

P1

```
| sp1:: (l_y, l_id) := sp{ }(l_x)
| l_x := mysp ^+ ...
| l_y ^= l_x ^= l_id
```

```
process sp =
(? sp_IN x;
 ! sp_OUT y;
 TID id;)
external;
```

t1

```
t1_Thread_property{ }()
```

```
t1_Thread_behavior{ }()
```

```
| mysp := when Start
| l_x.a ::= aa when mysp
| l_x.b ::= bb when mysp
| c := l_y.c when mysp
```

