

- domain\_unbound must be used when variables of [V1, ... Vn] are instantiated;
- inconsistency\_check can be used to check the consistency of all the possible values V of X with respect to Goal. This option launchs a fix point computation which tries iteratively to prune the domain of X, V1, ... Vn, W1, ..., Wn. The fix point computation is based on a inconsistency test between the possible values of X and Goal. This option is useful to improve the deduction of the combinator but are more costly in computation time;
- lvar(L) can be used to enrich the list of variables on which the combinator is awaked. This option is useful to parameterize the awaking conditions of the combinator;
- no\_filtering can be employed to switch off the pruning capacities of the filtering algorithm. This option is useful to estimate the effectiveness of the filtering algorithm;
- rv(U) can be used to obtain the value of the random variable which is used to simulate the X value. This options is useful to verify the corectness of the probabilistic constraint combinator.

#### 3.2 choose\_range constraint combinator

The choose\_range combinator implements a probabilistic choice operator for a range of values. The range is given by [Xmin, Xmax], where Xmin and Xmax are two finite domain variables. Xmin denotes the lower bound of X wheras Xmax denotes its upper bound. The syntax of the combinator choose\_range is as follows:

choose\_range(X,[Xmin,Xmax]-Distribution,Goal,Options,Env)

where X is a random variable, Xmin, Xmax are finite domain variables, Distribution is a atom 'uniform' which define a uniform probability distribution or a list of finite domain variables and Goal is a list of Prolog goal. inconsistency\_check, lvar(L), no\_filtering and rv(U) options are available.

#### 3.3 choose\_decision constraint combinator

The choose\_decision combinator implements a probabilistic boolean choice between two processes. This probabilistic boolean choice is represented as a list [W1,W2] of two finite domain variables. The term neg(Constraint) denotes the negation of Constraint. Note that neg is limited to simple arithmetic constraints composed of #=,  $\#\setminus=$ , #>, #>=, #<, #=, #>, #>=, #<, #=, #/ and #//.

choose\_decision(Constraint,[W1,W2],Goal1,Goal2,Options,Env)

where X is a random variable, W1, W2 are two finite domain variables, Goall and Goal2 are a list of Prolog goal. inconsistency\_check, lvar(L), no\_filtering and rv(U) options are available.

### 4 Examples

Three examples of the combinator usage is presented in this section

#### 4.1 Dice playing

The following example extracted from [5] illustrates the use of choose. The dice/l goal modelizes a biased dice drawing. The bias of the dice is partially unknown. Bias knowledge is represented by constraints on the variables of the probability distribution. In the example, the probability to draw 6 is two times bigger than the probability to draw 1.

```
dice(Dice) :-
    init_env(Env),
    Pl in 1..4,
    P2 #= 2,
    P3 #= 2,
    P4 #= 2,
    P5 #= 2,
    P6 in 1..4,
    2*P1 #= P6,
    choose(X,[1,2,3,4,5,6]-[P1,P2,P3,P4,P5,P6],[Dice=X],[],Env).
? - ptc([dice(Dice)],[Dice],Result).
Result=[(Dice=1,0.07735),(Dice in 1..2,0.09065),
        (Dice=2,0.06285),(Dice in 2..3,0.10175),
        (Dice=3,0.05135),(Dice in 3..4,0.11795),
        (Dice=4,0.03860),(Dice in 4..5,0.12775),
        (Dice=5,0.02575),(Dice in 5..6,0.1401),
        (Dice=6,0.16590)]
```

The results show the different constraint store projections on X obtained after the constraint propagation step. For example, (Dice=1,0.07735) means that Dice is equal to 1 with a probability 0.07735.

#### 4.2 Primal Testing

The following example extracted from [6] illustrates the use of choose\_range. The goal modelizes a weakest version of the Miller-Rabin primal testing.

```
primal_testing(N,K) :-
    init_env(Env),
    N in 3..400000,
    Xmax#=N-1,
    itere(N,Xmax,K,Env).

itere(N,Xmax,0,_Env) :-
        !.

itere(N,Xmax,K,Env) :-
        choose_range(X,[2,Xmax],'uniform',[fermat_test(X,N)],[lvar([N])],Env),
        K1 is K-1,
        itere(N,Xmax,K1,Env).
```

#### 4.3 Structural statiscal testing

The following example extracted from [7] illustrates the use of choose\_decision. The goal modelizes the transformation of a problem structural statiscal testing [8] for the **foo** program (FIG. 1) into a stochastic constraint problem.

```
int foo(int x, int y) {

1. if (x = < 100 \&\& y = < 100)

{

2. if (y > x + 50)

3. ...

4. if (x * y < 100)

5. ...

6. }
```

Fig. 1. Program foo

```
foo(X,Y, [W1,W2,W3,W4,W5,W6]) :-
    init_env(Env),
    X in 0..1000,Y in 0..1000,
    choose_decision(X#=<100#/\Y#=<100,[W1,W2],
    [choose_decision(Y#>X+50,[W3,W4],[],[],Env),
        choose_decision(Y*X#<100,[W5,W6],[],[],Env)],[],[],Env),
    N1*W1#=N2*W2,
    N3*W3#=N4*W4,
    N5*W5#=N6*W6.</pre>
```

### **5** Referencing this library

When referring to this implementation, please use [4]. The constraint combinators behaviour and the filtering algorithm associated to it is more precisely described in [4].

### References

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