

AAA Mobile IP

Protocol Purpose

This document specifies a Diameter application that allows a Diameter server to authenticate, authorise and collect accounting information for Mobile IPv4 services rendered to a mobile node.

Definition Reference

- [Per03, CJP03]

Model Authors

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Alice&Bob style

1. FA -> MN: FA, N_FA
2. MN -> FA: N_FA, MN, AAAH,
{N_FA, MN, AAAH}_K_MnAAAH
3. FA -> AAAL: N_FA, MN, AAAH,
{N_FA, MN, AAAH}_K_MnAAAH
4. AAAL -> AAAH: N_FA, MN, AAAH,
{N_FA, MN, AAAH}_K_MnAAAH
5. AAAH -> HA: MN,
{K_MnHa, K_FaHa}_KAAAHHa,
{K_MnFa, K_MnHa}_K_MnAAAH,
{MN,
{K_MnHa, K_FaHa}_KAAAHHa,
{K_MnFa, K_MnHa}_K_MnAAAH
}_K_AAAHHa
6. HA -> AAAH: {K_MnFa, K_MnHa}_K_MnAAAH,
{K_MnFa, K_MnHa}_K_MnAAAH}_K_MnHa,

```

      {{K_MnFa,K_MnHa}_K_MnAAAH,
       {{K_MnFa,K_MnHa}_K_MnAAAH}_K_MnHa
      }_K_AAAHHa
7. AAAH -> AAAL: N_FA,
      {K_MnFa,K_FaHa}_K_AAAHAAAL,
      {K_MnFa,K_MnHa}_K_MnAAAH,
      {{K_MnFa,K_MnHa}_K_MnAAAH}_K_MnHa,
      {N_FA,
       {K_MnFa,K_FaHa}_K_AAAHAAAL,
       {K_MnFa,K_MnHa}_K_MnAAAH,
       {{K_MnFa,K_MnHa}_K_MnAAAH}_K_MnHa
      }_K_AAAHAAAL
8. AAAL -> FA:  N_FA,
      {K_MnFa,K_FaHa}_K_FaAAAL,
      {K_MnFa,K_MnHa}_K_MnAAAH,
      {{K_MnFa,K_MnHa}_K_MnAAAH}_K_MnHa,
      {N_FA,
       {K_MnFa,K_FaHa}_K_FaAAAL,
       {K_MnFa,K_MnHa}_K_MnAAAH,
       {{K_MnFa,K_MnHa}_K_MnAAAH}_K_MnHa
      }_K_FaAAAL
9. FA    -> MN:  {K_MnFa,K_FaHa}_K_FaAAAL,
      {K_MnFa,K_MnHa}_K_MnAAAH,
      {{K_MnFa,K_MnHa}_K_MnAAAH}_K_MnHa

```

Problems considered: 7

Attacks Found

```

i      -> (mn,3): fa,fa
(mn,3) -> i:      fa,mn,aaah,{fa,mn,aaah}k_mn_aaah
i      -> (mn,3): {fa,mn,aaah}k_mn_aaah,{{fa,mn,aaah}k_mn_aaah}(mn,aaah)

```

In this type-flaw attack, the intruder replays the message `{fa,mn,aaah}k_mn_aaah` to the mobile node, which expects to receive a message of the form `{fa,NewKey}k_mn_aaah` where `NewKey` is the new key, which is thus matched with the pair of agent names `mn,aaah`. Since the intruder knows these two agent names, he can also produce a message encrypted with this new key as required.

HLPSL Specification

```
role aaa_MIP_MN (MN, AAAH, FA : agent,
                Snd, Rcv      : channel(dy),
                K_MnAAAAH     : symmetric_key)
played_by MN
def=

  local State      : nat,
         K_MnFa,K_MnHa : symmetric_key

  init   State := 0

  transition

  1. State = 0
     /\ Rcv(FA.FA)
     =|>
     State' := 1
     /\ Snd(FA.MN.AAAH.{FA.MN.AAAH}_K_MnAAAAH)

  2. State = 1
     /\ Rcv( {K_MnFa'.K_MnHa'}_K_MnAAAAH.
             {{K_MnFa'.K_MnHa'}_K_MnAAAAH}_K_MnHa')
     =|>
     State' := 2
     /\ wrequest(MN,AAAH,k_mnha2,K_MnHa')
     /\ wrequest(MN,AAAH,k_mnfa2,K_MnFa')

end role
```

```
role aaa_MIP_FA (FA,AAAL,AAAH,MN: agent,
                Snd, Rcv: channel(dy),
```

```

                K_FaAAAL: symmetric_key)
played_by FA
def=

local
  State          : nat,
  K_MnFa, K_FaHa : symmetric_key,
  SignedRegReq  : {agent.(agent.agent)}_symmetric_key,
  KeyMnHaKeyMnFa : {symmetric_key.symmetric_key}_symmetric_key,
  SignKeyMnHaKeyMnFa :
    {{symmetric_key.symmetric_key}_symmetric_key}_symmetric_key

init State := 0

transition

1. State = 0
  /\ Rcv(start)
  =|>
  State' := 1
  /\ Snd(FA.FA)

2. State = 1
  /\ Rcv(FA.MN.AAAH.SignedRegReq')
  =|>
  State' := 2
  /\ Snd(FA.MN.AAAH.SignedRegReq')

3. State = 2
  /\ Rcv( FA.{K_MnFa'.K_FaHa'}_K_FaAAAL.
          KeyMnHaKeyMnFa'.SignKeyMnHaKeyMnFa'.
          {FA.{K_MnFa'.K_FaHa'}_K_FaAAAL.
            KeyMnHaKeyMnFa'.SignKeyMnHaKeyMnFa'}_K_FaAAAL)
  =|>
  State' := 3
  /\ Snd(KeyMnHaKeyMnFa'.SignKeyMnHaKeyMnFa')
  /\ wrequest(FA,AAAH,k_faha1,K_FaHa')
  /\ wrequest(FA,AAAH,k_mnfa1,K_MnFa')

end role

