

### Why teaching this? What are the motivations?

Why teaching this in Master 1 of computer science?

- ACO=programming in the large
- ACF=programming in the small
- Because finding the right solution to a problem at the first attempt is almost impossible (TP0) :
  - We should be able to rapidly prototype a solution
  - We should be able to rapidly detect bad solutions
  - We should be able to know why the solution is bad (counterexamples)
  - We should have guarantees on the solution when no counterexample is found (proof)
- Because it is commonly used in high-technology software industry
- Because it is mature to become popular

# What is going to be taught?

Using and applying so-called  $\ll$  formal methods  $\gg$ 

- Prototype programs/systems (functional programming)
- Define the expected properties of the programs (logical formulas)
- Use tools to
  - prove that the properties are true and, otherwise,
  - automatically find counterexamples to the properties
- (Bonus) Export prototypes into the Scala programming language
- (Bonus) Integrate the verified Scala programs into Java applications

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# Who claims that teaching formal methods is important?

- All the world leading universities in computer science : (MIT, Stanford, Berkeley, Rice, ..., Oxford, Cambridge, ETH Zürich, EPFL, TUM München, ...)
- High-tech critical software industry : (Amazon, Microsoft, NASA, Intel, Airbus, Thales, Gemalto, ...) (In Rennes : DGA, ANSSI, Orange, Mitsubishi, Technicolor, ...)
- All your Master teachers
- Me!
  - 20 years of research on formal verification :
    - developing verification tools
    - modelization and verification of industrial systems
  - Experience of industrial use of formal methods :
    - Orange
    - Technicolor

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#### Some companies using formal methods

• Transportation

<ul> <li>line 14 of Paris subway</li> </ul>		(RATP)
<ul> <li>primary flight control software of A340 and A380</li> </ul>		(Airbus)
<ul> <li>AILS (Airbone Information for Lateral Spacing)</li> </ul>		(NASA)
<ul> <li>Army : military secured communication software</li> </ul>		(DGA)
<ul> <li>Security for Communications/Trading/Banks</li> </ul>		
<ul> <li>online payment protocols</li> </ul>		(Orange)
<ul> <li>cloud computing</li> </ul>	(Amazon Web Services)	
<ul> <li>blockchain applications</li> </ul>	$({\sf CEA}/{\sf Ethereum}/{\sf Tezos}/{\sf Legicash})$	
Consumer software		
• processors		(Intel)
<ul> <li>Windows drivers, secured web protocols</li> </ul>		(Microsoft)

• Smartcards, Javacards (Gemalto, Fime)

home networks, secured movie editing devices (Technicolor)
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# How does ACF relates to other M1/L3 courses?

- ACO (M1)
  - ACF is only about programming in the small
  - ACF focuses on the validity of a solution/program
- MVFA (M1)
  - Restricted to the verification of (large) finite models in MVFA
  - Verification of properties is always automatic in MVFA
- LOG (L3)
  - Same core logical language as LOG, extended in ACF
  - ACF does not focus on proofs
  - Automation of many aspects of LOG
- ProgC (L3)
  - Functional programming instead of imperative (Why)
  - More complex programs in ACF
  - ... and more complex properties that you can prove!
  - Integration of verified code in Java project

- (Re)-introduce functional programming
  - Good and fast prototyping/modeling language
  - Renewed programming paradigm (Ocaml, F#, Scala)
  - Proofs are far easier on a functional program than on an imperative one (*e.g.* Why3 in ProgC)
- Use logic to formally define the properties of a software
  - $\bullet~$  « The most precise, concise and expressive programming language  $\gg$
  - Proving one formula can replace infinitely many tests!
  - Testing one formula can replace thousands of tests !

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# Evaluation

- Terminal exam (1/2 of the final mark)
- 3 projects (1/2 of the final mark)
  - Model/prototype a software using functional programming
  - Define the expected properties of the software using logic
  - Check that the software satisfies the properties
  - Export a Scala program corresponding to the model
  - Integrate it into a Java program

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