```

```

role aaa_MIP_AAAL (AAAL,AAAH,FA,MN: agent,
                  Snd, Rcv: channel(dy),
                  K_FaAAAL,K_AAAHAAAL: symmetric_key)
played_by AAAL
def=

local
  State          : nat,
  K_MnFa,K_FaHa  : symmetric_key,
  SignedRegReq   : {agent.(agent.agent)}_symmetric_key,
  KeyMnFaKeyMnHa : {symmetric_key.symmetric_key}_symmetric_key,
  SignedKeyMnFaKeyMnHa :
    {{symmetric_key.symmetric_key}_symmetric_key}_symmetric_key

init State := 0

transition

1. State = 0
  /\ Rcv(FA.MN.AAAH.SignedRegReq')
  =|>
  State' := 1
  /\ Snd(FA.MN.AAAH. SignedRegReq')

2. State = 1
  /\ Rcv( FA.{K_MnFa'.K_FaHa'}_K_AAAHAAAL.
          KeyMnFaKeyMnHa'.SignedKeyMnFaKeyMnHa'.
          {FA.{K_MnFa'.K_FaHa'}_K_AAAHAAAL.
            KeyMnFaKeyMnHa'.SignedKeyMnFaKeyMnHa'}_K_AAAHAAAL)
  =|>
  State' := 2
  /\ Snd( FA.{K_MnFa'.K_FaHa'}_K_FaAAAL.
          KeyMnFaKeyMnHa'.SignedKeyMnFaKeyMnHa'.
          {FA.{K_MnFa'.K_FaHa'}_K_FaAAAL.
            KeyMnFaKeyMnHa'.SignedKeyMnFaKeyMnHa'}_K_FaAAAL)

end role

```

```

role aaa_MIP_AAAH (AAAHA,AAAL,HA,FA,MN : agent,
  Snd, Rcv : channel(dy),
  K_MnAAAHA,
  K_AAAHAAAL,
  KAAAHHa : symmetric_key)
played_by AAAHA
def=

local State : nat,
  K_FaHa,K_MnHa,K_MnFa : symmetric_key

const secFAHA, secFAMN, secMNHA : protocol_id

init State := 0

transition

1. State = 0
  /\ Rcv(FA.MN.AAAH.{FA.MN.AAAH}_K_MnAAAHA)
  =|>
  State' := 1
  /\ K_MnHa' := new()
  /\ K_MnFa' := new()
  /\ K_FaHa' := new()
  /\ Snd( MN.{K_MnHa'.K_FaHa'}_KAAAHHa.
          {K_MnFa'.K_MnHa'}_K_MnAAAHA.
          {MN.{K_MnHa'.K_FaHa'}_KAAAHHa.
             {K_MnFa'.K_MnHa'}_K_MnAAAHA}_KAAAHHa)
  /\ witness(AAAH,FA,k_faha1,K_FaHa')
  /\ witness(AAAH,HA,k_faha2,K_FaHa')
  /\ witness(AAAH,FA,k_mnfa1,K_MnFa')
  /\ witness(AAAH,MN,k_mnfa2,K_MnFa')
  /\ witness(AAAH,MN,k_mnha2,K_MnHa')
  /\ witness(AAAH,HA,k_mnha1,K_MnHa')

2. State = 1
  /\ Rcv( {K_MnFa.K_MnHa}_K_MnAAAHA.
          {{K_MnFa.K_MnHa}_K_MnAAAHA}_K_MnHa.
          {{K_MnFa.K_MnHa}_K_MnAAAHA.
           {{K_MnFa.K_MnHa}_K_MnAAAHA}_K_MnHa}_KAAAHHa)

```

```

=>
State' := 2
/\ Snd( FA.{K_MnFa.K_FaHa}_K_AAAHAAAL.{K_MnFa.K_MnHa}_K_MnAAAH.
      {{K_MnFa.K_MnHa}_K_MnAAAH}_K_MnHa.
      {FA.{K_MnFa.K_FaHa}_K_AAAHAAAL.{K_MnFa.K_MnHa}_K_MnAAAH.
      {{K_MnFa.K_MnHa}_K_MnAAAH}_K_MnHa}_K_AAAHAAAL)
/\ secret(K_FaHa,secFAHA,{FA,HA})
/\ secret(K_MnFa,secFAMN,{FA,MN})
/\ secret(K_MnHa,secMNHA,{MN,HA})

```

end role

```

role aaa_MIP_HA (HA,AAAH,MN: agent,
                Snd,Rcv: channel(dy),
                K_AAAHHa: symmetric_key)

```

played_by HA

def=

local

```

State          : nat,
K_MnFa,K_FaHa, K_MnHa : symmetric_key,
KeyMnFaKeyMnHa : {symmetric_key.symmetric_key}_symmetric_key

```

init State := 0

transition

1. State = 0

```

/\ Rcv( MN.{K_MnHa'.K_FaHa'}_K_AAAHHa.KeyMnFaKeyMnHa'.
      {MN.{K_MnHa'.K_FaHa'}_K_AAAHHa.KeyMnFaKeyMnHa'}_K_AAAHHa)

```

=>

State' := 1

```

/\ Snd( KeyMnFaKeyMnHa'.{KeyMnFaKeyMnHa'}_K_MnHa'.
      {KeyMnFaKeyMnHa'.{KeyMnFaKeyMnHa'}_K_MnHa'}_K_AAAHHa)

```

```

/\ wrequest(HA,AAAH,k_faha2,K_FaHa')

```

```

/\ wrequest(HA,AAAH,k_mnha1,K_MnHa')

```

end role

```

role session(MN,FA,AAAL,AAAH,HA: agent,
             Kmn3ah,Kfa3al,K3ah3al,Kha3ah: symmetric_key) def=

  local      MNs,MNr,
             FAs,FAr,
             Ls, Lr,
             Hs, Hr,
             HAs, HAr: channel(dy)

  composition

    aaa_MIP_MN(MN,AAAH,FA,MNs,MNr,Kmn3ah)

    /\ aaa_MIP_FA(FA,AAAL,AAAH,MN,FAs,FAr,Kfa3al)

    /\ aaa_MIP_AAAL(AAAL,AAAH,FA,MN,Ls,Lr,Kfa3al,K3ah3al)

    /\ aaa_MIP_AAAH(AAAH,AAAL,HA,FA,MN,Hs,Hr,Kmn3ah,K3ah3al,Kha3ah)

    /\ aaa_MIP_HA(HA,AAAH,MN,HAs,HAr,Kha3ah)
end role

```

```

role environment() def=

  const k_mnha1, k_mnfa1, k_faha1           : protocol_id,
        k_mnha2, k_mnfa2, k_faha2         : protocol_id,
        mn, fa, aaal, aaah, ha           : agent,
        k_mn_aaah, k_fa_aaal, k_aaah_aaal, k_ha_aaah : symmetric_key

  intruder_knowledge = {mn,fa,aaal,aaah,ha}

  composition

    session(mn,fa,aaal,aaah,ha,
            k_mn_aaah,k_fa_aaal,k_aaah_aaal,k_ha_aaah)
end role

```

goal

```
%secrecy_of K_MnFa, K_FaHa, K_MnFa
secrecy_of secFAHA, secFAMN, secMNHA
%AAA_MIP_FA weakly authenticates AAA_MIP_AAAH on k_faha1
weak_authentication_on k_faha1
%AAA_MIP_FA weakly authenticates AAA_MIP_AAAH on k_mnfa1
weak_authentication_on k_mnfa1
%AAA_MIP_HA weakly authenticates AAA_MIP_AAAH on k_faha2
weak_authentication_on k_faha2
%AAA_MIP_HA weakly authenticates AAA_MIP_AAAH on k_mnha1
weak_authentication_on k_mnha1
%AAA_MIP_MN weakly authenticates AAA_MIP_AAAH on k_mnha2
weak_authentication_on k_mnha2
%AAA_MIP_MN weakly authenticates AAA_MIP_AAAH on k_mnfa2
weak_authentication_on k_mnfa2
```

end goal

environment()

References

- [CJP03] Pat Calhoun, Tony Johansson, and Charles Perkins. Diameter Mobile IPv4 Application, October 2003. Work in Progress.
- [Per03] Charles Perkins. Mobile IPv4 Challenge/Response Extensions (revised), October 2003. Work in Progress.